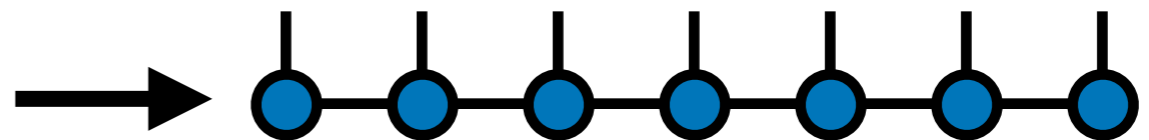
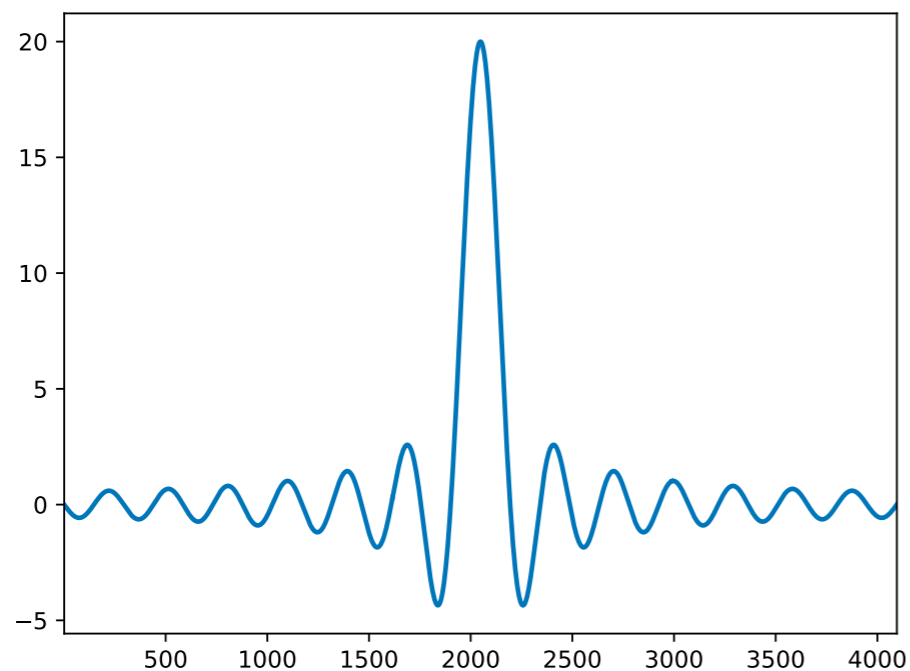


Compressing Functions with Tensor Networks: Applications to PDEs and DFTs



Matt Fishman

Miles Stoudenmire

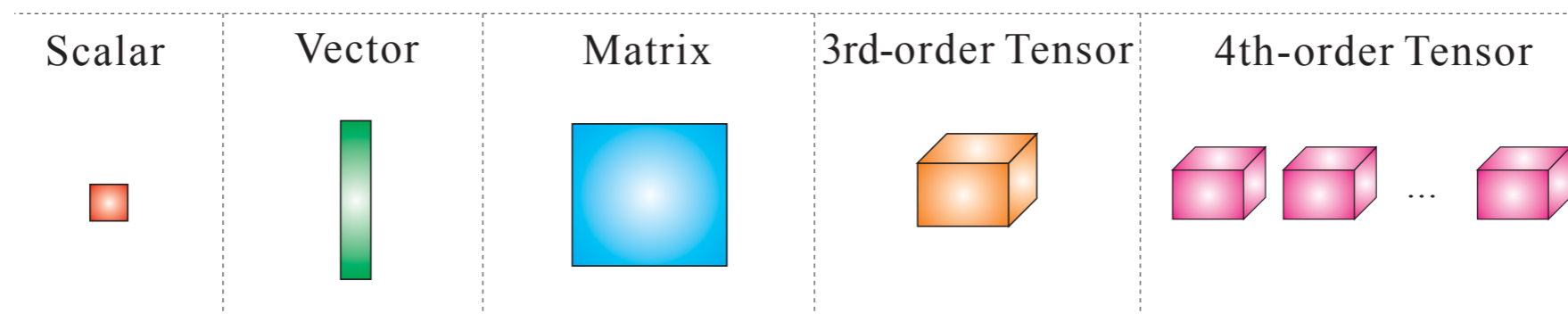
Oct 2022 - FWAM



SIMONS FOUNDATION

Tensors are *multi-dimensional arrays or linear maps*

Generalization of vector or matrix



Tensors naturally occur in:

- high-dimensional problems
- continuum problems

For high-order tensors, one encounters
curse of dimensionality

$$\underbrace{T_{n_1 n_2 n_3 n_4 n_5 n_6}}_{10^6 \text{ entries}}$$

$$n_j = 1, 2, \dots, 10$$

N-th order tensor is *exponential* in N

Tensor networks give a way to break the curse

$$T^{s_1 s_2 s_3 \cdots s_N} = \text{[Diagram of a long horizontal bar with vertical tick marks labeled } s_1, s_2, s_3, s_4, \dots, s_N \text{]}$$



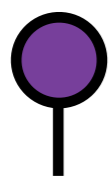
$$T^{s_1 s_2 s_3 \cdots s_N} = \text{[Diagram of a network of blue nodes connected by lines, with labels } s_1, s_2, s_3, s_4, \dots, s_N \text{]}$$

Recall: tensor diagram notation

N-index tensor = shape with N lines

$$T^{s_1 s_2 s_3 \cdots s_N} = \text{Diagram of a rounded rectangle with } N \text{ vertical lines extending upwards, labeled } s_1, s_2, s_3, s_4, \cdot, \cdot, \cdot, \cdot, \cdot, s_N.$$

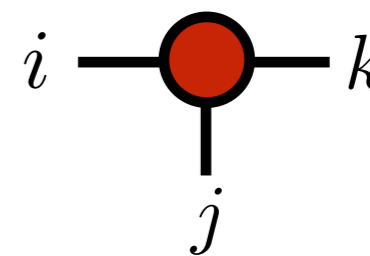
Low-order tensor examples:



v_j

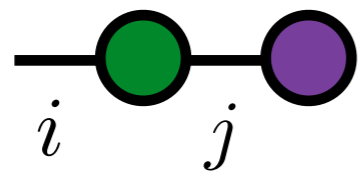


M_{ij}

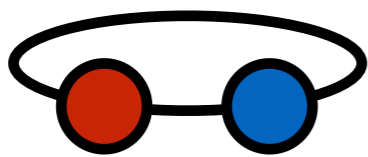


T_{ijk}

Joining lines implies contraction, can omit names



$$\sum_j M_{ij} v_j$$

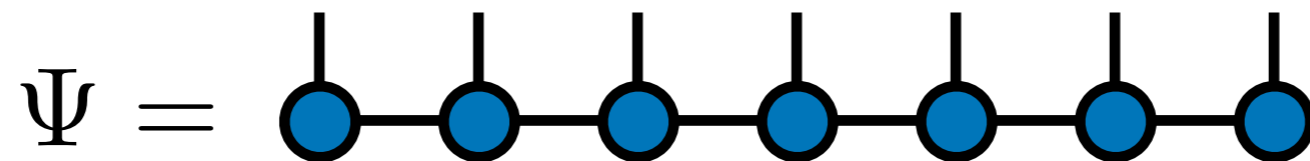


$$A_{ij} B_{ji} = \text{Tr}[AB]$$

Conventionally (since ~1992*), tensor networks used to compress quantum wavefunctions Ψ

$$i \frac{\partial}{\partial t} \Psi(\{\mathbf{x}\}, t) = H \Psi(\{\mathbf{x}\}, t)$$

Schrödinger equation

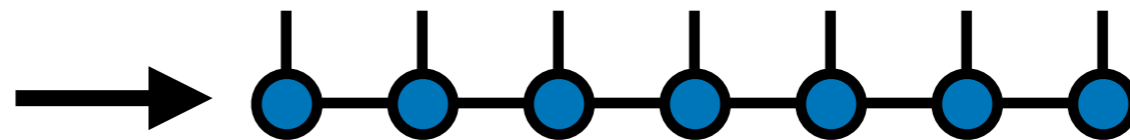
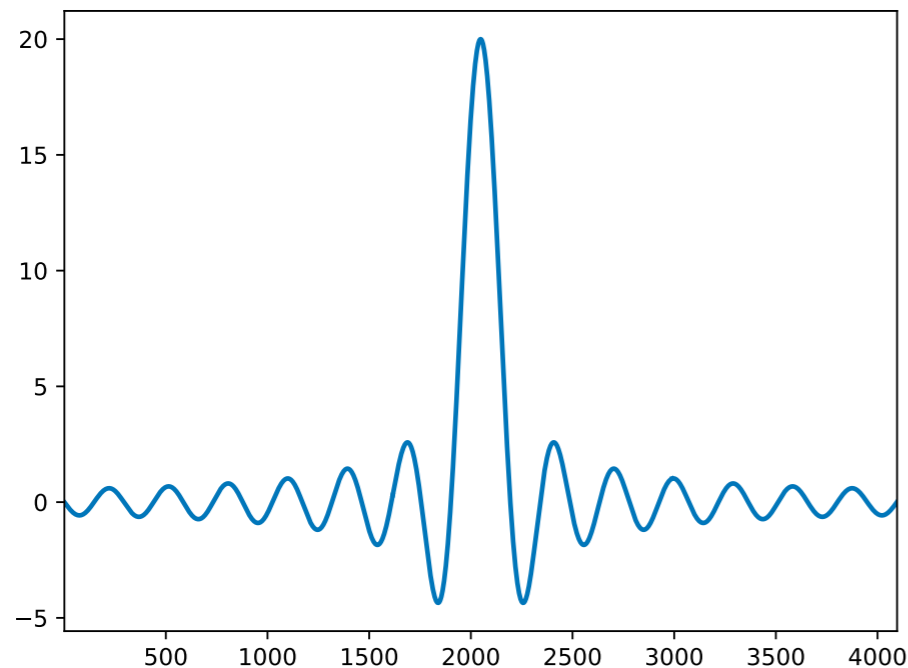


Primary use case at CCQ

*S.R. White, Phys. Rev. Lett. 69, 2863 (1992)

S. Östlund, S. Rommer, Phys. Rev. Lett. 75, 3537 (1995)

In a parallel development, matrix product state (MPS)
(a.k.a. "tensor train") networks can represent
low-dimensional, continuous functions in
compressed form



Technique known as "quantized tensor train" (QTT)

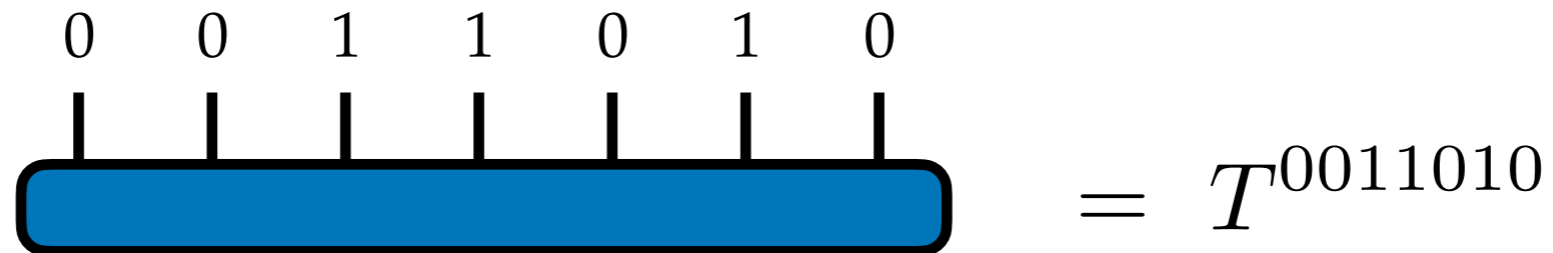
B. Khoromskij, *Constructive Approximation* 34, 257 (2011)

S. Dolgov, B. Khoromskij, D. Savostyanov, *J. Fourier Anal. App.* 18, 915 (2012)

M. Lubasch, P. Moinier, D. Jaksch, *J. Comp. Phys.* 372, 587-602 (2018)

How does it work?

Tensor = collection of numbers
labeled by indices

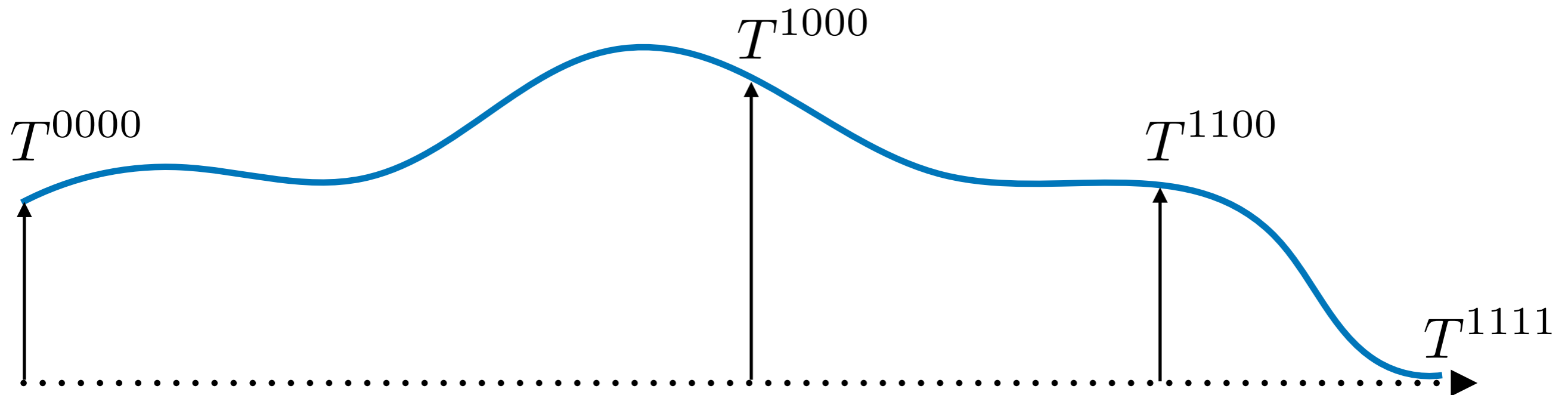

$$= T^{0011010}$$

Interpret indices as binary digits

$$\begin{aligned} 0011010 &= 0 \cdot 2^6 + 0 \cdot 2^5 + 1 \cdot 2^4 + 1 \cdot 2^3 + 0 \cdot 2^2 + 1 \cdot 2^1 + 0 \\ &= 26 \end{aligned}$$

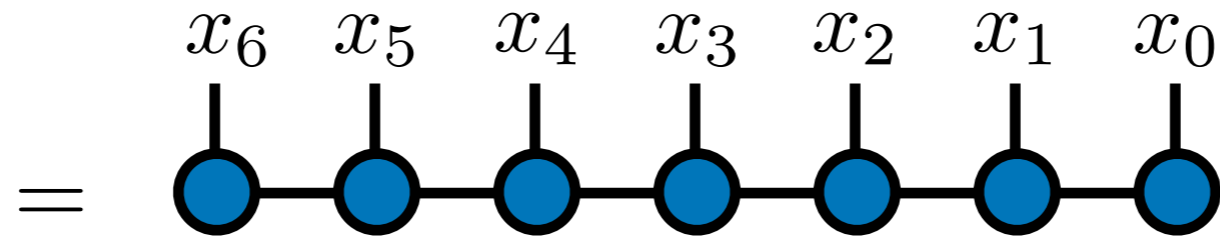
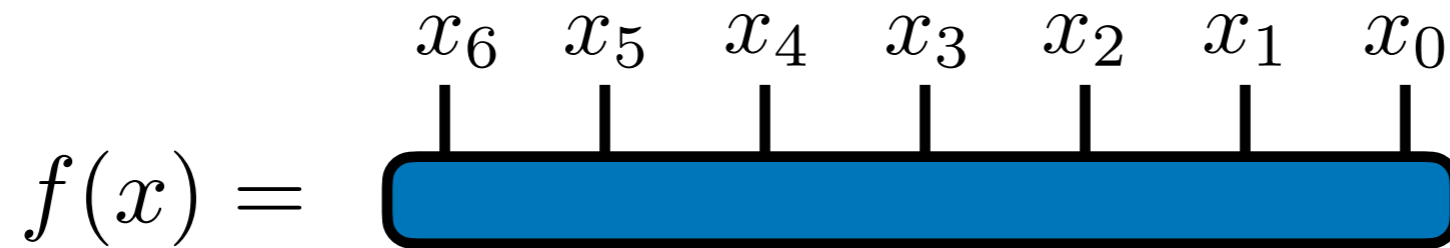
Arbitrary function as a tensor

- Binary number (index values) label grid points
- Tensor element = function value

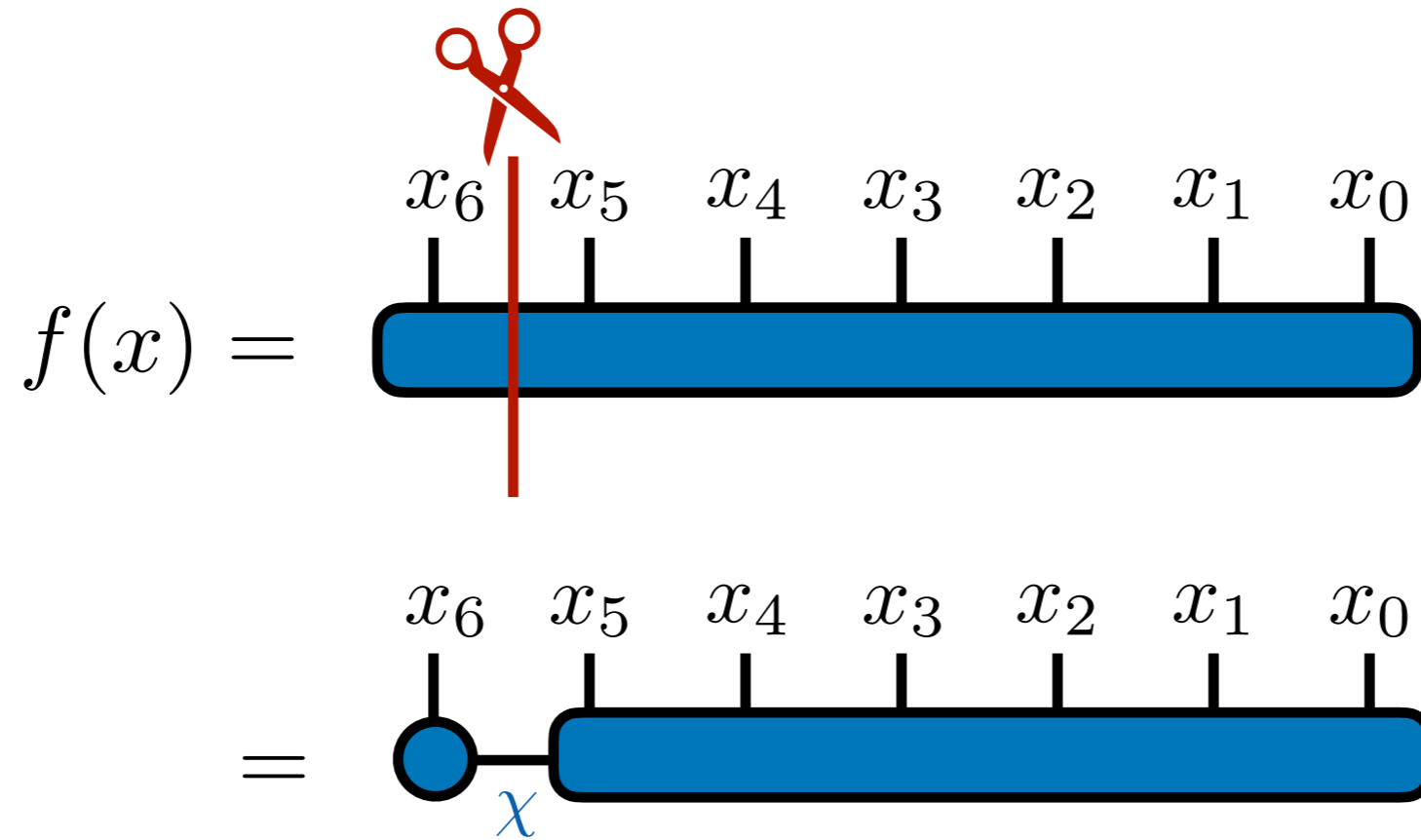


$$f(x) = \begin{array}{c} x_6 \quad x_5 \quad x_4 \quad x_3 \quad x_2 \quad x_1 \quad x_0 \\ \text{[Blue bar with tick marks]} \end{array} = T^{x_6 x_5 x_4 x_3 x_2 x_1 x_0}$$

