

# Tensor Networks and ITensor

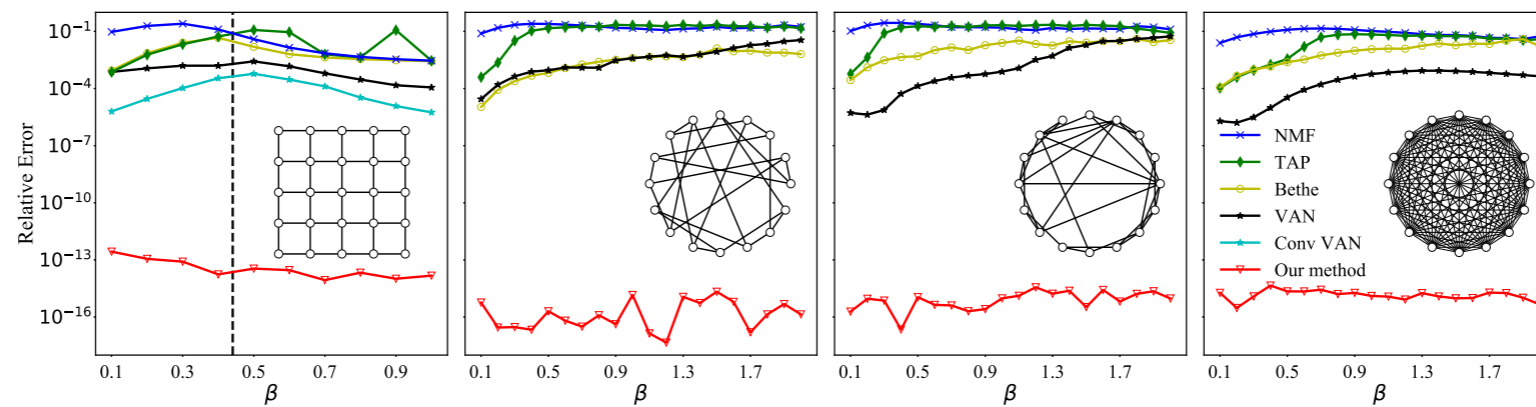
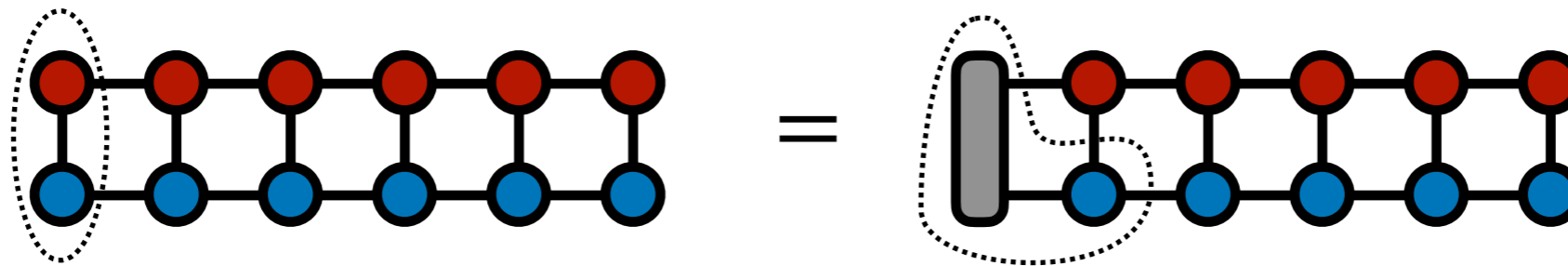


Fig. Credit: Pan, Zhou, Li, Zhang, Phys. Rev. Lett. 125, 060503 (2020)

# Today's Talk:

- Introduction to Tensors
- Tensor Networks
- Applications of Tensor Networks
- Brief Intro to the ITensor Software

# *For ITensor activity in Discussion Later*

## Installing Julia:

<https://julialang.org/downloads/>

<https://itensor.org/>

Once you have installed Julia on your machine,

1. enter the command `julia` to launch an interactive Julia session (a.k.a. the Julia "REPL")
2. type `]` to enter the package manager (`pkg>` prompt should now show)
3. enter the command `add ITensors`
4. after installation completes, press backspace to return to the normal `julia>` prompt

Sample screenshot:

```
:: julia
julia> ]
(@v1.4) pkg> add ITensors
  Updating registry at `~/.julia/registries/General`
  Updating git-repo `https://github.com/JuliaRegistries/General.git`
```

