Solving Inverse Problems with Bayesian Inference

Bob Carpenter

Center for Computational Mathematics
Flatiron Institute



Uncertainty

- · permeates science and decision making
- · in the form of
 - sampling uncertainty,
 - measurement uncertainty, and
 - modeling uncertainty.

- The alternative to good statistics is
 - not no statistics,
 - but bad statistics.

Probability & Statistics

- · Probability theory uses math to quantify uncertainty.
- · Bayesian statistics applies probability theory to
 - data analysis,
 - prediction & forecasting,
 - model evaluation, and
 - decision theory.
- · The computational bottlenecks are
 - model expression and
 - posterior inference.

Probability is ...

Every event is in itself certain, not probable; if we knew all, we should either know positively that it will happen, or positively that it will not. But its probability to us means the degree of expectation of its occurrence, which we are warranted in entertaining by our present evidence.

- John Stuart Mill. 1882. A System of Logic: Ratiocinative and Inductive. Eighth edition. III:18.

The chance of rain in Edinburgh?

- · What's the chance of rain in Edinburgh, Scotland?
 - if it could be any day of the year: 52%
 - if I know the month is October: 55%
 - if I also know it's 24h from now: 55%
 - if I also have today's weather report: 80%
 - if it's now and I see rain: 100%
- · The world didn't change, our knowledge of it did.

· Coin flips are the same!

Simulate some Baseball (or clinical trials)

· True .300 on base percentage (OBP) then simulate

- 10 at bats (.000 to .600 OBP)

- **100 at bats** (0.220 to 0.330 OBP) 22 34 30 26 25 31 31 28 27 33

- **1000 at bats** (.294 to .320 OBP)

296 307 302 298 290 297 303 294 280 320

- **10,000 at bats** (.295 to .305 OBP) 3022 2953 2987 2946 2994 2989 3052 3024 3038 2938

Bayesian Inference

Notation

- Variables
 - y : data (observed)
 - θ : parameters (unknown)
- Probability functions
 - $p(y, \theta)$: joint density
 - $p(y \mid \theta)$: sampling density
 - (**likelihood** as fun of θ) - $p(\theta)$: prior (parameter marginal)
 - $p(\theta \mid y)$: posterior
 - p(y): evidence (data marginal)

Bayes's rule

$$p(\theta \mid y) = \frac{p(y,\theta)}{p(y)}$$

$$= \frac{p(y \mid \theta) \cdot p(\theta)}{p(y)}$$

$$= \frac{p(y \mid \theta) \cdot p(\theta)}{\int_{\Theta} p(y,\theta) d\theta}$$

$$= \frac{p(y \mid \theta) \cdot p(\theta)}{\int_{\Theta} p(y \mid \theta) \cdot p(\theta) d\theta}$$

$$\propto p(y \mid \theta) \cdot p(\theta).$$

Posterior proportional to likelihood times prior

Estimates, events, and predictions

· Parameter estimate

$$\hat{\theta} = \mathbb{E}[\theta \mid y] = \int_{\Theta} \theta \cdot p(\theta \mid y) d\theta$$

• Event probability $(A \subseteq \Theta, \text{ e.g., } A = \{\theta : \theta > 0\})$

$$Pr[A \mid y] = \mathbb{E}[I_A(\theta) \mid y] = \int_{\Theta} I_A(\theta) \cdot p(\theta \mid y) d\theta$$

· Predictive inference

$$p(\tilde{y}\mid y) \ = \ \mathbb{E}[p(\tilde{y}\mid \theta)\mid y] \ = \ \int_{\Theta} p(\tilde{y}\mid \theta) \cdot p(\theta\mid y) \, \mathrm{d}\theta$$

(Markov chain) Monte Carlo

- · Given sample $\theta^{(1)}, \dots, \theta^{(M)} \sim p(\theta \mid y)$.
- · General plug-in expectation calculations,

$$\mathbb{E}[f(\theta) \mid y] = \int_{\Theta} f(\theta) \cdot p(\theta \mid y) \, d\theta$$
$$= \lim_{M \to \infty} \frac{1}{M} \sum_{m=1}^{M} f(\theta^{(m)})$$
$$\approx \frac{1}{M} \sum_{m=1}^{M} f(\theta^{(m)}).$$

(MCMC) central limit theorem approx. error
$$\propto \frac{1}{\sqrt{M_{(\rm eff)}}}$$

Example 1

Birth Ratio

- · Live births in Paris, 1745-1770
 - -y = 251,527 male, N = 493,472 total
- **Sampling**: $p(y | N, \theta) = \text{binomial}(y | N, \theta)$.
- **Prior**: $p(\theta) = \text{uniform}(\theta \mid 0, 1)$
- **Posterior**: $p(\theta \mid y) = \text{beta}(\theta \mid 1 + y, 1 + N y)$.