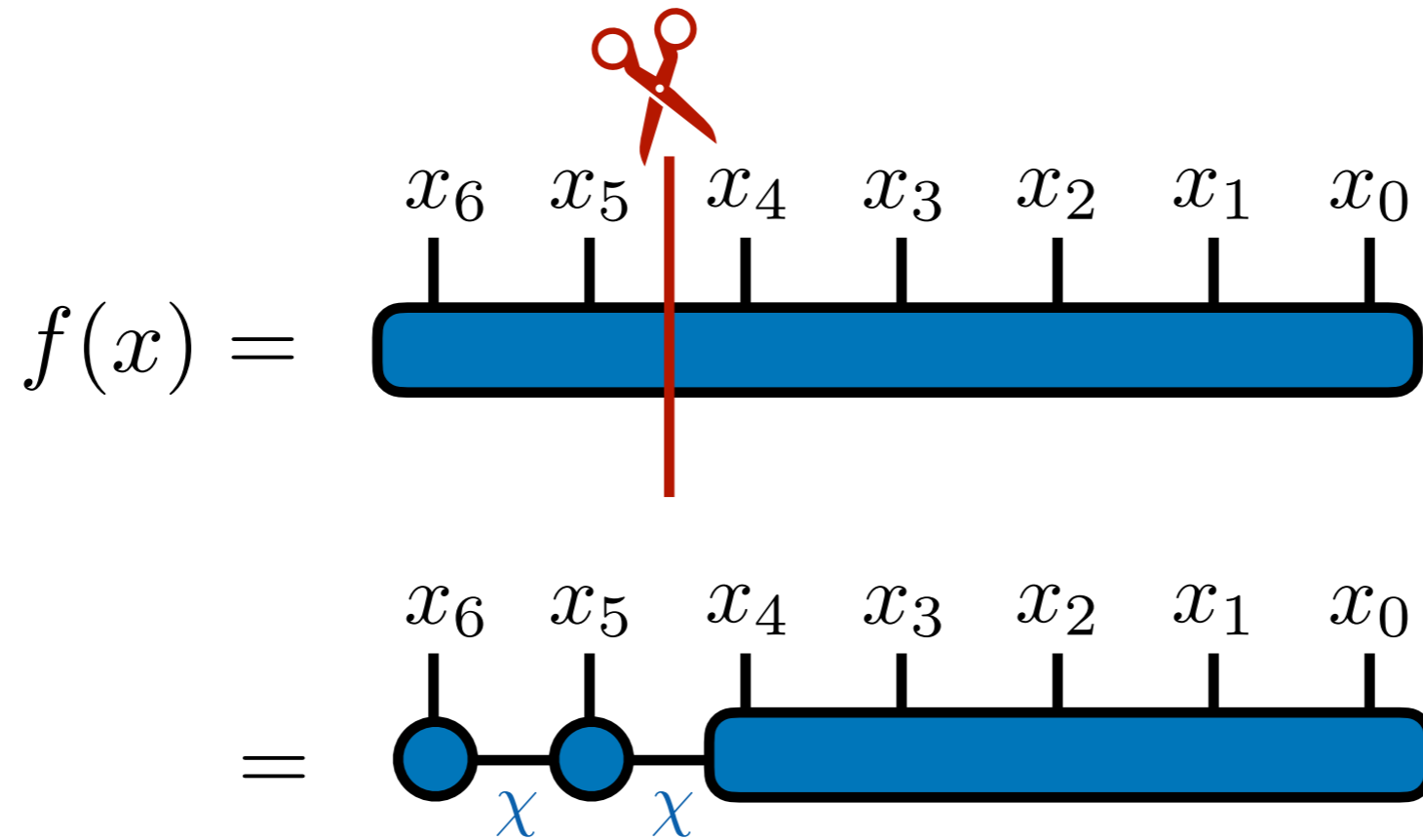
Factorize this "function tensor"
as MPS tensor network



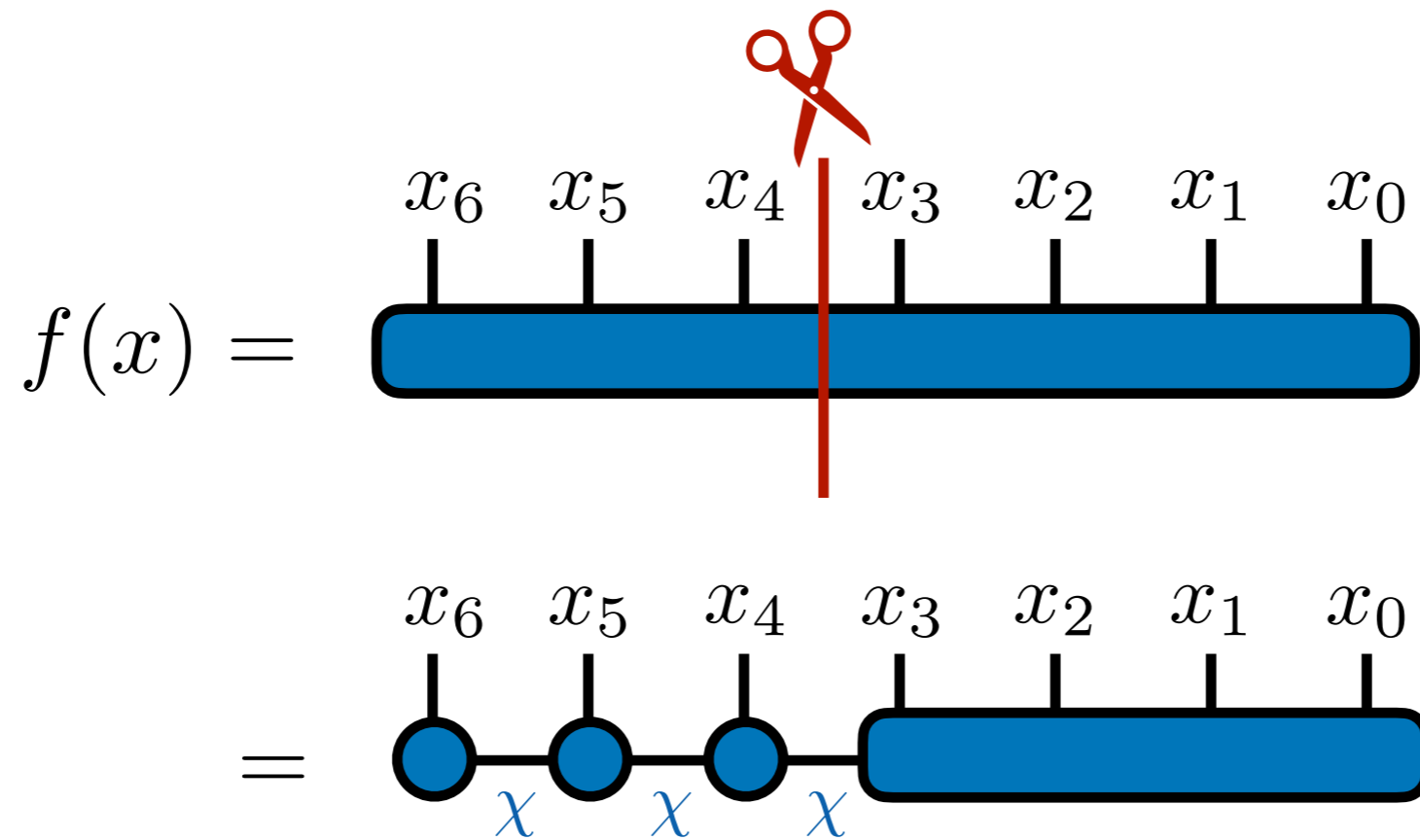
MPS is iterated low-rank decomposition



MPS is iterated low-rank decomposition



MPS is iterated low-rank decomposition

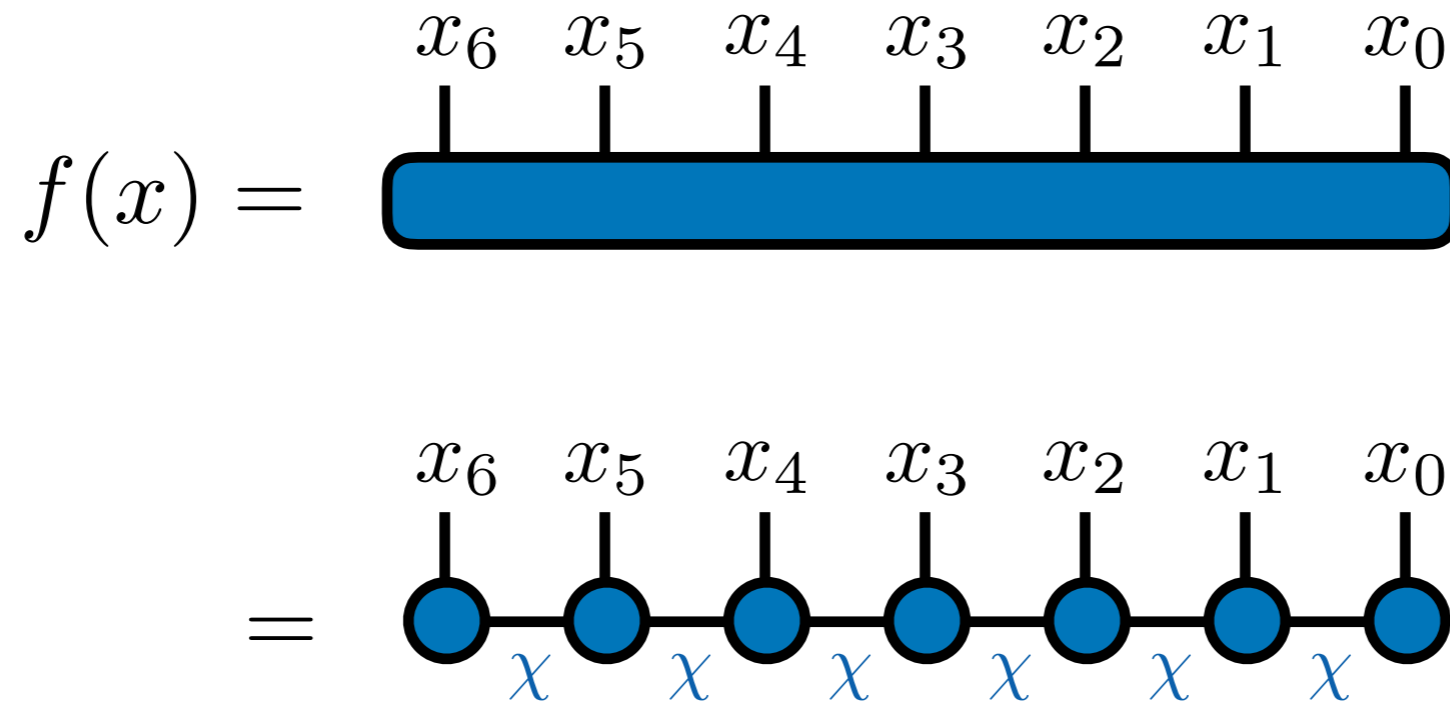


MPS is iterated low-rank decomposition

$$f(x) = \begin{array}{c} x_6 \quad x_5 \quad x_4 \quad x_3 \quad x_2 \quad x_1 \quad x_0 \\ | \quad | \quad | \quad | \quad | \quad | \quad | \\ \text{---} \end{array}$$
$$= \begin{array}{c} x_6 \quad x_5 \quad x_4 \quad x_3 \quad x_2 \quad x_1 \quad x_0 \\ | \quad | \quad | \quad | \quad | \quad | \quad | \\ \bullet \text{---} \bullet \text{---} \bullet \text{---} \bullet \text{---} \bullet \text{---} \bullet \text{---} \bullet \\ \chi \quad \chi \quad \chi \quad \chi \quad \chi \quad \chi \quad \chi \end{array}$$

Obtain computational advantage if ranks χ
("bond dimensions")
can be chosen small without much error

Compression of parameters



Uncompressed tensor = 2^n parameters = # grid points

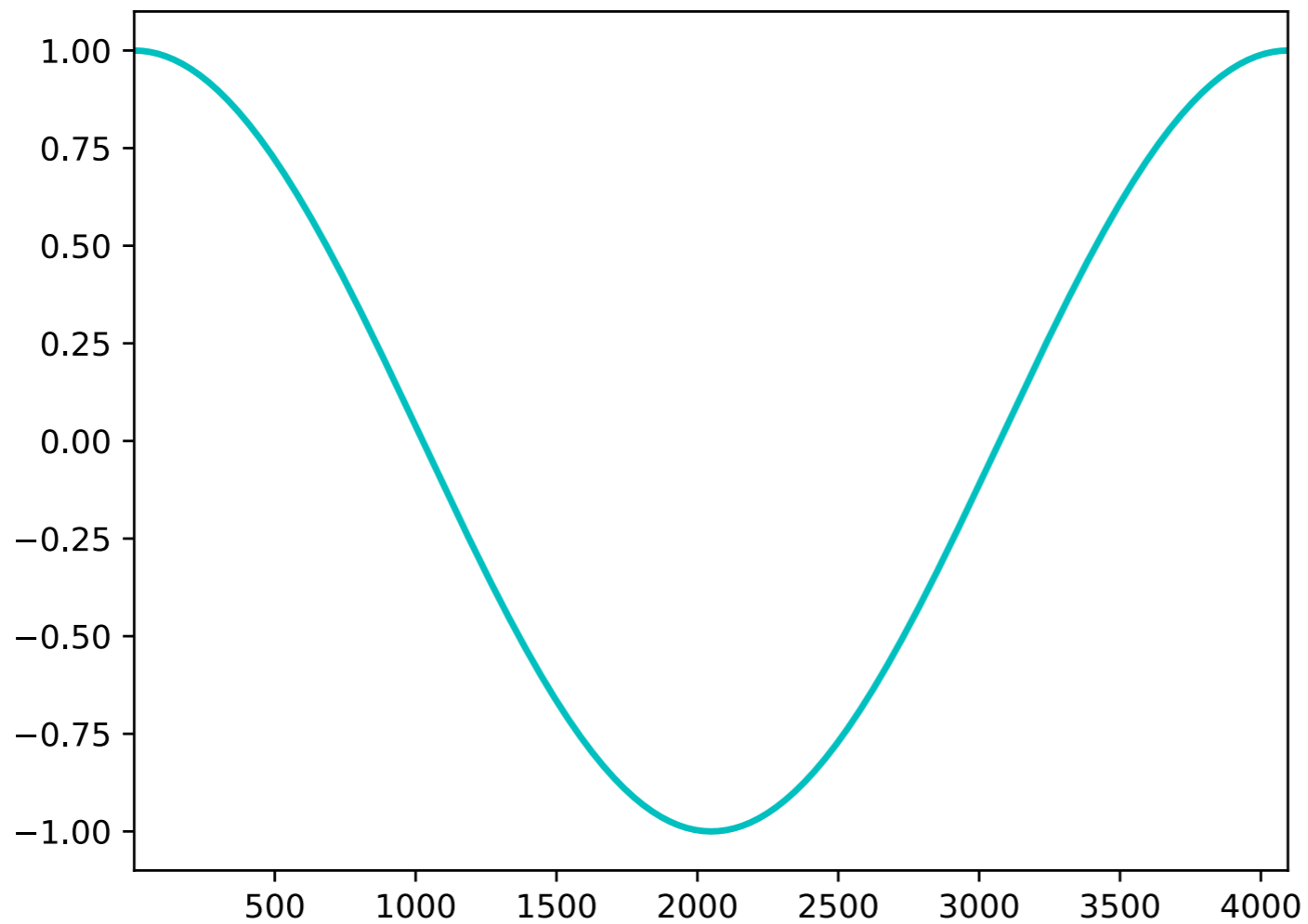
Compressed = $2n\chi^2$ parameters $\ll 2^n$

Evaluating function values, performing integrals scales as $n\chi^2$

Optimization algorithms scale as $n\chi^3$

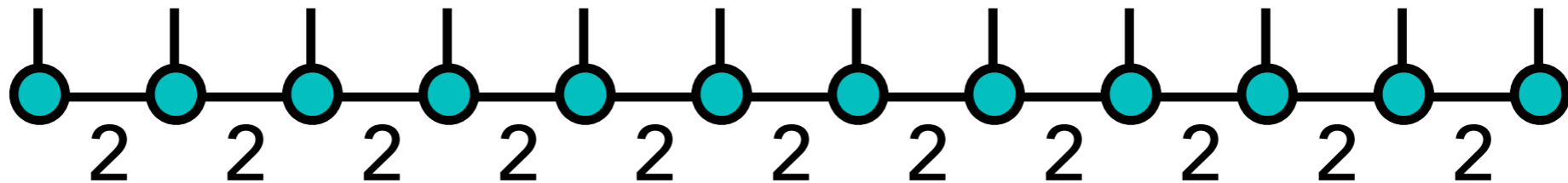
Example Function: Single Cosine

$$\|\tilde{f} - f\| = 4.4 \times 10^{-14}$$
$$\max(\tilde{f} - f) = 2.6 \times 10^{-15}$$