- $Pr[\theta \in (0.508, 0.512)] = 0.99$ (estimated male birth rate)
- + $\Pr[\theta > 0.5] \approx 1 10^{-42}$ ("morally certain" more boys)

Coding in Stan

```
data {
  int y; // boys = 251527
  int N: // total = 493472
parameters {
  real<lower=0, upper=1> theta;
model {
  y ~ binomial(N, theta);
  theta \sim uniform(0, 1);
generated quantities {
  int<lower=0, upper=1> theta_gt_half = (theta > 0.5);
  int<lower = 0> y_sim = binomial_rng(100, theta);
```

Executing

- > fit <- stan("laplace.stan")
 > print(fit, probs=c(0.005, 0.995), digits=3)
- mean
 se_mean
 0.5%
 99.5%

 theta
 0.510
 0.000
 0.508
 0.512

 theta_gt_half
 1.000
 NaN
 1.000
 1.000

 y_sim
 50.902
 0.081
 38.000
 64.000
- **estimate** $\hat{\theta}$ is posterior sample **mean** for θ ;
- 99% interval for θ estimated by sample quantiles
- $Pr[\theta > 0.5]$ estimated by sample mean of indicator
- · y_sim estimated forecast for next 100 births



Bayesian Workflow

- 1. Design experiment & collect data (its own workflow)
- 2. Model evaluation
 - prior predictive checks: is the prior sensible?
 - simulation-based calibration: does the algorithm work on data simulated from the model?
 - posterior predictive checks: does model capture relevant aspects of real data?
 - hold out/cross-validation: does model predict well?
- 3. If model is lacking, improve model and repeat (2)
 - · and if data is lacking, collect more and repeat (1)

Calibration

Calibration

- · Empirical (frequentist) evaluation of probabilistic forecasts
- Of the days on which a 75% of rain is forecast, roughly 75% of them should be rainy.
 - for N calibrated predictions of probability θ , $Y \sim \text{binomial}(N, \theta)$ will obtain
 - Calibrated predictions for rain in Edinburgh:
 - 52% is calibrated if evaluated over random days of the year.
 - Prediction based on average for day of month is calibrated (i.e., 65% for December)
 - Is weather.com's forecast calibrated? Empirical question.

Sharpness

- · Sharp probabilistic predictions have low entropy.
- Narrowly concentrated predictions are sharper
 - $Pr[\alpha \in (.58, .59)] = .9$ sharper than $Pr[\alpha \in (.5, .6)] = .9$
- Probabilistic predictions nearer 0 or 1 are sharper
 - $Pr[z_i = 1] = 0.95$ sharper than $Pr[z_i = 1] = 0.6$

Inference evaluation criterion

· For probabilistic forecasts:

Maximize sharpness subject to calibration.

- Goal: consistent, useful inference from finite data.
 - cf. minimize variance subject to zero bias for estimators
- Bayesian models are calibrated if they are well-specified
 - i.e., they capture the true data-generating process.
 - But, models are always approximate.
 - So, need to test fit to real data and predictions.

Example 2

Population Dynamics

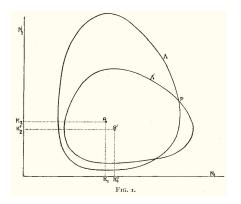
- · populations at time t of prey u(t) & predator v(t)
- · Volterra's mechanistic model

$$\frac{\mathrm{d}}{\mathrm{d}t}u = (\alpha - \beta \cdot v) \cdot u \qquad \frac{\mathrm{d}}{\mathrm{d}t}v = (-\gamma + \delta \cdot u) \cdot v$$

- α : prey growth rate; β : predation shrinkage
- γ : predator shrinkage; δ : predation growth

Analytic solution

(Volterra 1926)



Knowns and Unknowns

- Knowns
 - number of pelts collected at each time
- Unknowns
 - initial populations
 - subsequent populations
 - growth and shrinkiage parameters α , β , γ , δ