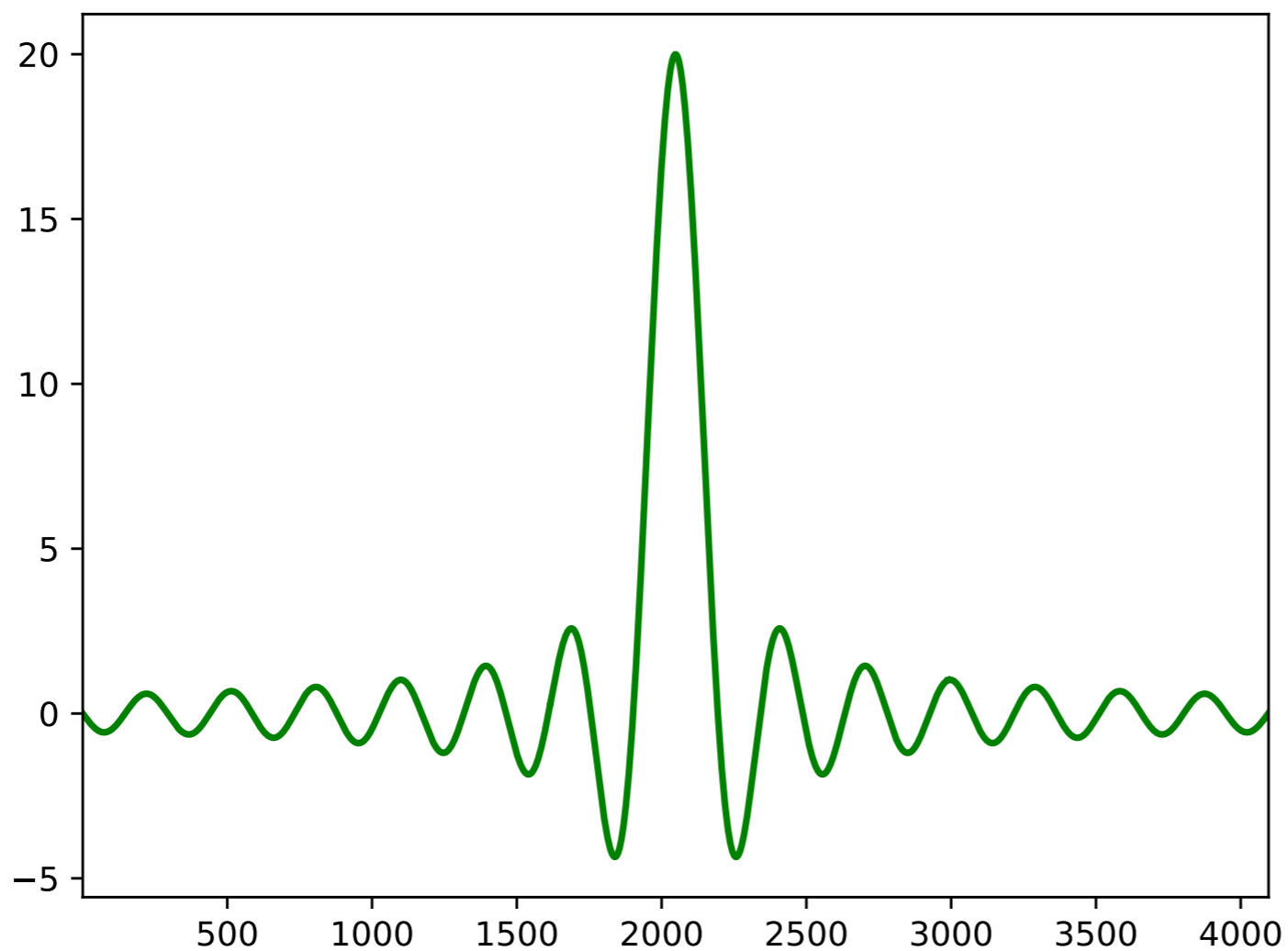


$$\cos\left[x - \frac{1}{2}\right]$$

Ranks (n=12):

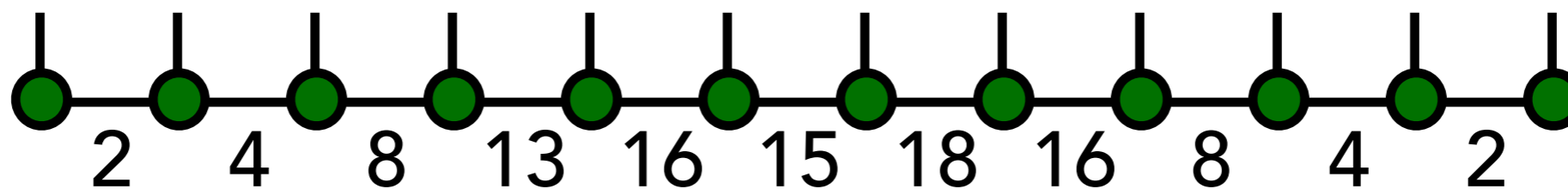


Example Function: Sum of 20 Cosines $\|\tilde{f} - f\| = 7.4 \times 10^{-13}$
 $\max(\tilde{f} - f) = 1.2 \times 10^{-13}$



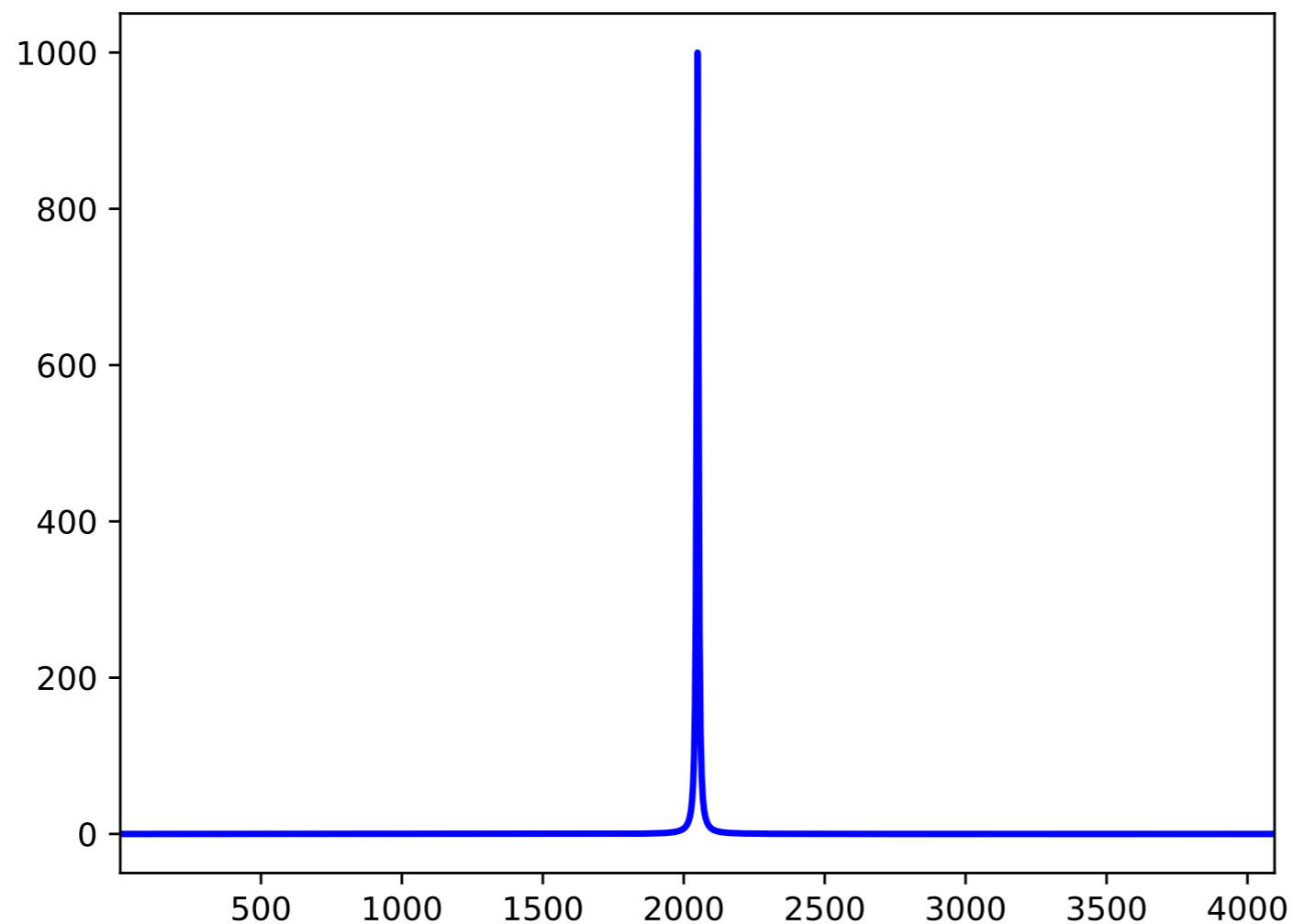
$$\sum_{j=1}^{20} \cos \left[1.1 \cdot (4j - 2) \cdot \left(x - \frac{1}{2} \right) \right]$$

Ranks (n=12):



Example Function: Lorentzian

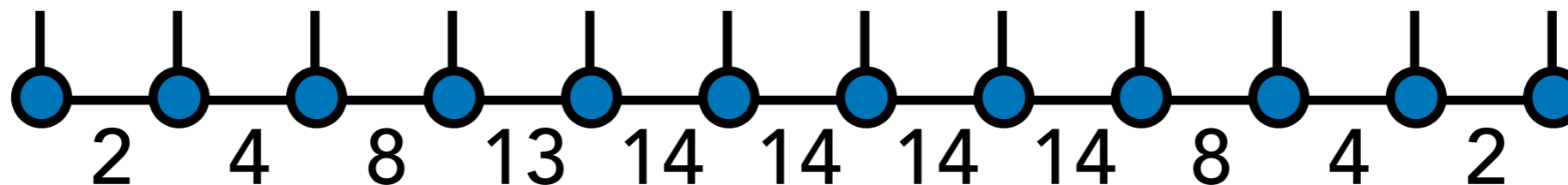
$$\|\tilde{f} - f\| = 1.5 \times 10^{-11}$$
$$\max(\tilde{f} - f) = 3.9 \times 10^{-12}$$



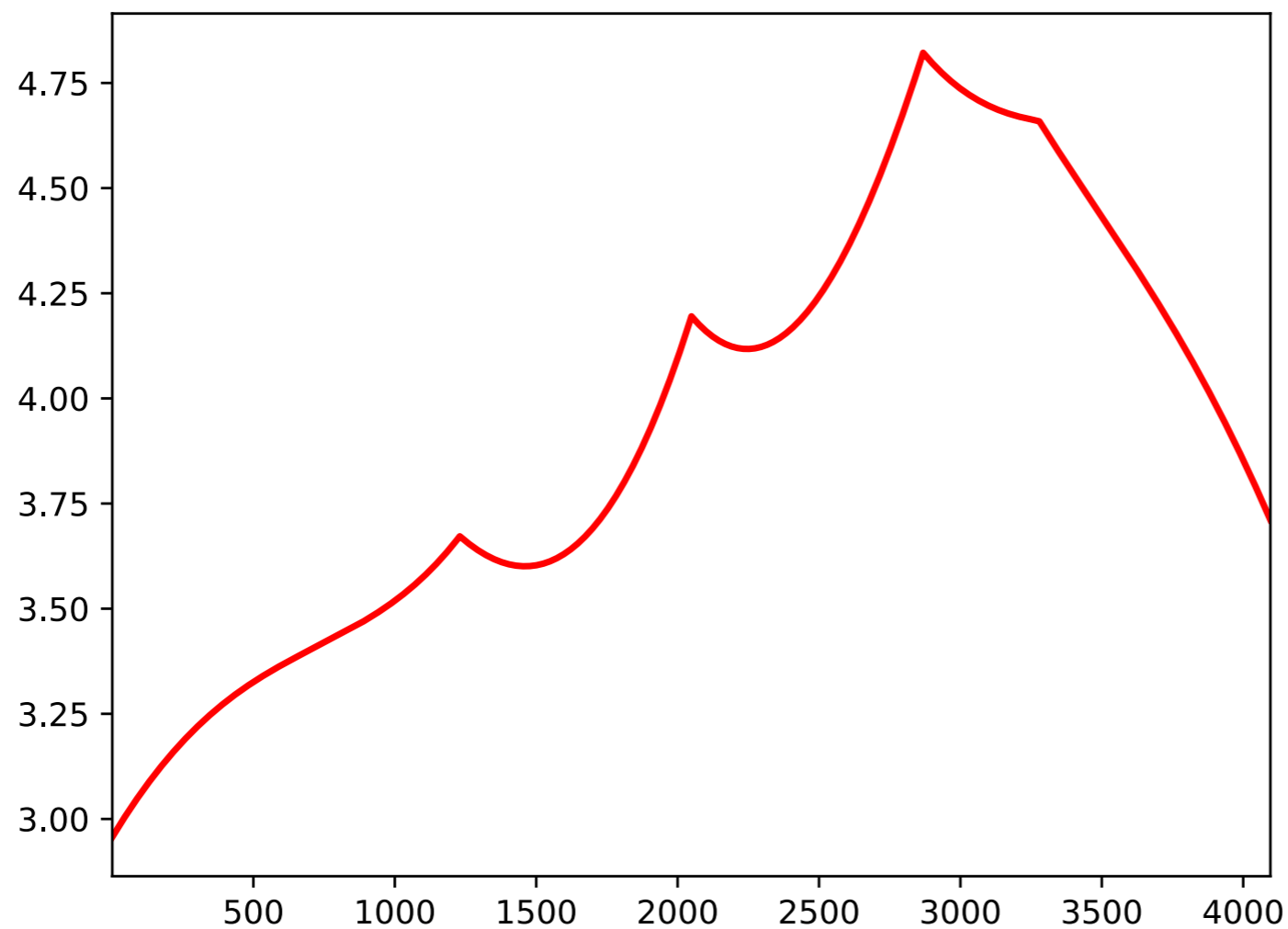
$$\frac{a}{(x - \frac{1}{2})^2 + a^2}$$

$$a = 0.001$$

Ranks (n=12):

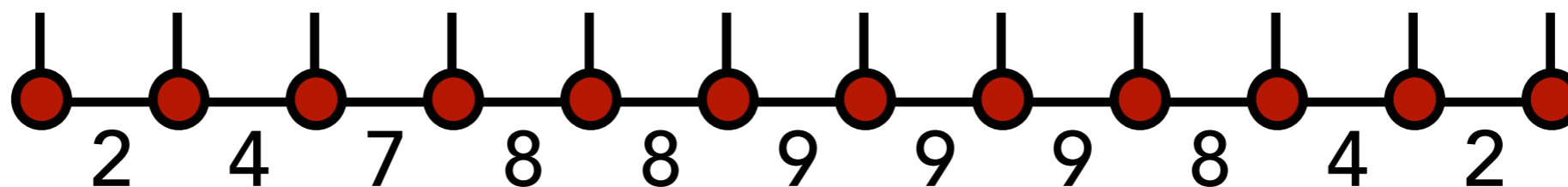


Example Function: Cosine Plus Cusps $\|\tilde{f} - f\| = 3.1 \times 10^{-12}$
 $\max(\tilde{f} - f) = 2.5 \times 10^{-13}$

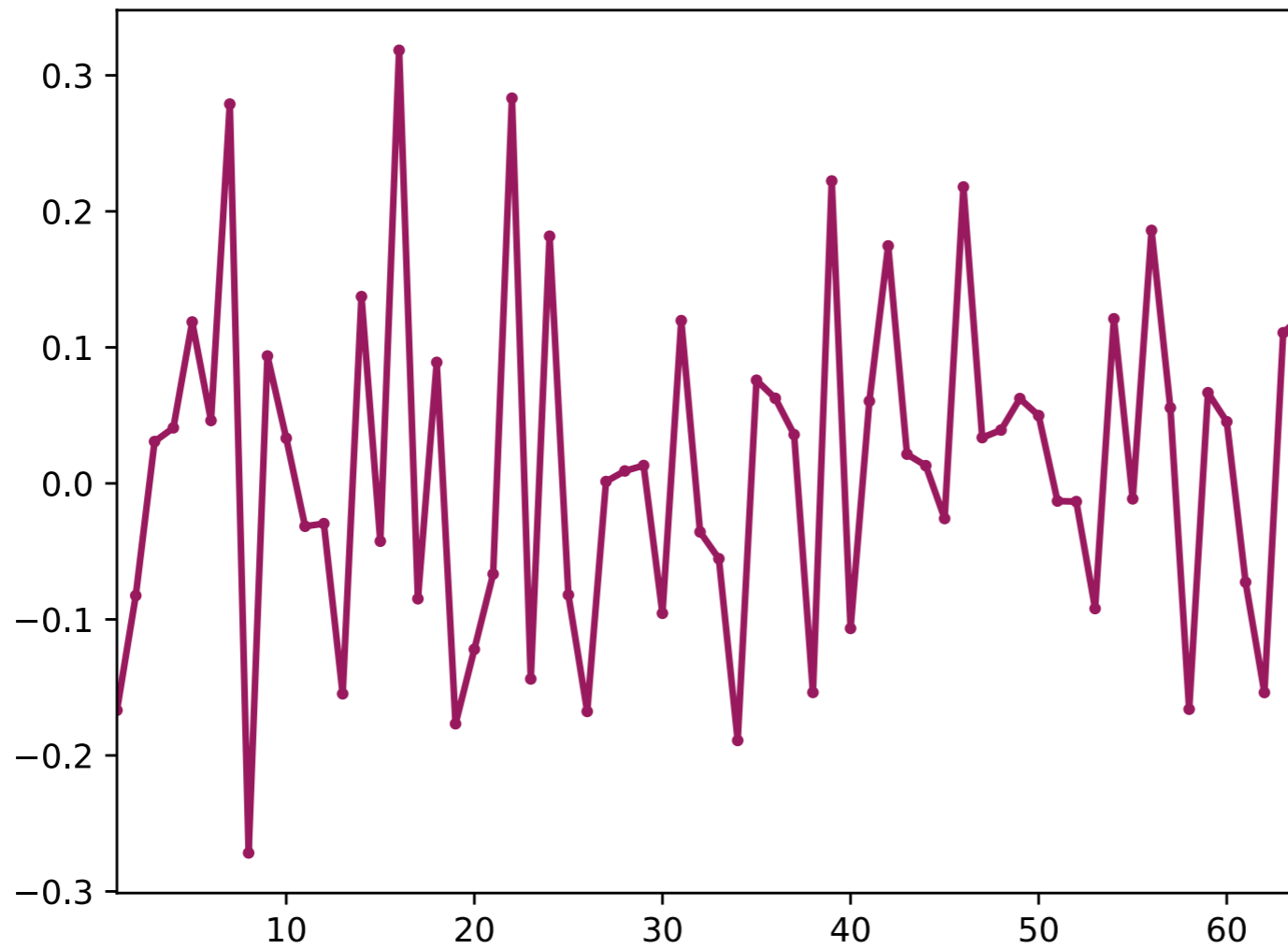


$$\begin{aligned} &\cos(2\pi x) \\ &+ e^{-3|x-0.3|} \\ &+ 3e^{-2|x-0.5|} \\ &+ 2e^{-3|x-0.7|} \\ &+ e^{-2|x-0.8|} \end{aligned}$$

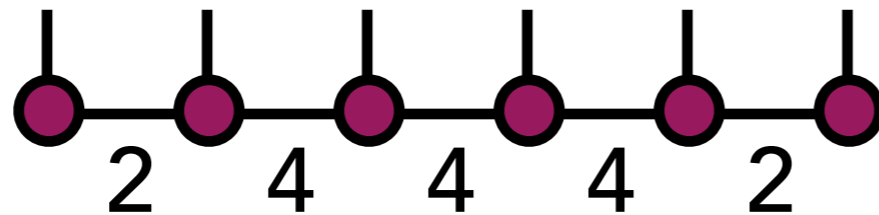
Ranks (n=12):