Measurement/model error

- · u, v are observed
- \hat{u}, \hat{v} predicted by mechanistic model
- · Independent error proportional to population size
 - $u_t \sim \text{lognormal}(\hat{u}_t, \sigma_1)$
 - $v_t \sim \text{lognormal}(\hat{v}_t, \sigma_2)$
- · Weakly informative priors determine scale
 - α , $\gamma \sim \text{normal}(1, 0.5)$; β , $\delta \sim \text{normal}(0.05, 0.05)$
 - $\sigma_1, \sigma_2 \sim \text{lognormal}(-1, 1)$

Assumptions

- · pelts are a reasonable proxy for the populations
 - could try to validate with mark/recapture
- population only depends on population of predator and prey
 - no outside shocks like weather, epidemics, other predators, etc.
- rough scale of solutions known ahead of time
- measurement error is proportional to population size

Normal and log normal

· Normal density is the usual bell curve, with

$$\operatorname{normal}(y \mid \mu, \sigma) \propto \frac{1}{\sigma} \exp\left(-\frac{1}{2} \left(\frac{y - \mu}{\sigma}\right)^2\right)$$

- · If y has a normal(μ , σ) distribution, then $\exp(y)$ has a lognormal(μ , σ) distribution.
- 95% intervals for normal are roughly $\mu \pm 2\sigma$
- · 95% intervals for lognormal are roughly

$$\exp(\mu \pm 2\sigma) = \exp(\mu) \stackrel{\times}{\div} \exp(2\sigma)$$

The Lynx and the Hare

 Lynx (left) are predators who prey almost exclusively on snowshoe hares (right)



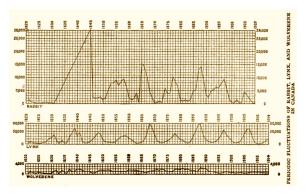


 But it's very labor intensive to count animals with standard mark/recapture techniques

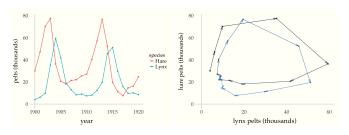
Hudson's Bay Co. pelts

(Hewitt 1921)

· A proxy is the number of animals captured for pelts.



Plotted pelt data



 left) pelts vs. time (line per species)

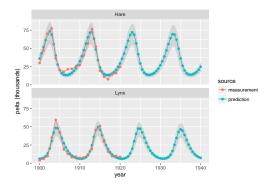
- right) hare vs. lynx pelts (over time)
- · pelt data assumed proportional to population
- · w/o modeling relation, model predicts pelts

Stan dynamics & error

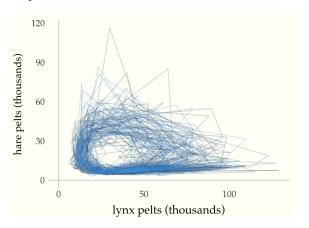
```
real[] duv dt(real t. real[] uv. real[] theta.
              real[] theta, real[] x_r, int[] x_i {
  return { (theta[1] - theta[2] * uv[2]) * uv[1].
           (-theta[3] + theta[4] * uv[1]) * uv[2] };
}
real uv hat[T, 2]
 = integrate_ode(duv_dt, z0, t0, sol_ts[1:T], theta,
                  rep array(0.0.0), rep array(0.0):
y[1:T, 1] \sim lognormal(uv_hat[1:T, 1], sigma_u); // prey
y[1:T, 2] ~ lognormal(uv_hat[1:T, 2], sigma_v); // predator
```

Measurements & predictions

· measured pelts (red) vs. fitted model and predictions (blue)



100 predictive draws



Identification of parameters?

· Posterior mean estimates minimize expected square error,

$$\hat{\alpha} = \mathbb{E}[\alpha \mid y] = \arg\min_{\alpha'} \mathbb{E}[(\alpha' - \alpha)^2 \mid y].$$

· Given the Hudson's Bay data, the estimates are

$$\hat{\alpha} = 0.55$$
 $\hat{\beta} = 0.028$ $\hat{\gamma} = 0.80$ $\hat{\delta} = 0.024$ $\hat{\sigma}_1 = 0.25$ $\hat{\sigma}_2 = 0.25$

- · Posterior intervals are quite wide
 - $Pr[0.45 \le \alpha \le 0.63] = 0.8$ $Pr[0.023 \le \beta \le 0.033] = 0.8$
 - $Pr[0.69 \le y \le 0.91] = 0.8$ $Pr[0.020 \le \delta \le 0.029] = 0.8$
 - $Pr[0.20 \le \sigma_1 \le 0.31] = 0.8$ $Pr[0.20 \le \sigma_2 \le 0.31] = 0.8$

Summary

- · mechanistic forward model of dynamics (Lotka 1926)
 - $-\hat{y} = f(\theta)$
- · error model $y_{t,k} \sim \text{lognormal}(\hat{y}_{t,k}, \sigma_k)$
- · added weakly informative priors $p(\theta)$ (fixing scale)
- · Stan turns the Bayesian crank to sample from posterior
 - $-\theta^{(1)},\ldots,\theta^{(M)}\sim p(\theta\mid y).$
- Estimates are sample means; intervals are sample quantiles; predictions are plug-in estimates
- · This methodology works for many scientific models.