Example Function: Random MPS $\chi = 4$

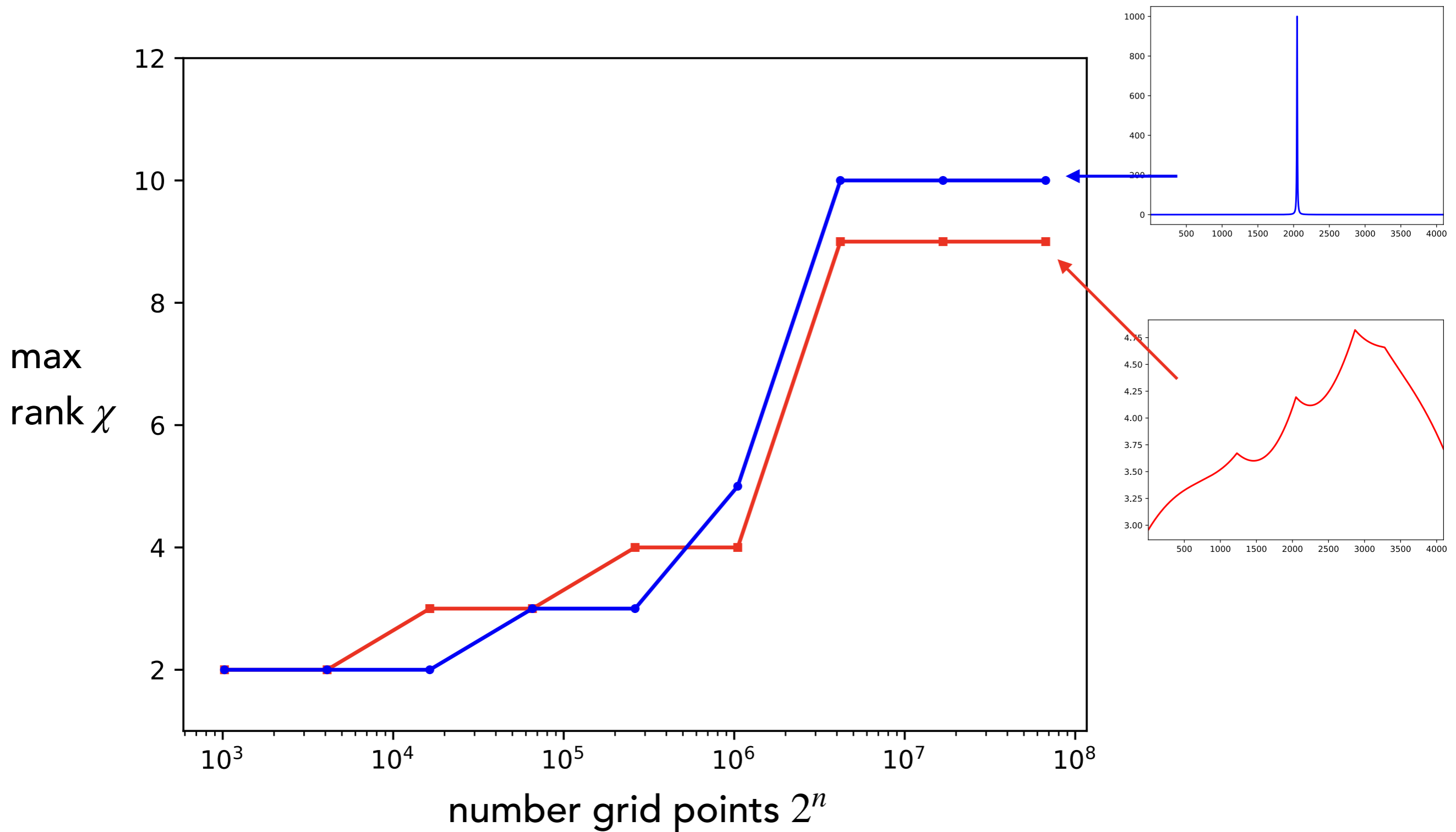


Ranks (n=6):



MPS Rank Versus Grid Size

Using SVD threshold $\epsilon = 10^{-10}$



Very different use of MPS versus wavefunction:

Tensor train (QTT) – one dimensional continuous function

$$f(x) = \begin{array}{ccccccc} x_6 & x_5 & x_4 & x_3 & x_2 & x_1 & x_0 \\ | & | & | & | & | & | & | \\ \bullet & \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \end{array}$$

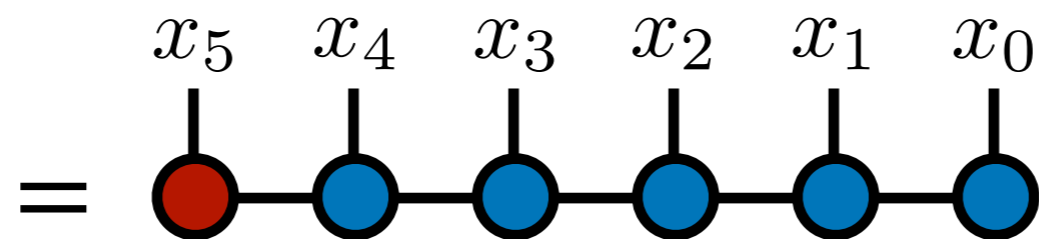
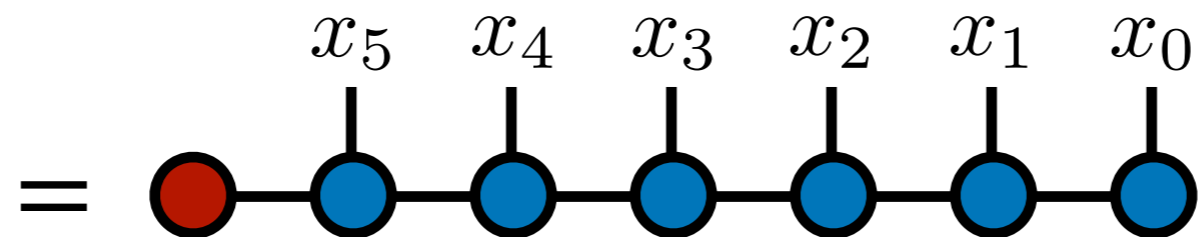
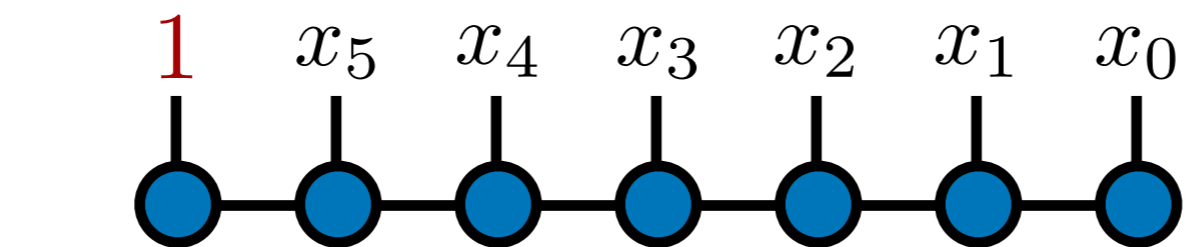
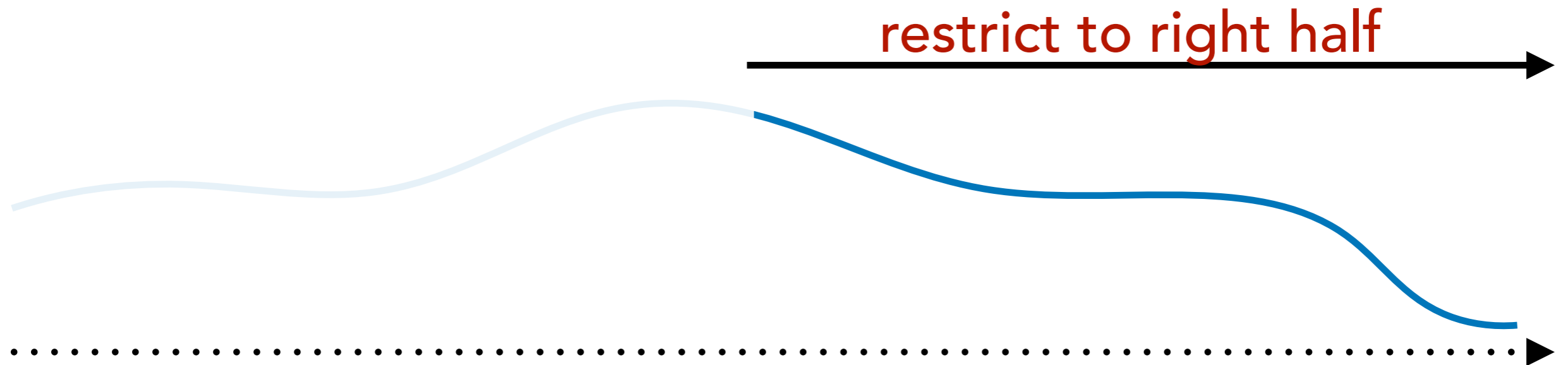
Wavefunction – N-dimensional discrete function

$$\Psi(s_1, s_2, s_3, s_4, s_5, s_6, s_7) = \begin{array}{ccccccc} s_1 & s_2 & s_3 & s_4 & s_5 & s_6 & s_7 \\ | & | & | & | & | & | & | \\ \bullet & \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \end{array}$$

Same tensor network, different interpretation

When does it work?

MPS function again an MPS when restricted:

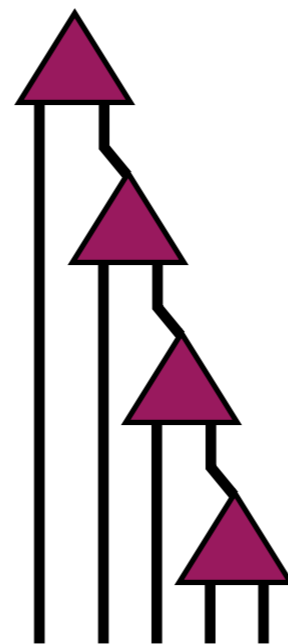


again an MPS

When does it work?

MPS function again an MPS when restricted:

- implies **self-similarity** property
- includes **smooth** functions as special case
- can handle some amount of **cusps & discontinuities** too
- likely connection to **wavelets**, but differences too (e.g. adaptivity)*



Crucially, nearly entire quantum tensor network toolbox (**ITensor software**) can be repurposed:

- **eigenvector** finding (DMRG and DMRG-X algorithms)
- time-dependent **diff. eq.** solving (tDMRG & TDVP algs.)
- solving **linear systems**
- discrete **Fourier transform** in compressed space
- and more...

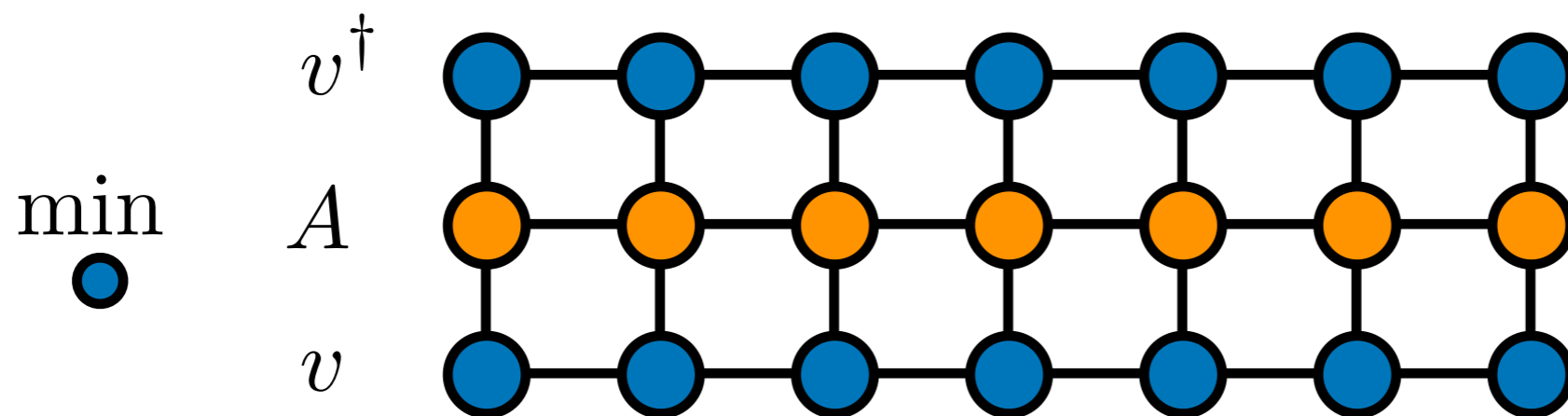
"Quantum inspired classical algorithms"

A quantum computer running on classical hardware

Example: Extremal Eigenvectors ("DMRG" algorithm)

Solve for extremal eigenvector $Av = \lambda v$
by minimizing Rayleigh quotient

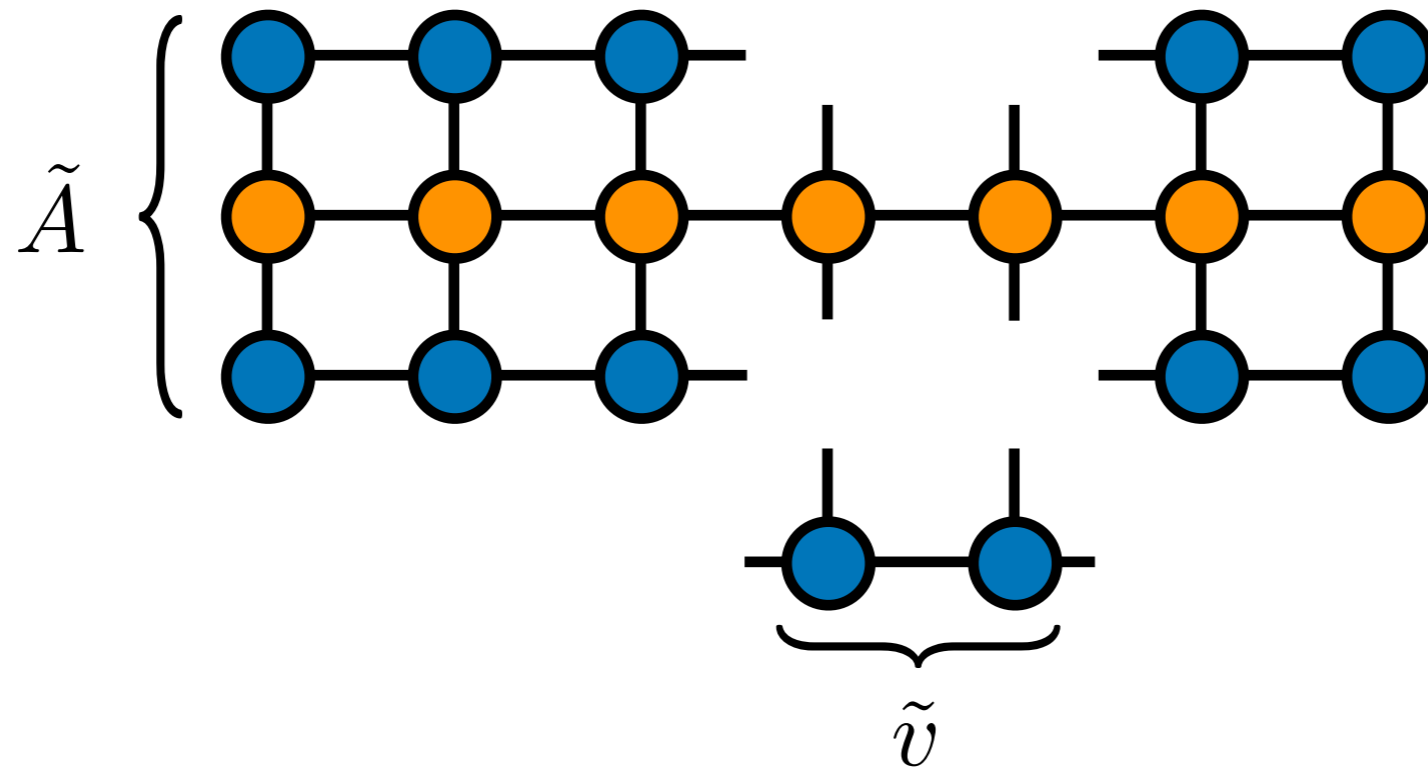
$$\min_v \frac{v^\dagger Av}{v^\dagger v}$$



Example: Extremal Eigenvectors ("DMRG" algorithm)

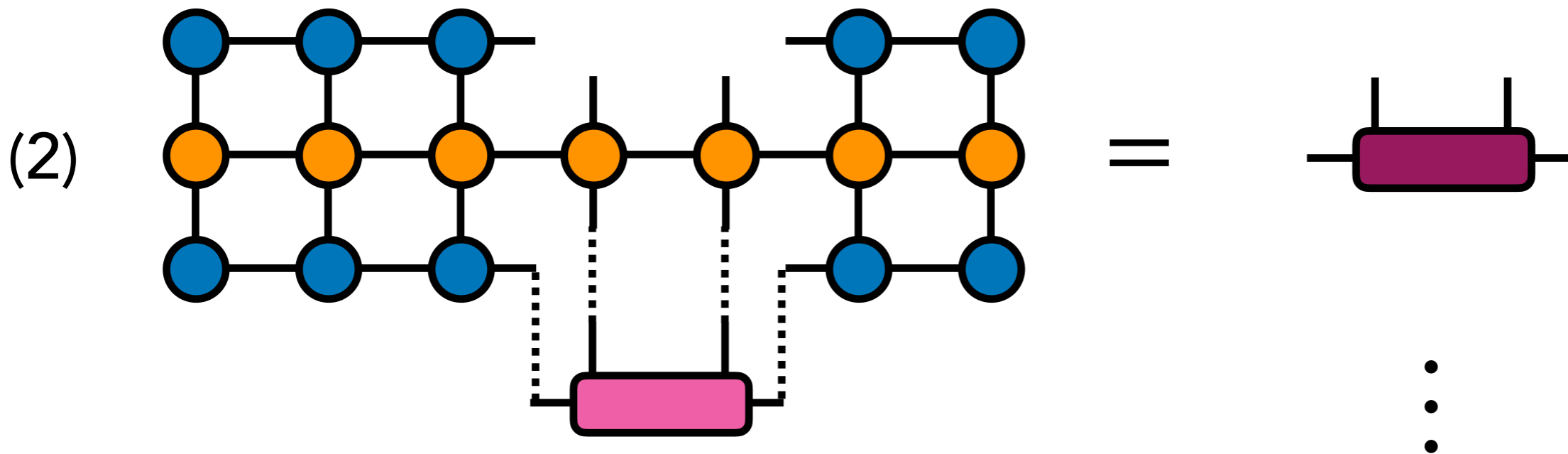
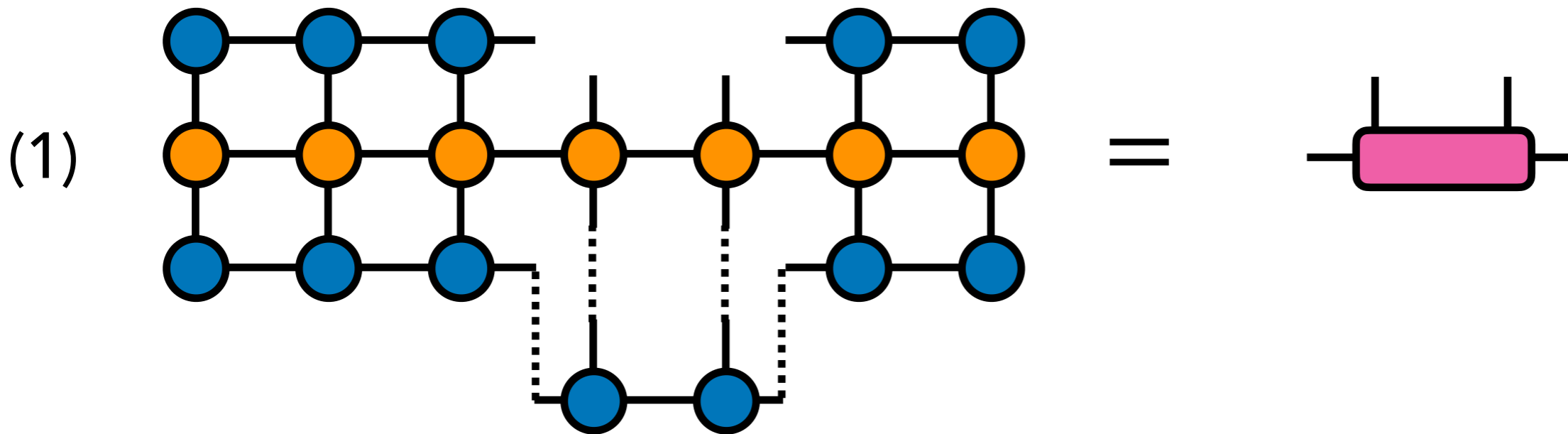
Alternating strategy:

- freeze all but two tensors
- use remaining network as linear map in Krylov eigensolver