AI, ML, and Statistics

What is Artificial Intelligence (AI)?

- · Al is about pushing frontier of "thinking" computers
 - playing Go, driving a car, translating natural language, recognizing images, . . .
- · Al is not about a technique
 - according to Google and the European Union, regression is Al!
 - machine learning (ML) is more difficult to characterize

Machine Learning (ML) and Stats (1)

- · Traditional stats focuses on data analysis
- · Traditional ML focuses on prediction
 - this is why ML is eating stats' lunch
- · Bayesian stats is about data analysis and prediction

ML and Stats (2)

Models

- Stats focuses on interpretable, tractable parametric models
- ML focuses on black-box, intractable, non-parametric models

Inference

- ML focuses on prediction based on plug-in point estimates
- traditional stats focuses on estimates, confidence intervals, and hypothesis tests
- Bayesian stats focuses on calibrated posterior uncertainty and uses probability for everything

ML and Stats (3)

- Scale
 - ML focuses largely on "big" data
 - Stats tries to squeeze info out of small data
 - Stats can build more model with more data (spatio-temporal, sub-population, etc.)
 - ML models tend to be more flexible and also scale with data

Questions / Comments?

Stan

What is Stan?

- · a domain-specific probabilistic programming language
- · Stan program defines a differentiable probability model
 - declares data and (constrained) parameter variables
 - defines log posterior (or penalized likelihood)
 - defines predictive quantities
- · Stan inference fits model & makes predictions
 - MCMC for full Bayesian inference
 - variational and Laplace for approximate Bayes
- Carpenter, B., Gelman, A., Hoffman, M. D., Lee, D., Goodrich, B., Betancourt, M., Marcus Brubaker, Jiqiang Guo, Peter Li, Riddell, A. (2017). Stan: A probabilistic programming language. J. Stat. Soft. 76(1).

Availability & Usage

- · Platforms: Linux, Mac OS X, Windows
- · Interfaces: R, Python, Julia, MATLAB, Mathematica
- Developers (academia & industry): 40+ (15+ FTEs)
- · Users: tens or hundreds of thousands
- · Companies using: hundreds or thousands
- Downloads: millions
- User's Group: 3000+ registered; 6000+ non-bot views/day
- · Books using: 10+
- Courses using: 100+
- · Case studies about: 100+
- · Articles using: 3000+
- · Conferences: 4 (800+ attendance)

Some published applications

- Physical sciences: astrophysics, statistical mechanics, particle physics, (organic) chemistry, geology, oceanography, climatology, biogeochemistry, materials science, ...
- Biological sciences: molecular biology, clinical drug trials, entomology, pharmacology, toxicology, opthalmology, neurology, genomics, agriculture, botany, fisheries, epidemiology, population ecology, neurology, psychiatry, ...
- Social sciences: econometrics (macro and micro), population dynamics, cognitive science, psycholinguistics, social networks, political science, survey sampling, anthropology, sociology, social work, ...
- Other: education, public health, A/B testing, government, finance, machine learning, logistics, electrical engineering, transportation, actuarial science, sports, advertising, marketing, ...

Industries using Stan

- · marketing attribution: Google, Domino's Pizza, Legendary Ent.
- · demand forecasting: Facebook, Salesforce
- financial modeling: Two Sigma, Point72
- pharmacology & CTs: Novartis, Pfizer, Astra Zeneca
- · (e-)sports analytics: Tampa Bay Rays, NBA, Sony Playstation
- survey sampling: YouGov, Catalist
- · agronomy: Climate Corp., CiBO Analytics
- · real estate pricing models: Reaktor
- · industrial process control: Fero Labs

Why is Stan so Popular?