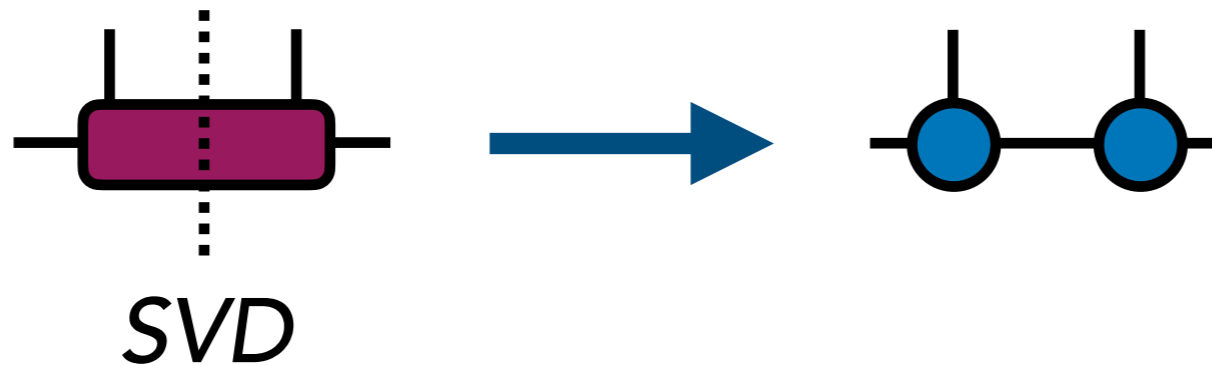
Example: Extremal Eigenvectors ("DMRG" algorithm)

Eigensolver iterations



Example: Extremal Eigenvectors ("DMRG" algorithm)

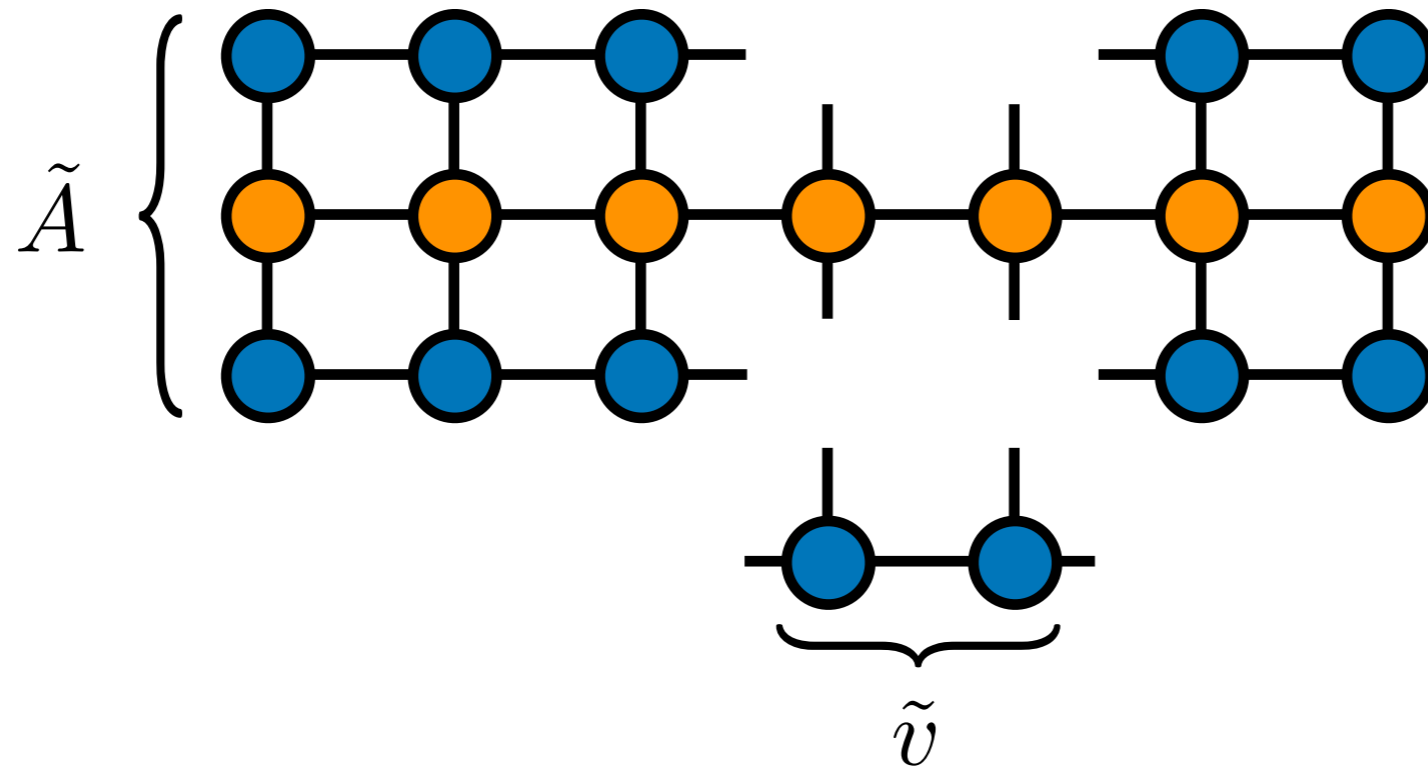
When done improving eigenvector,
use singular value decomposition (SVD) to restore MPS form
and adapt rank



Example: Extremal Eigenvectors ("DMRG" algorithm)

Benefits of method:

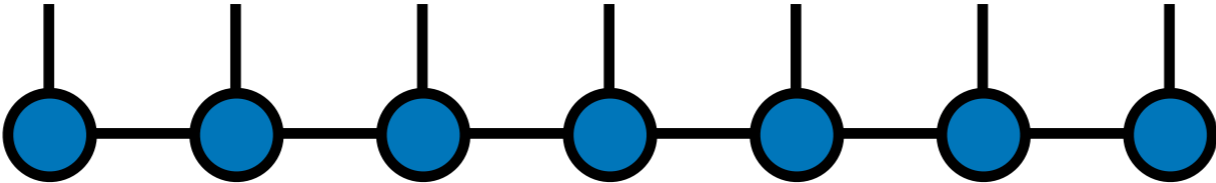
- adaptively determines internal ranks of MPS
- efficient: scaling $nd^2\chi^3$
- as few as 4-5 outer iteration ("sweeps") often enough



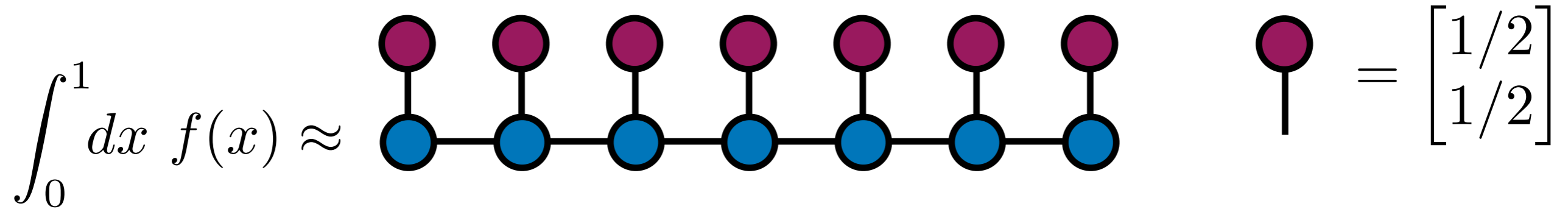
Applications

Function Integration

Given a function in compressed form

$$f(x) \approx \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \circ \text{---}$$


Straightforwardly compute its integral as

$$\int_0^1 dx f(x) \approx \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \circ \text{---} \quad \circ \text{---} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$$


$$= \frac{1}{2^n} \sum_{x_0, x_1, \dots, x_n} f(x_0, x_1, \dots, x_n)$$

Function Integration

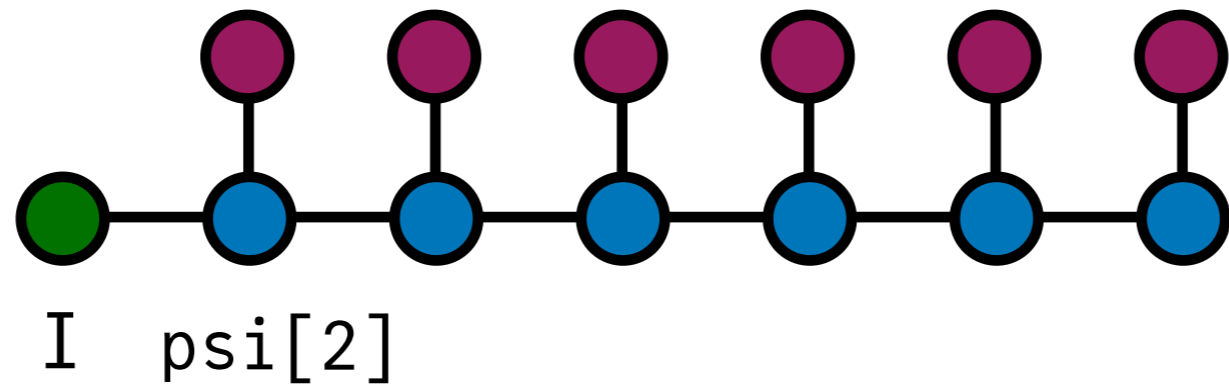
$$\int_0^1 dx f(x) \approx \text{Diagram} \quad \text{Diagram} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$$

The diagram shows a sequence of seven vertical pairs of circles. Each pair consists of a blue circle at the bottom and a purple circle at the top, connected by a vertical line. The blue circles are also connected to each other by a horizontal line. To the right, a single purple circle with a vertical line below it is shown to be equivalent to a column vector with two entries, both equal to 1/2.

ITensor code to perform integral:

```
function integrate(psi::MPS)
  sites = siteinds(psi)
  I = ITensor(1.)
  for (j,s) in enumerate(sites)
    I *= (psi[j]*ITensor([1/2,1/2],s))
  end
  return scalar(I)
end
```

Function Integration

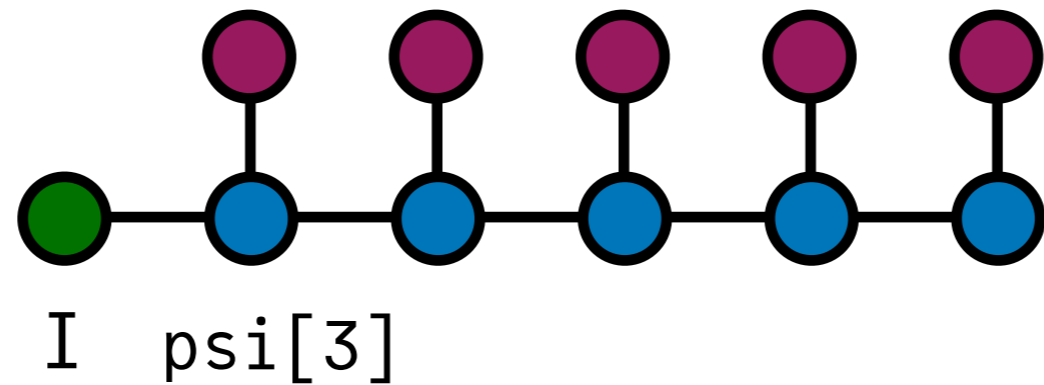


$$\approx \int_0^1 dx f(x)$$

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Function Integration

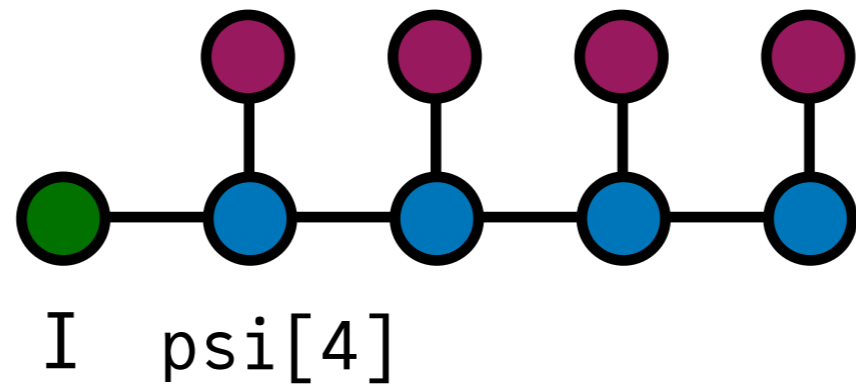


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Function Integration

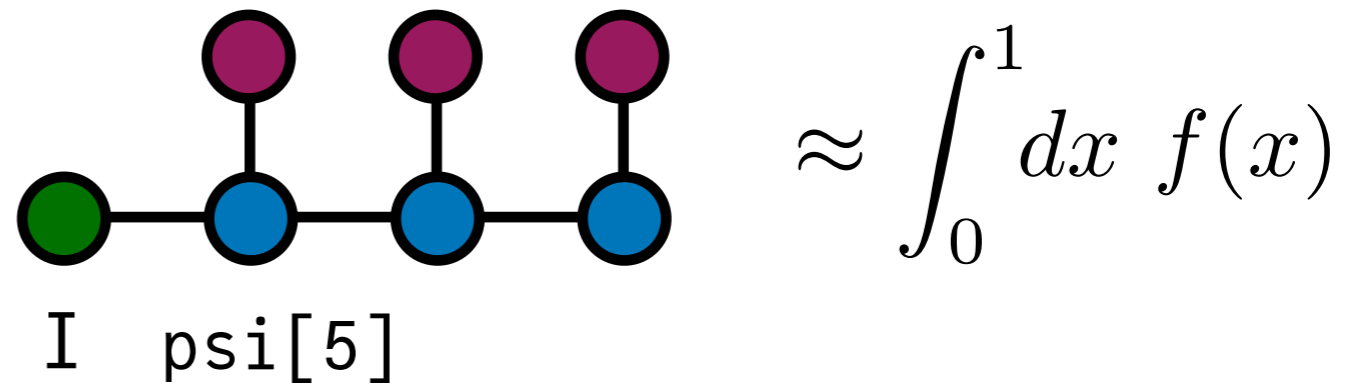


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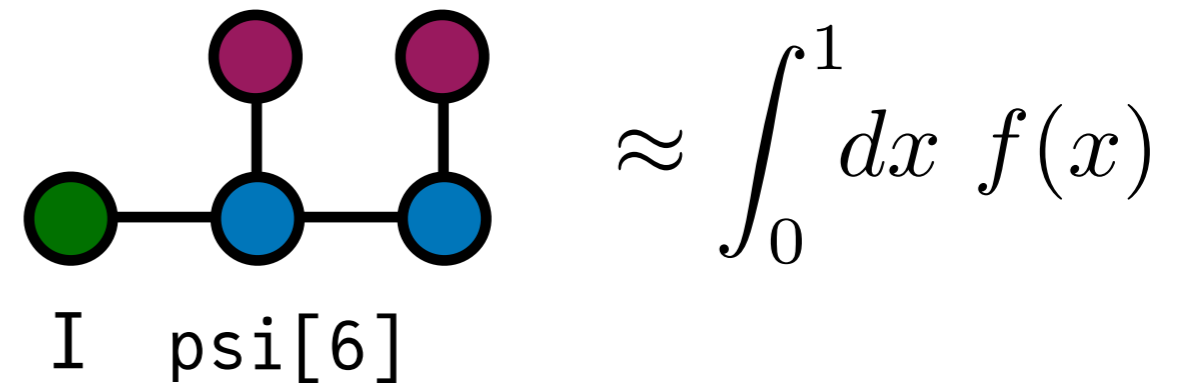
Function Integration



ITensor code to perform integral:

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```

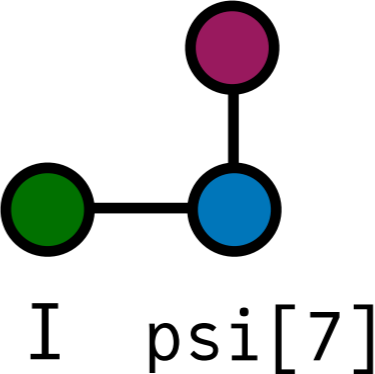
Function Integration



ITensor code to perform integral:

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    for (j,s) in enumerate(sites)
        I *= (psi[j]*ITensor([1/2,1/2],s))
    end
    return scalar(I)
end
```

Function Integration




The diagram shows three tensors: a green circle labeled 'I', a blue circle labeled 'psi[7]', and a pink circle. The green and blue circles are connected by a horizontal line. The blue and pink circles are connected by a vertical line. This represents the contraction of the identity tensor I with the tensor psi[7] at site 7, and then with another tensor (pink circle). This is shown to be approximately equal to the integral from 0 to 1 of f(x) dx.

$$I \quad \text{psi}[7] \approx \int_0^1 dx f(x)$$

ITensor code to perform integral:

```
function integrate(psi::MPS)
    sites = siteinds(psi)
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        I *= (psi[j]*ITensor([1/2,1/2],s))
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end
```


Function Integration


$$\approx \int_0^1 dx f(x)$$

ITensor code to perform integral:

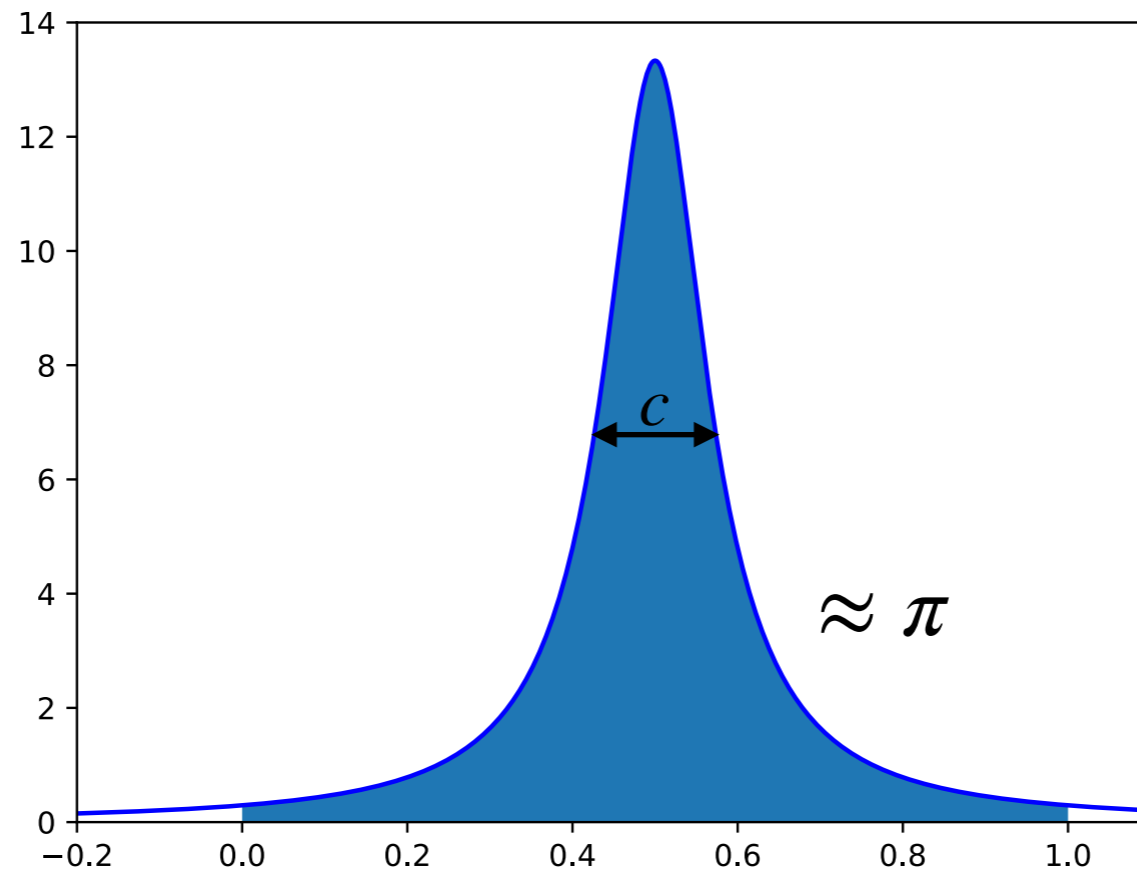
```
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    I *= (psi[j]*ITensor([1/2,1/2],s))
  end
  return scalar(I)
end
```

Function Integration

Test case – unnormalized Cauchy distribution

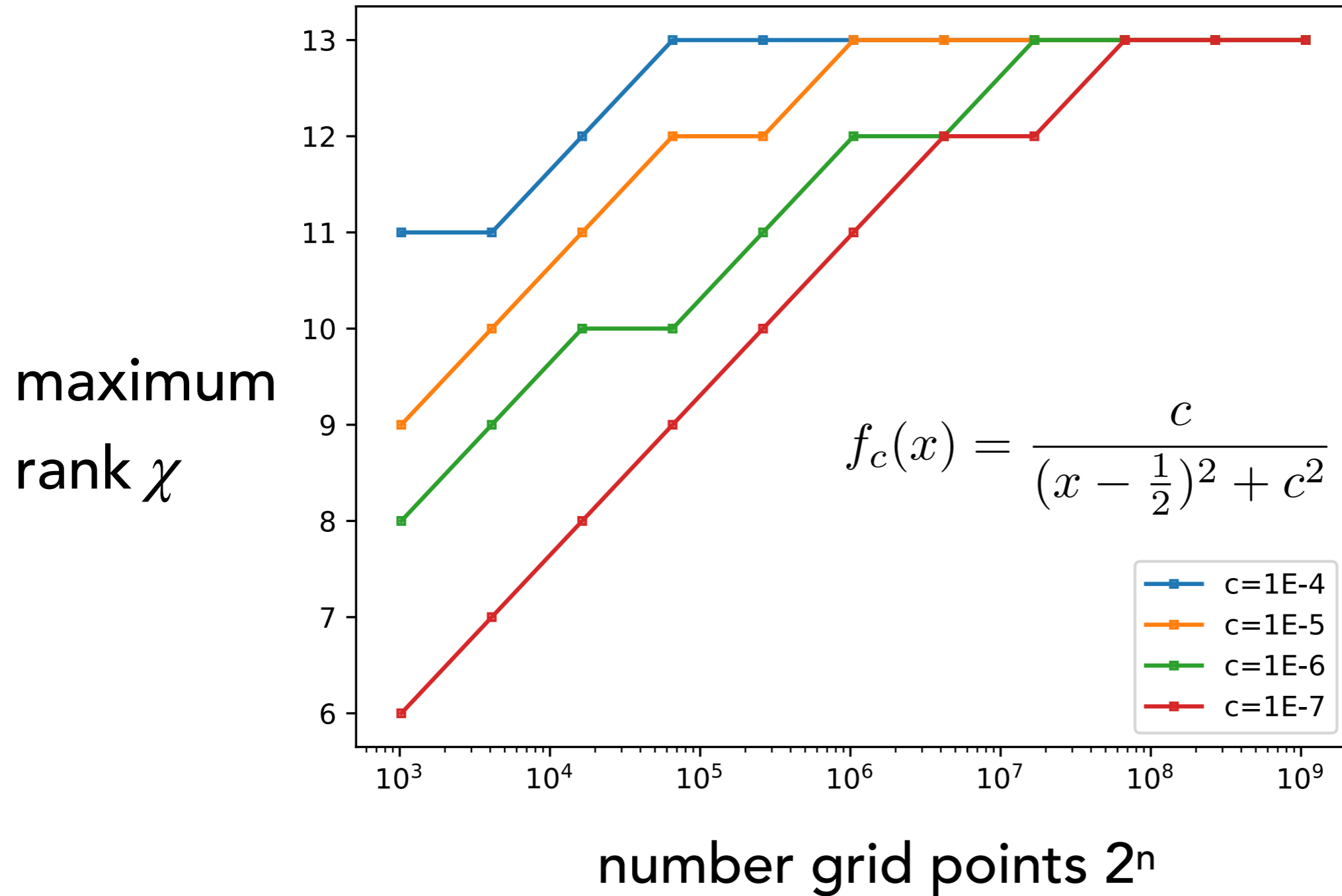
$$f_c(x) = \frac{c}{\left(x - \frac{1}{2}\right)^2 + c^2}$$

such that $\lim_{c \rightarrow 0} \int_0^1 dx f(x) = \pi$



Function Integration

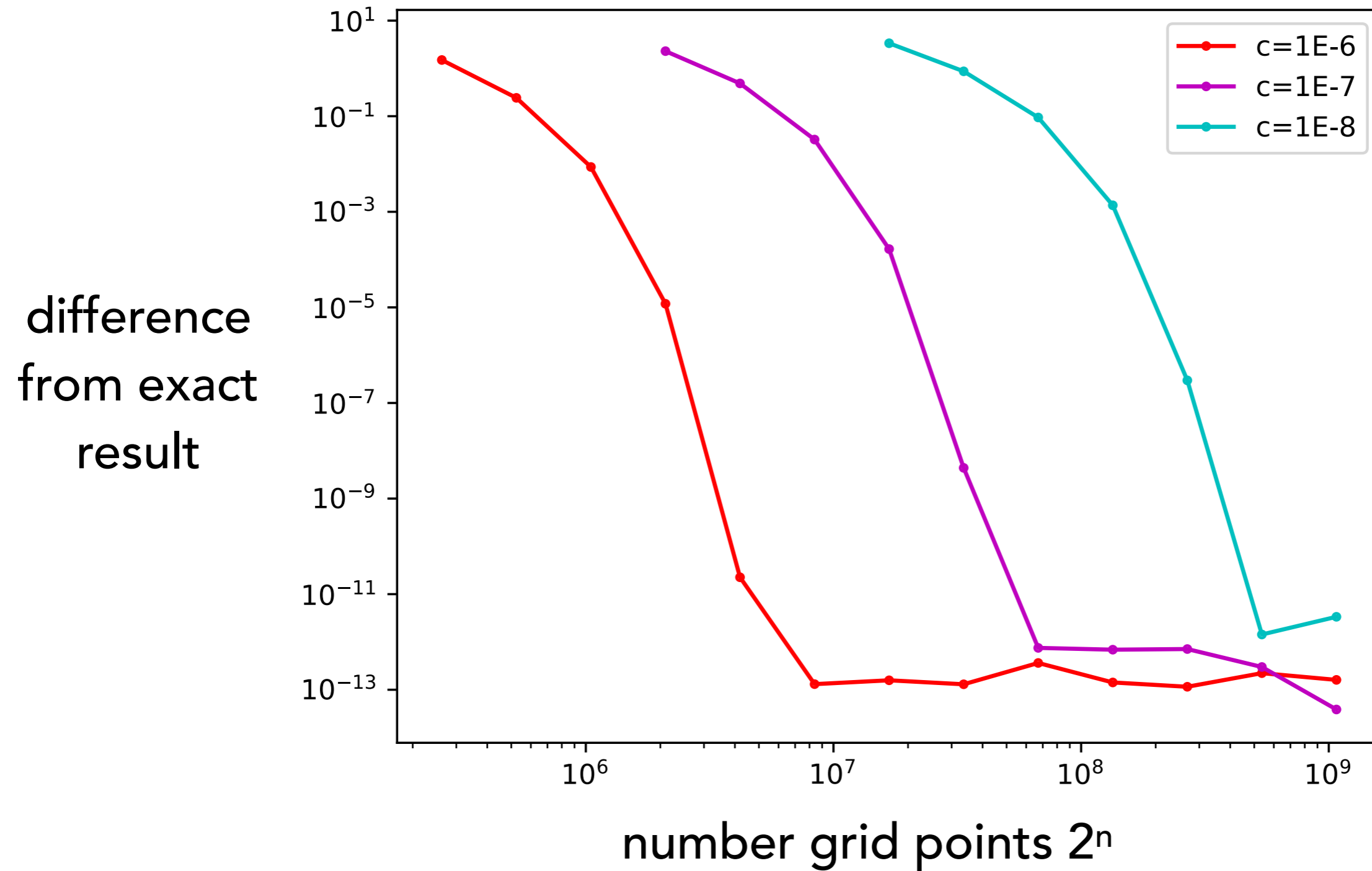
Maximum ranks as function of grid size:



Function Integration

Results for fixed c values

$$\int_0^1 \frac{c}{\left(x - \frac{1}{2}\right)^2 + c^2} dx$$

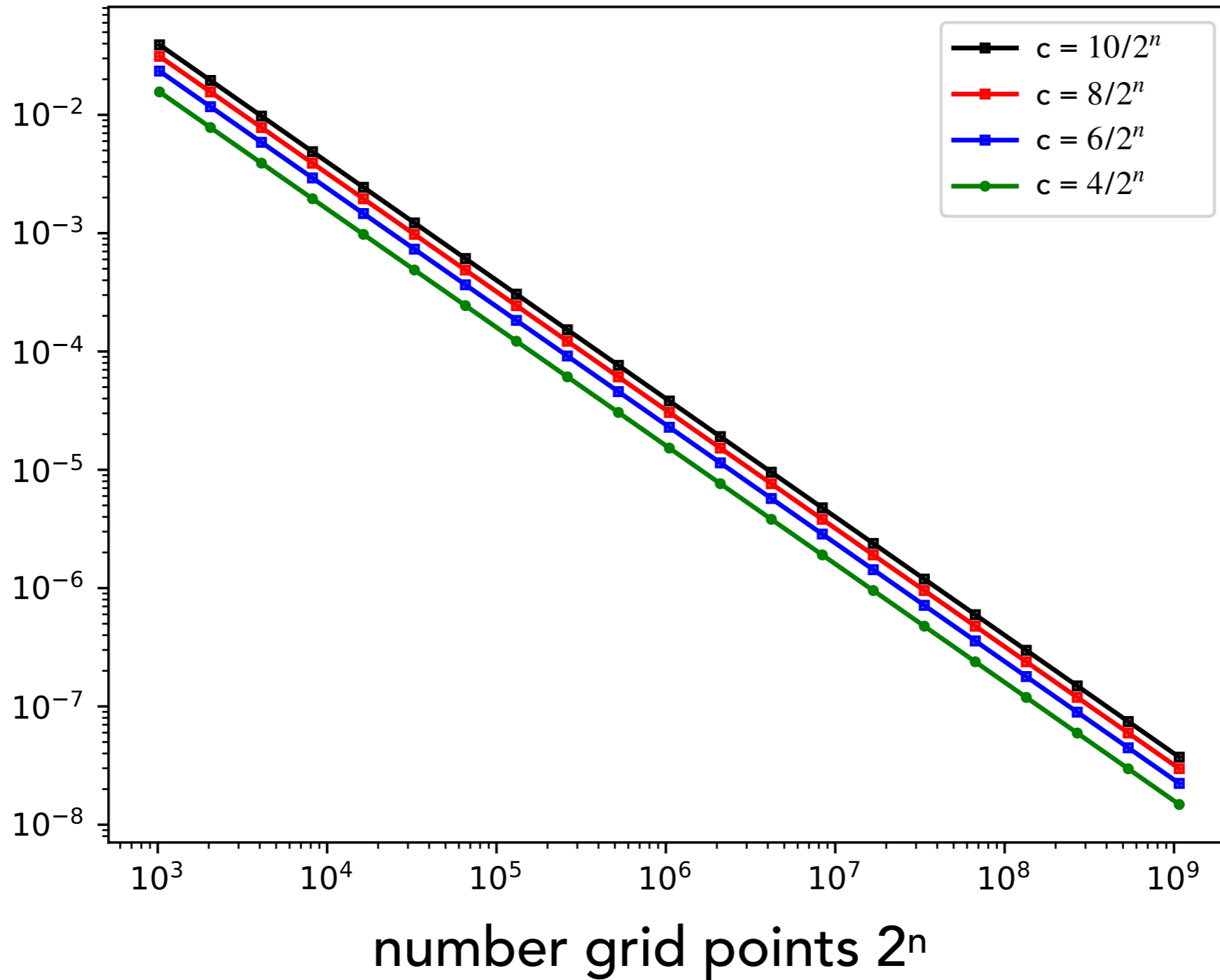


Function Integration

Scaling c to zero ($c \sim 1/2^n$)
as function of grid spacing

$$\int_0^1 \frac{c}{\left(x - \frac{1}{2}\right)^2 + c^2} dx$$

difference
from π



Differential Equation Solving

Given a diff. eq. such as wave equation

$$\frac{\partial^2}{\partial x^2} f(x) = -k^2 f(x)$$

Can encode as tensor network equation

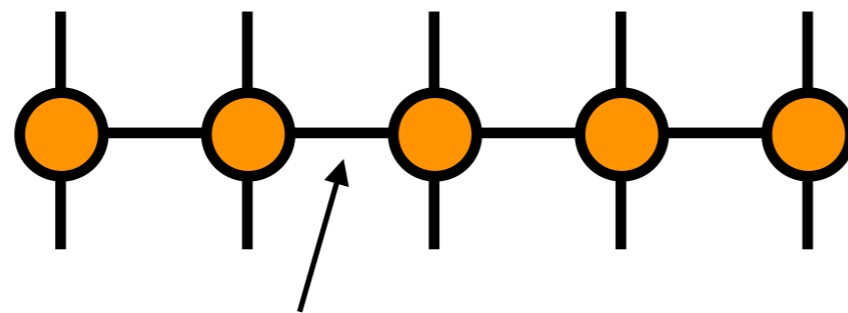
$$\frac{\partial^2}{\partial x^2} f(x) = -k^2 f(x)$$

Use "DMRG-X" algorithm to efficiently find eigenvector

Differential Equation Solving

Finite-difference formula for $\frac{\partial^2}{\partial x^2}$

translates into exact expression for
low-rank *matrix product operator* (MPO)

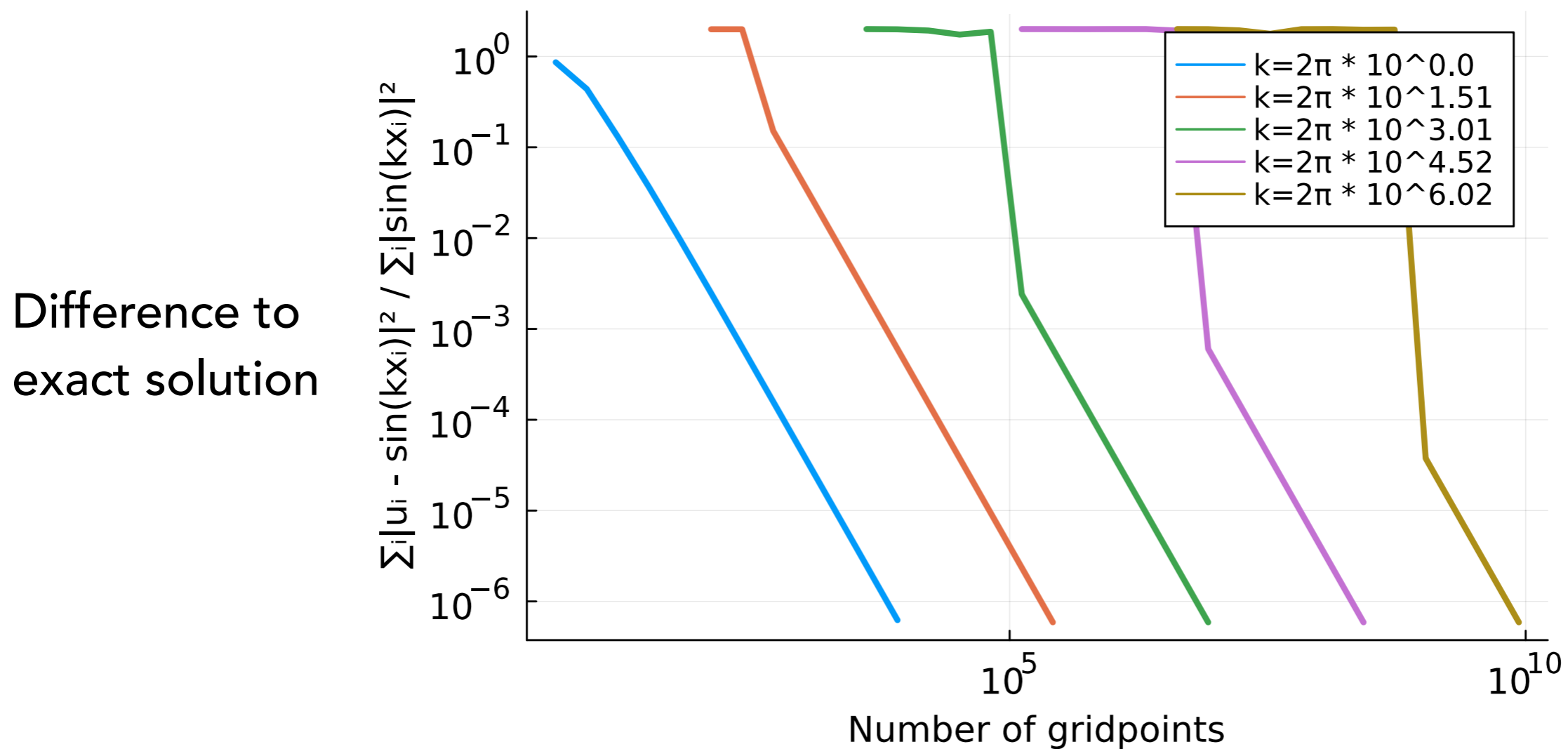


Basically: forward binary adder, backwards binary adder,
plus constant = $(x_{j+1} - 2x_j + x_{j-1})/a^2$

Differential Equation Solving

Solutions to wave equation

Use DMRG-X to solve (eigenvector with specific k)

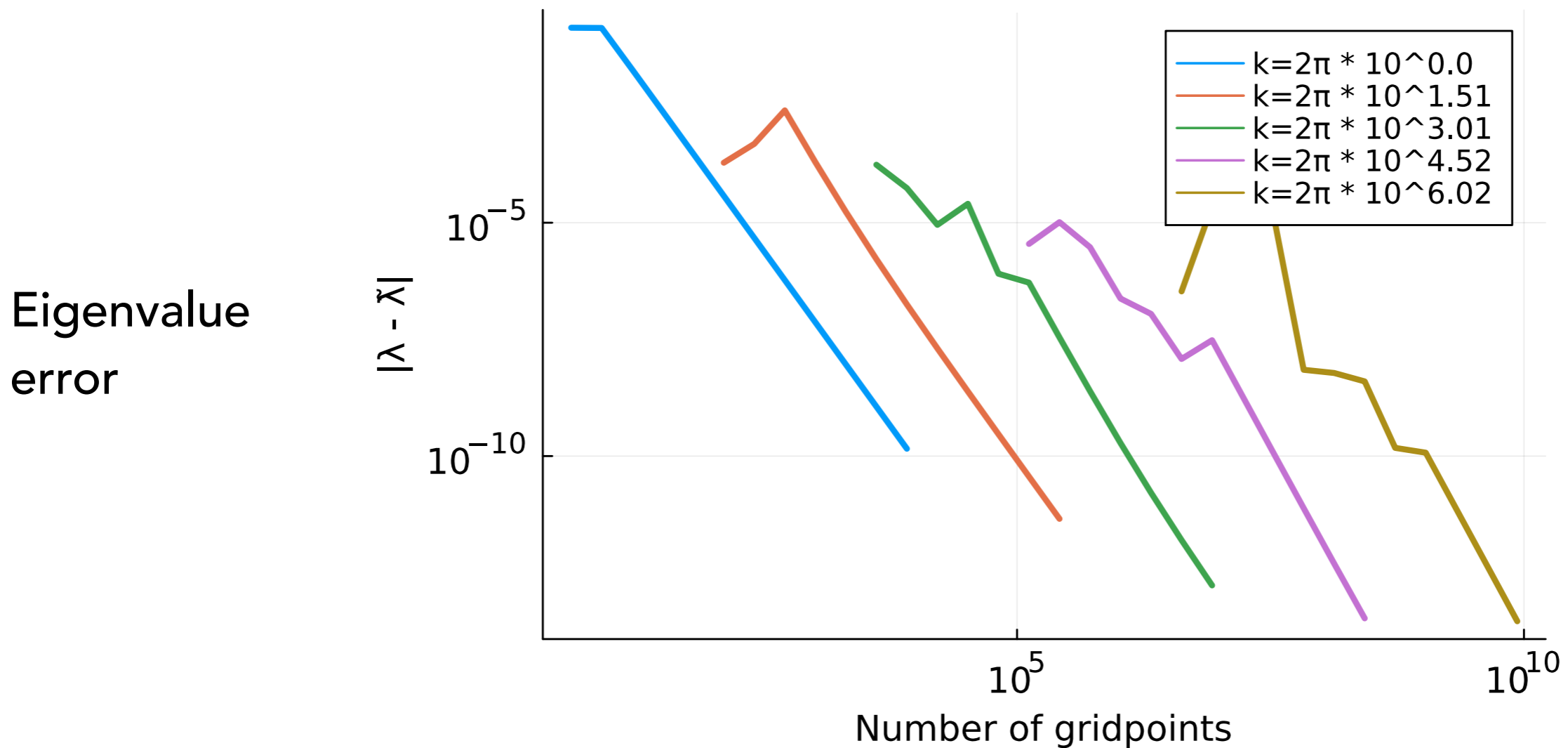


Reach frequency k = 10^6 and 10^{10} grid points

Differential Equation Solving

Solutions to wave equation

Use DMRG-X to solve (eigenvector with specific k)

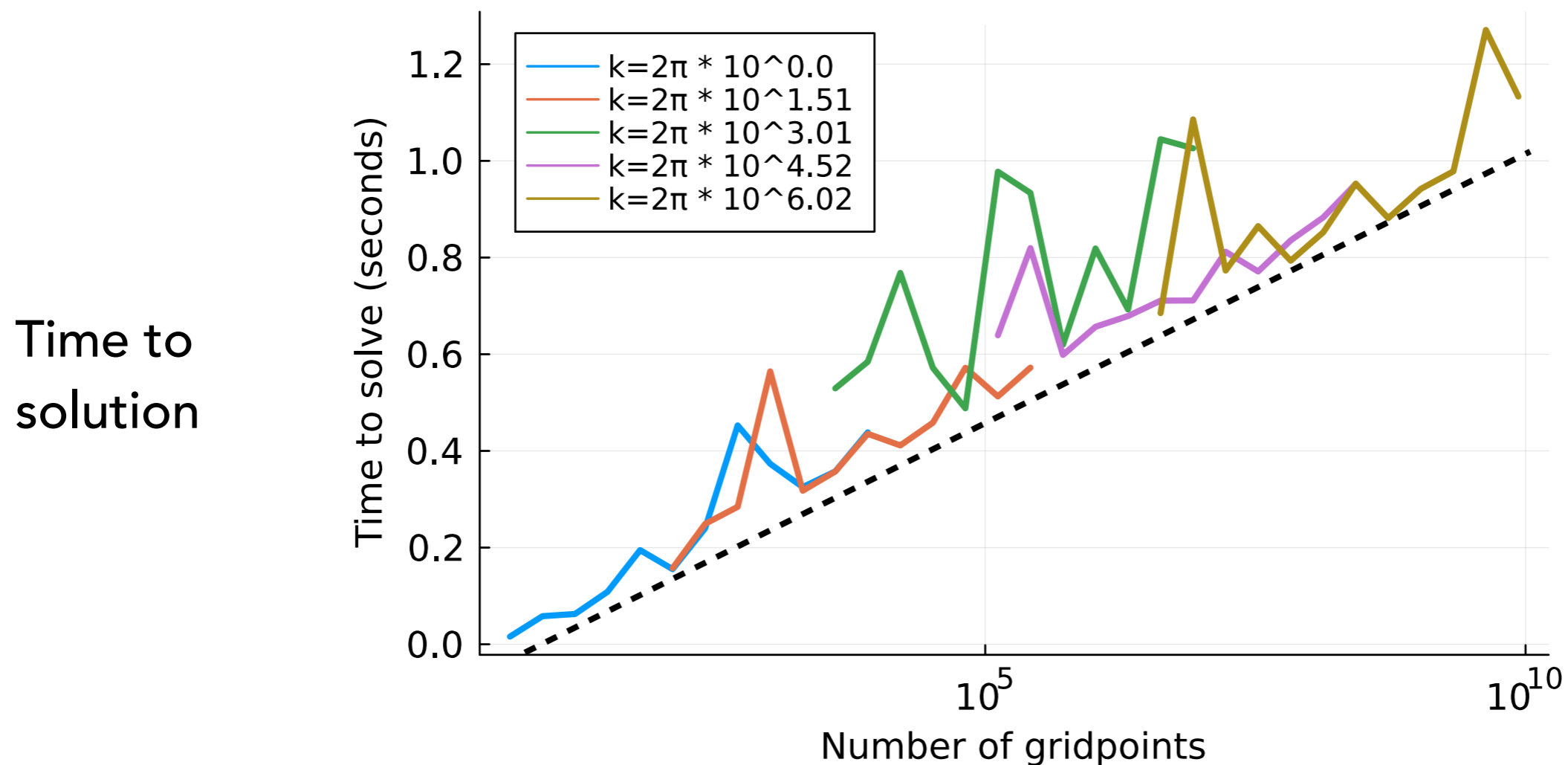


Reach frequency $k=10^6$ and 10^{10} grid points

Differential Equation Solving

Solutions to wave equation

Use DMRG-X to solve (eigenvector with specific k)



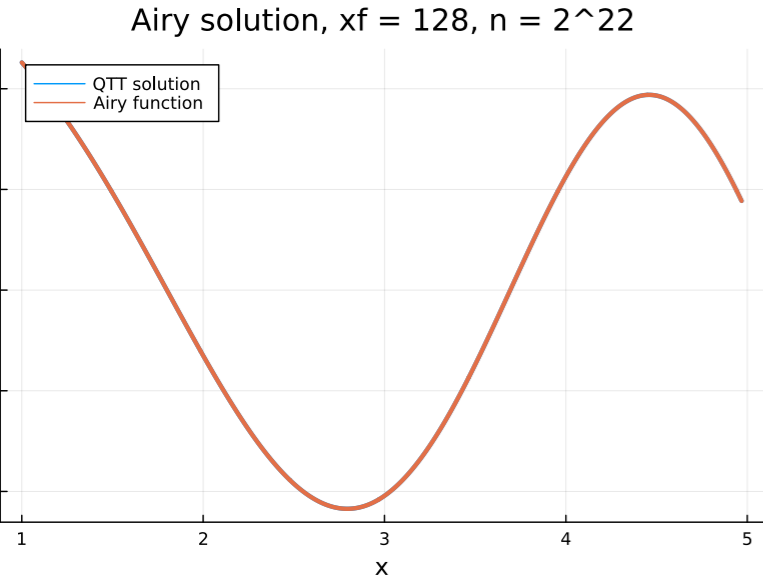
Logarithmic scaling with # grid points

MPS ranks all $\chi = 2$

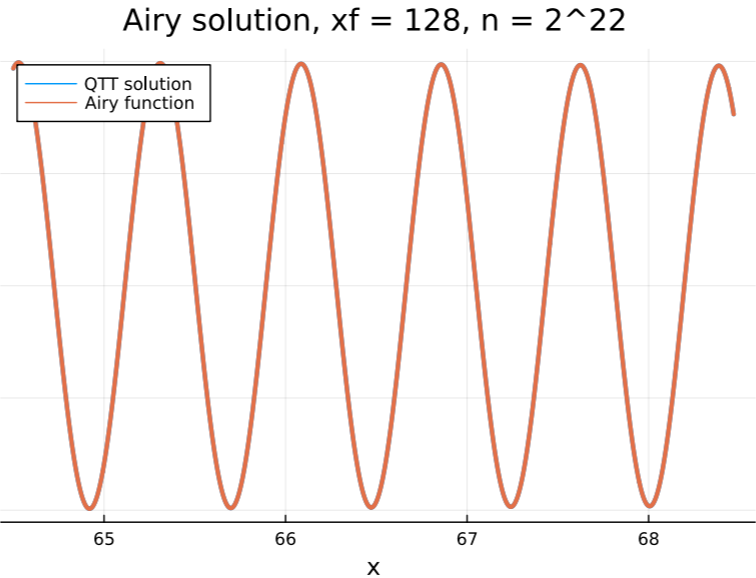
Airy Differential Equation

Airy equation solutions are waves with frequency locally equal to position x

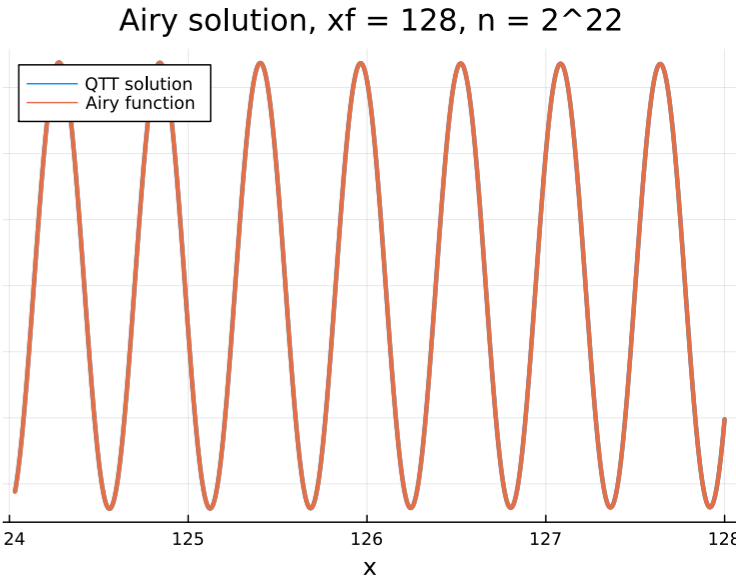
$$\frac{d^2 f(x)}{dx^2} = -x f(x)$$



...

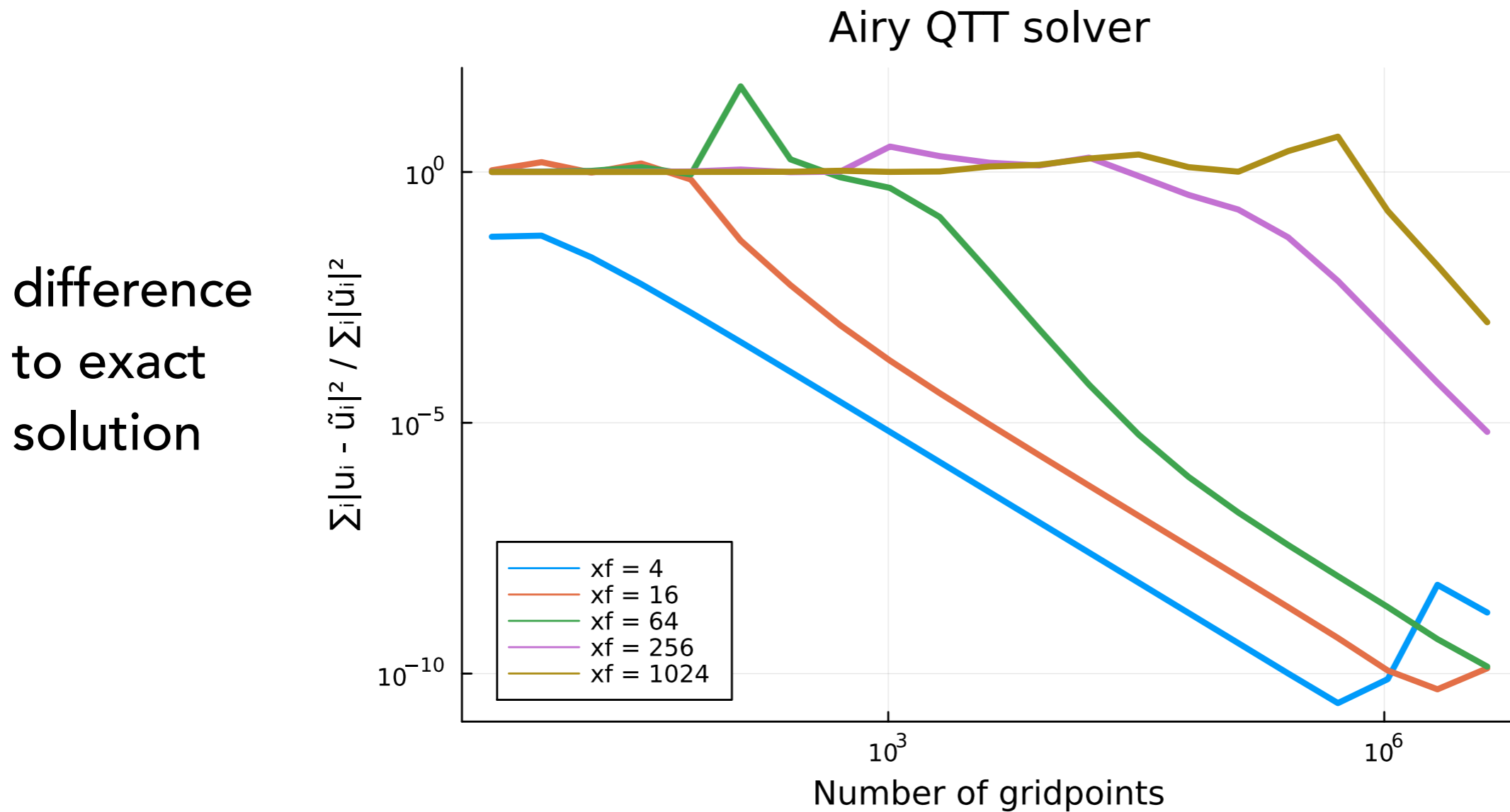


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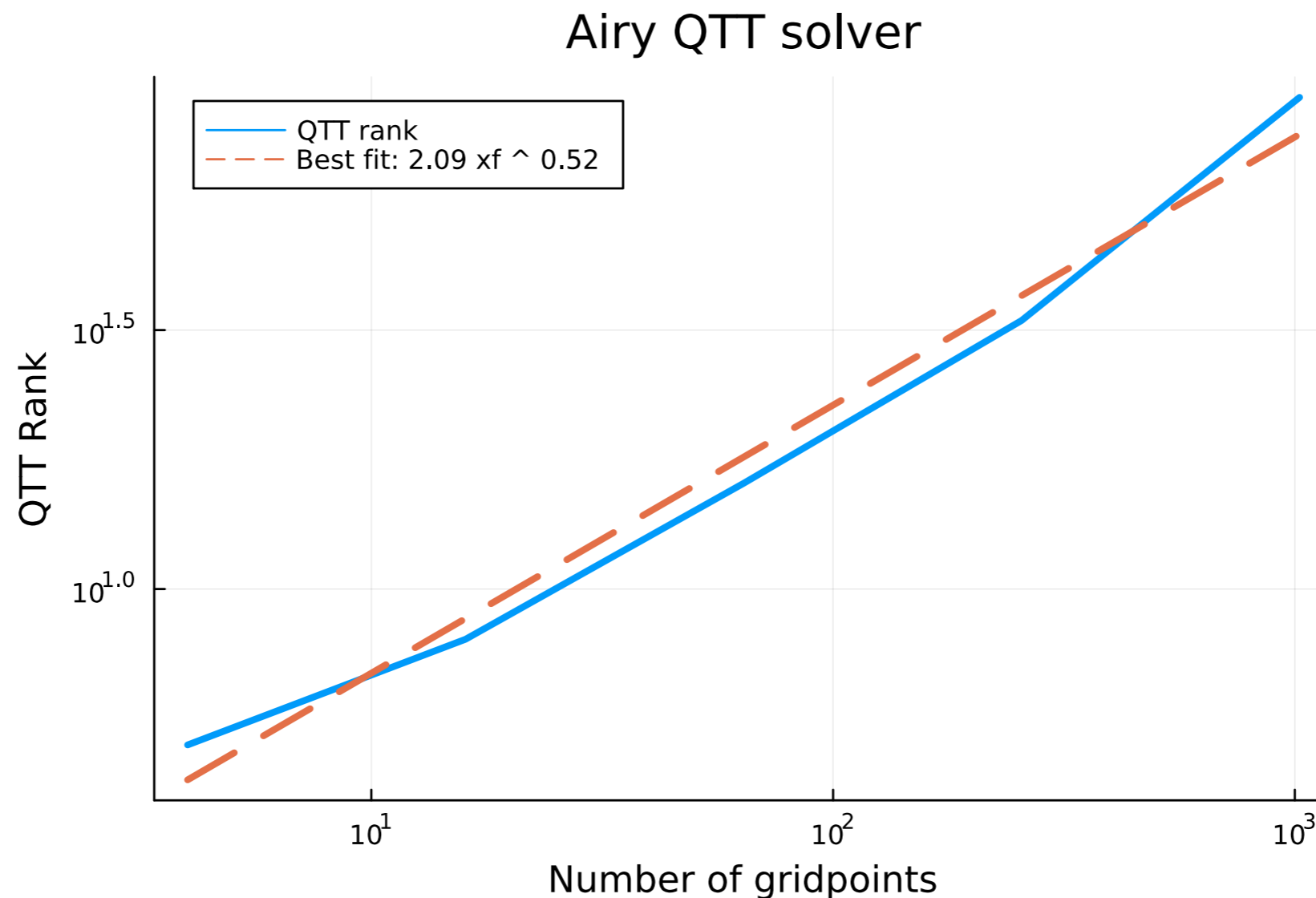
Airy Differential Equation

Solve as a boundary value problem from $x_i = 1$ to x_f using MPS linear solver



Airy Differential Equation

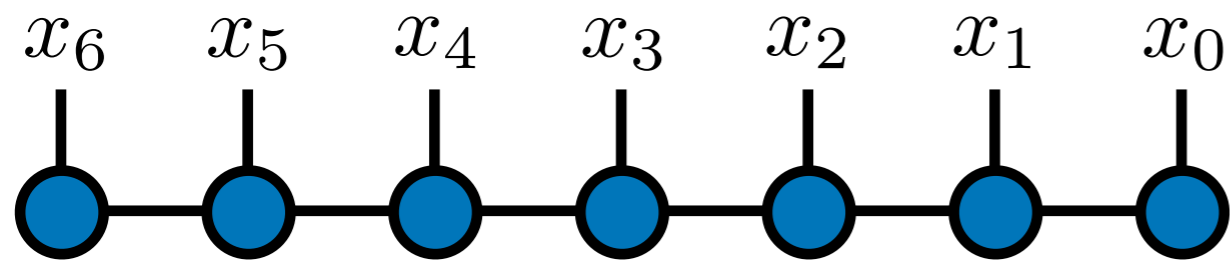
Scaling of ranks with problem size x_f is $\chi = (x_f)^{1/2}$



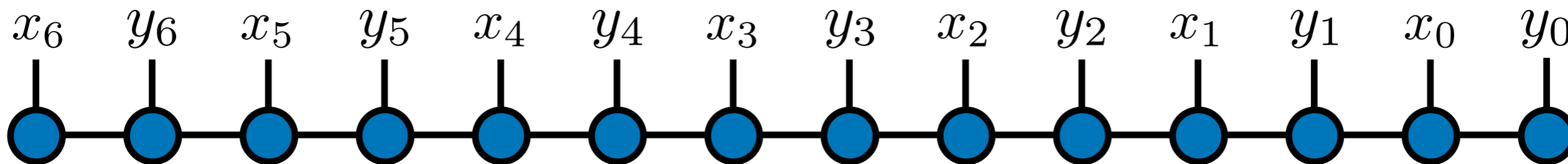
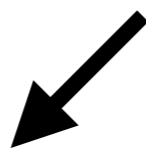
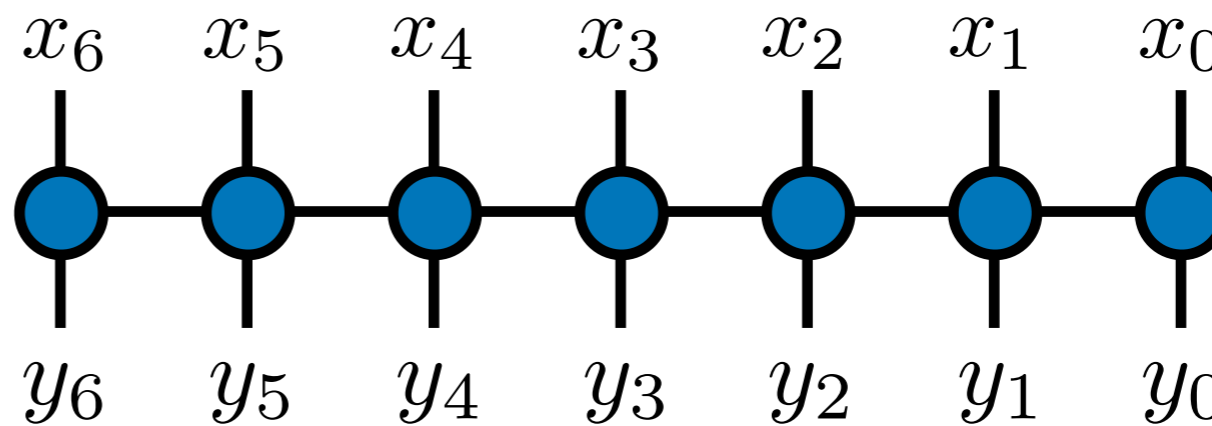
Memory scales as $\chi^2 = x_f$

Effort scales at most $\chi^3 = (x_f)^{3/2}$

Higher-Dimensional Functions