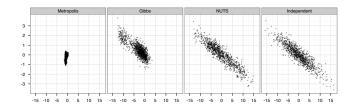
- · Community: large, friendly, helpful, and sharing
- · Documentation: novice to expert; breadth of fields
- · Robustness: industrial-strength code; user diagnostics
- · Flexibility: highly expressive language; large math lib
- · Portability: popular OS, language, and cloud support
- · Extensibility: developer friendly; derived packages
- Speed: 2∞ orders of magnitude faster
- Scalability: 2+ orders of magnitude more scalable
- · Openness: permissive code and doc licensing

What Stan Does

No-U-turn sampler

- Hamiltonian Monte Carlo (HMC)
 - **Potential Energy**: negative log posterior $-\log p(\theta \mid y)$
 - Kinetic Energy: random standard normal each iteration
 - geometric ergodicity for wider range of models & data
- Adapt leapfrog algorithm during warmup
 - step size adapted to target acceptance rate
 - Euclidean metric estimated w. sample covariance
- Adapt leapfrog algorithm during sampling
 - simulate forward and backward in time until U-turn
 - multinomial sample trajectory propto energy; bias furthest
- · developed concurrently w. Stan (Hoffman & Gelman 2011)

NUTS vs. Gibbs and Metropolis



- · Two dimensions from highly correlated 250-dim normal
- · 1,000,000 draws from Metropolis and Gibbs (thinned to 1000)
- 1000 draws from NUTS; 1000 independent draws

Reverse-mode autodiff (adjoint)

- · Build up expression graph with values x and adjoints \overline{x}
- · Differentiating $f: \mathbb{R}^N \to \mathbb{R}$ is additional $\mathcal{O}(1)$
- · Set final result y's adjoint $\overline{y} = 1$ and proceed in reverse
- Example: scalar $c = \log a$

$$-\overline{a} += \overline{c} \cdot \frac{1}{a}$$

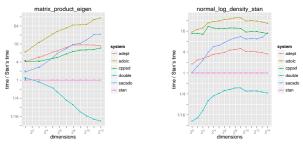
• Example: scalar $c = a \cdot b$

$$-\overline{a} += \overline{c} \cdot b$$
: $\overline{b} += \overline{c} \cdot a$

- Example: matrix $C = A^{-1}$
 - $-\overline{A} += -C^{T} \cdot \overline{C} \cdot C^{T}$

Stan's Autodiff vs. Alternatives

- Stan is fastest (and uses least memory)
 - among open-source C++ alternatives



Carpenter, B. et al. (2015). The Stan math library: Reverse-mode automatic differentiation in C++. arXiv:1509.07164

Forward-mode autodiff (tangent)

- · Build tangents forward with values x and tangents \dot{x}
- · Differentiating $f: \mathbb{R} \to \mathbb{R}^M$ is additional $\mathcal{O}(1)$
- · To differentiate w.r.t. x, set $\dot{x} = 1$ and work forward
- Example: scalar $c = \log a$

$$-\dot{c} = \dot{a} \cdot \frac{1}{a}$$

• Example: scalar $c = a \cdot b$

$$-\dot{c} = \dot{a} \cdot b + \dot{b} \cdot a$$

- Example: matrix $C = A^{-1}$
 - $\dot{C} = -C \cdot \dot{A} \cdot C$

Higher-order autodiff

- · Open up new algorithms exploiting curvature
 - Riemannian HMC, nested Laplace approximations (ala INLA), nested Jacobians for ODE solver, Newton solvers for optimizers and nested algebraic equations
- · Considering log densities $f: \mathbb{R}^N o \mathbb{R}$
- · Second-order derivatives
 - nest reverse in forward adds $\mathcal{O}(N)$
 - nest forward in forward $\mathcal{O}(N^2)$
- Third-order derivatives
 - nest reverse in forward in forward $\mathcal{O}(N^2)$
 - nest forward in forward in forward $\mathcal{O}(N^3)$

Stan's shortcomings

Failures

- extreme varying posterior curvature (stiff—can't adapt)
- floating point (e.g., log cdfs and ccdfs, gradients)
- scalability of data and parameters

· Missing features

- black-box log densities (cf. emcee in Python)
- checkpointed autodiff for large Gaussian processes
- filtering (online model updating)
- stochastic algebraic & differential eqs, PDEs
- structured data types, sparse data types & closures

Discrete parameters?

- · Stan's focus: tractably marginalized
 - e.g., mixtures, HMMs, state-space models
 - efficient in theory due to Rao-Blackwell; in practice by eliminating combinatorics; much better tail behavior
 - marginalizations available wherever you find EM & MML
- Out of scope: combinatorially intractable
 - e.g., selection, clustering, random trees, neural nets
 - optimization is NP-hard or worse
 - thus nobody knows how to get right answer in general
 - some special cases can be fit
- In between: missing count data