To do two dimensions, just double tensor indices



MPS with $2N$ indices

Higher-Dimensional Differential Equations

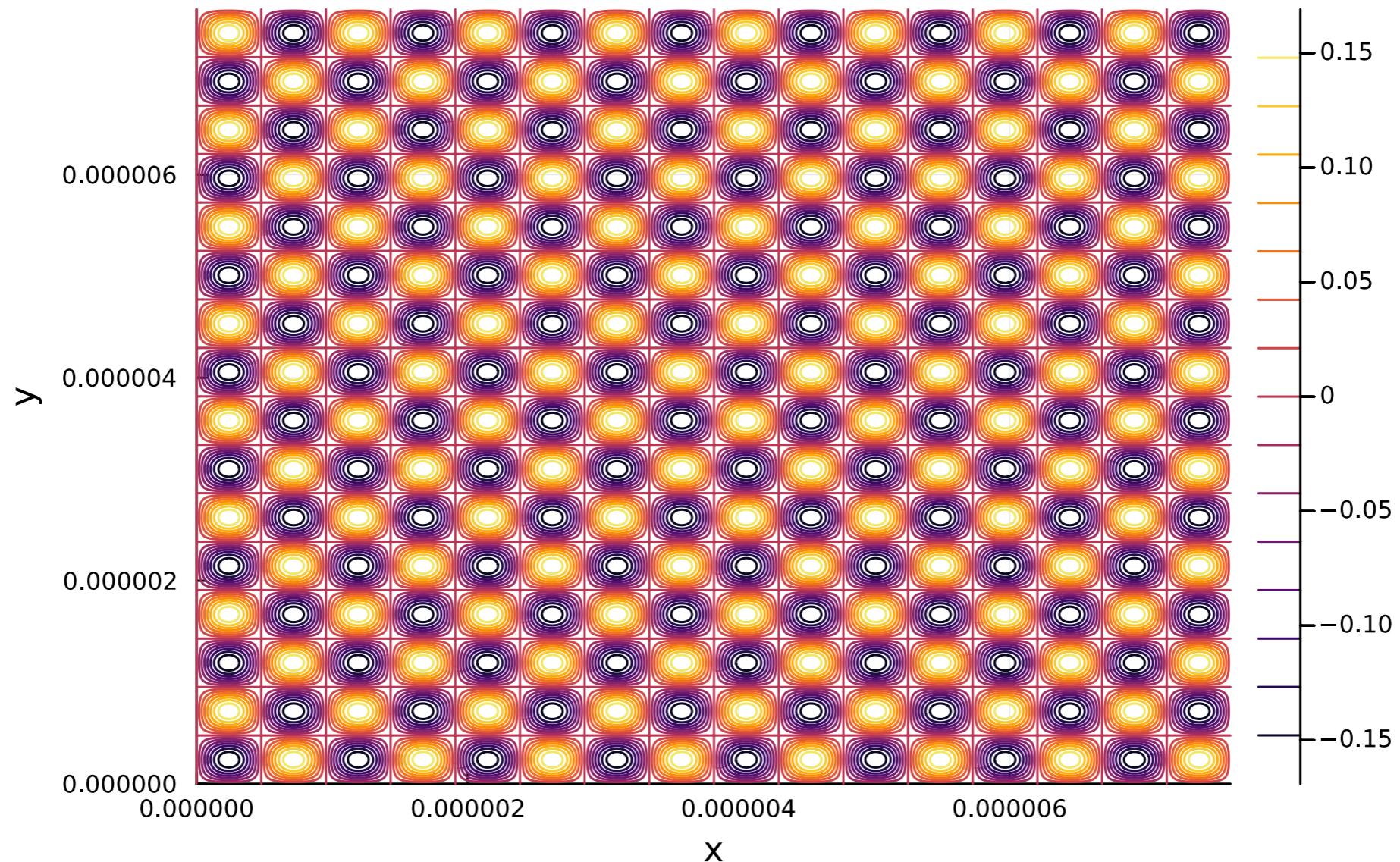
2D Helmholtz equation: $\nabla^2 f(x, y) = -k^2 f(x, y)$

Example result for 2D Helmholtz

Rank is uniform: $\chi = 4$

$f(x, y) \propto \sin(k_x x) \sin(k_y y)$

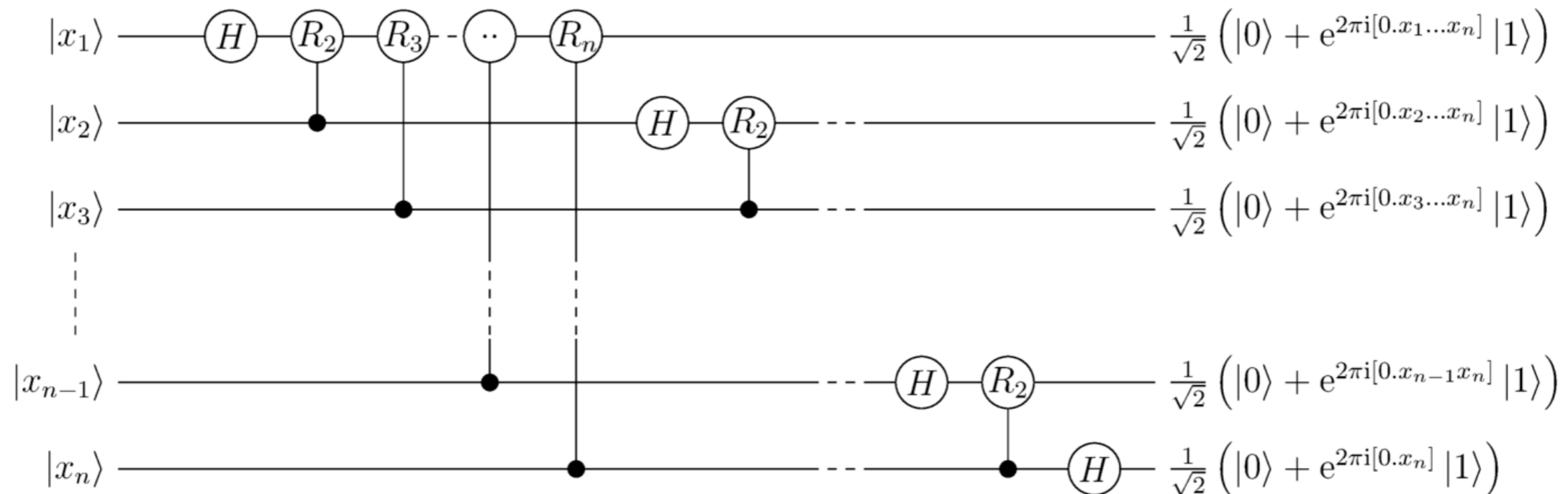
Helmholtz solution, $k = 2\pi(2^{20}, 2^{20})$, $N = (2^{33}, 2^{33})$



Function Analysis

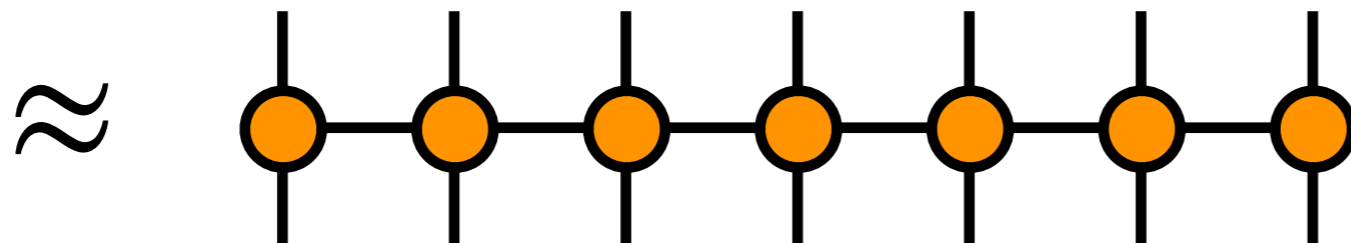
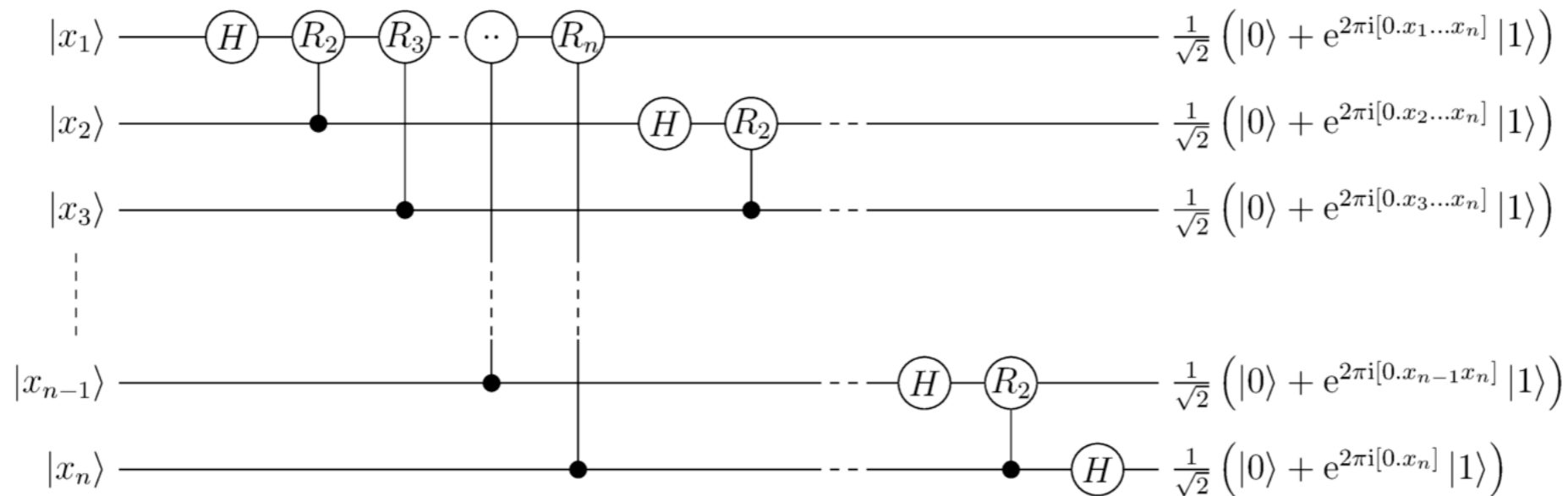
Can analyze solutions without leaving compressed form

How? Quantum computing offers the quantum Fourier transform (QFT) circuit



Function Analysis

QFT circuit meant for quantum computers



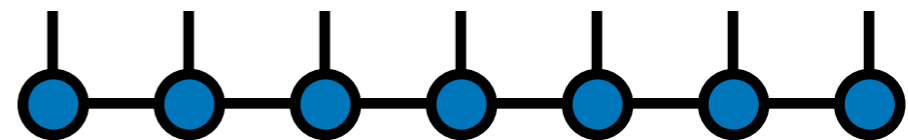
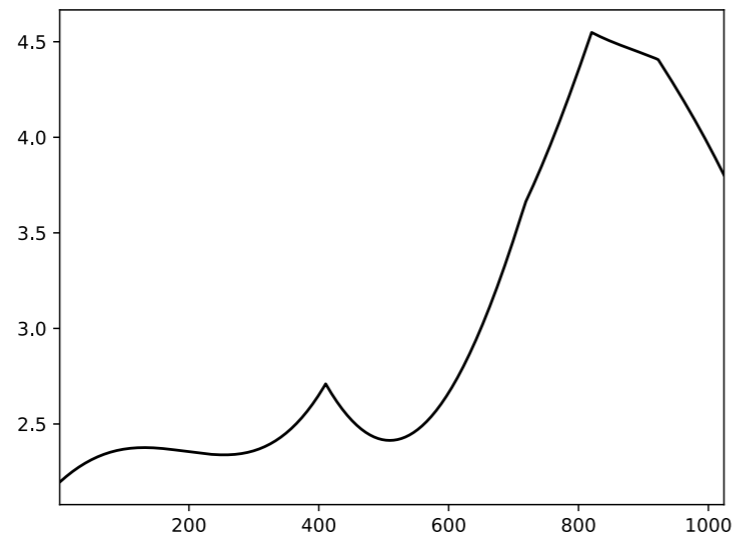
Turns out to be MPO tensor network of rank $\chi = \underline{\mathbf{8}}$!

(Independent of grid size)

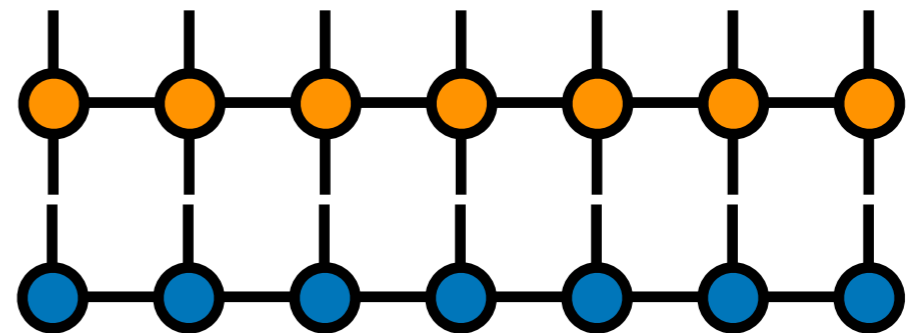
Function Analysis

Can use to perform "superfast" Fourier transform

*compress
function*

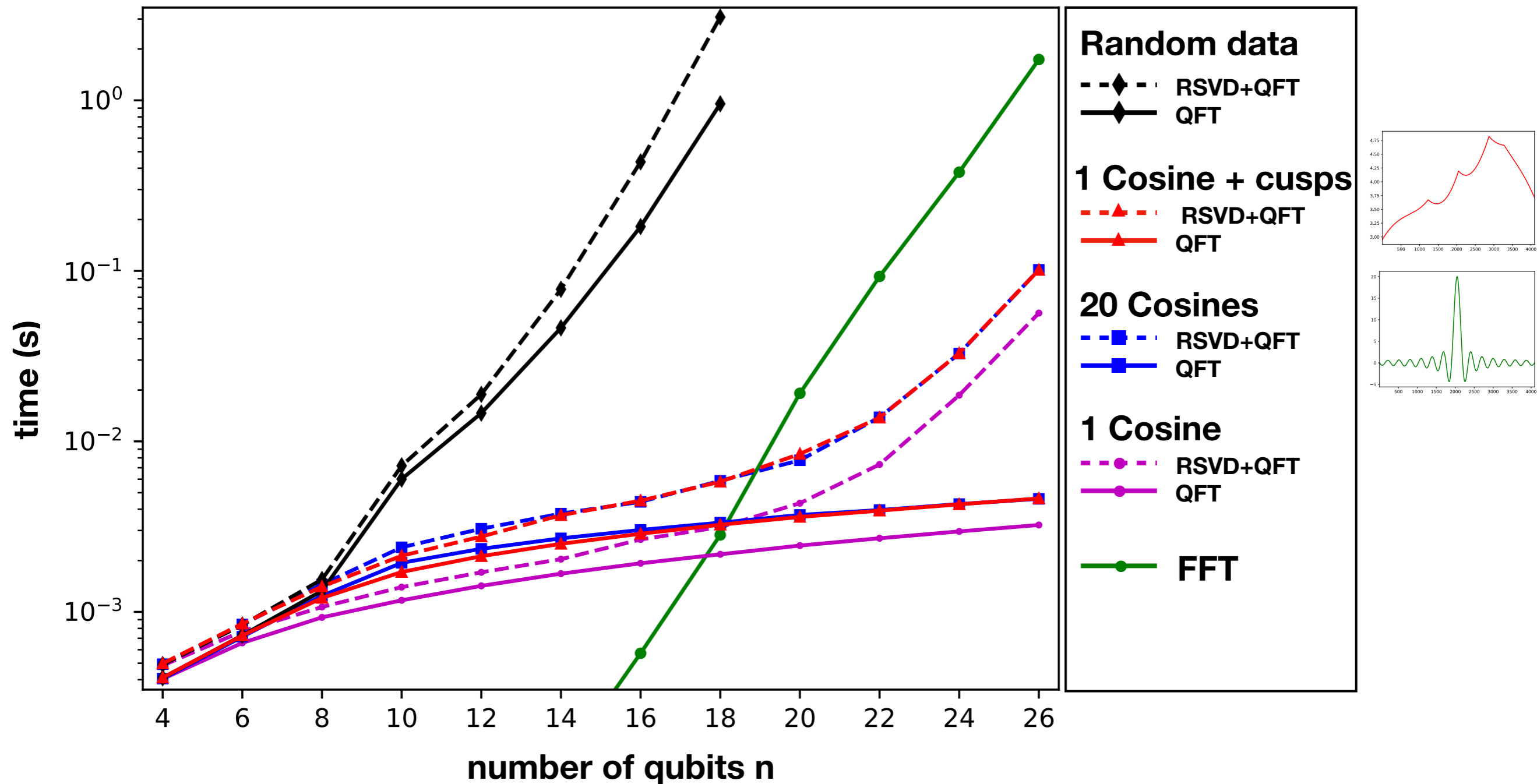


*discrete
FT using
QFT*



Function Analysis

Performance versus fast Fourier transform (FFT)



Outlook

Tensor software effort at CCQ not just for quantum problems, but classical too (PDE's, discrete math, etc.)

Tensor network = quantum computer on your laptop

Quickly developing topic – research continuing into:

- more **methods** of compressing functions into MPS (see next talk)
- improving **robustness** & efficiency of solvers
- **high-performance** software
- more general tensor networks **beyond MPS** (e.g. PEPS)