# Introduction to Tensors

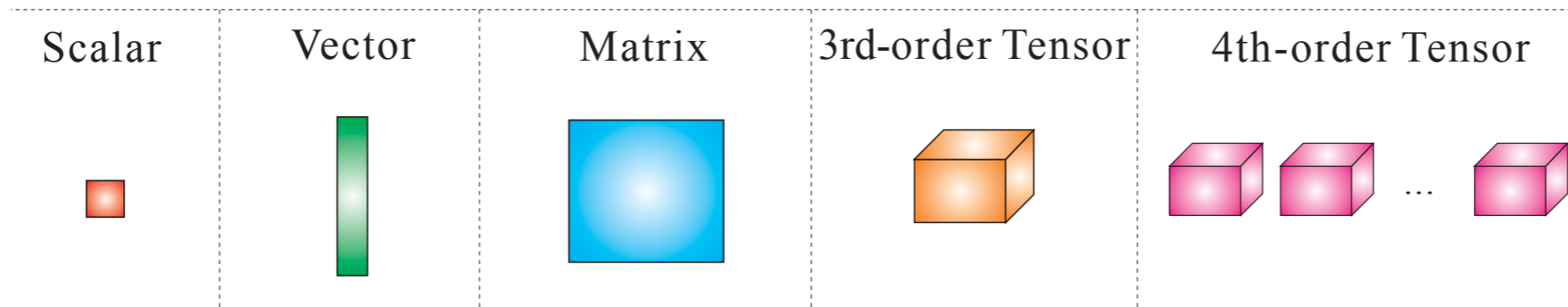
*What is a tensor?*

*Where do tensors occur?*

# What is a Tensor?

At a practical level – and for the purpose of this talk –  
a tensor is a *multi-dimensional array*

A generalization of a vector or a matrix



# What is a Tensor?

The modern definition of a tensor is:

*a multi-linear function of vectors*

$$T(\mathbf{x}, \mathbf{y}, \mathbf{v}, \mathbf{w}) \rightarrow \mathbb{R}$$

$$T(a \mathbf{x}_1 + b \mathbf{x}_2, \mathbf{y}, \mathbf{v}, \mathbf{w}) = a T(\mathbf{x}_1, \mathbf{y}, \mathbf{v}, \mathbf{w}) + b T(\mathbf{x}_2, \mathbf{y}, \mathbf{v}, \mathbf{w})$$

and similar for each argument

Tensor taking  $N$  vectors are "*order- $N$* " tensors

# What is a Tensor?

Connection to multi-dim. array through plugging in standard basis vectors:

$M(\mathbf{v}, \mathbf{w})$       order-2 tensor  $M$

$$M(\mathbf{e}_i, \mathbf{e}_j) = M_{ij} \quad \left[ \begin{array}{ccccc} \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \end{array} \right]$$

$$\mathbf{e}_j = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \quad j$$

Can view an order-2 tensor as a matrix as long as basis is understood

Matrix sufficient to specify  $M$  through linearity

# Where do Tensors Occur?

## Multi-Dimensional Data

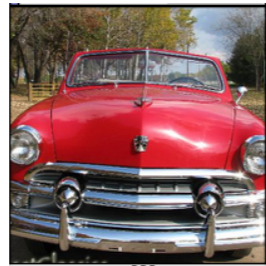
### *Image Data*



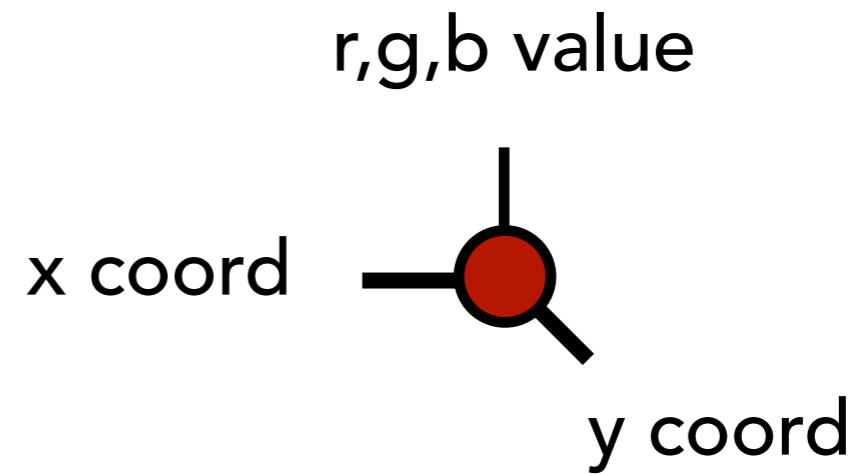
leopard



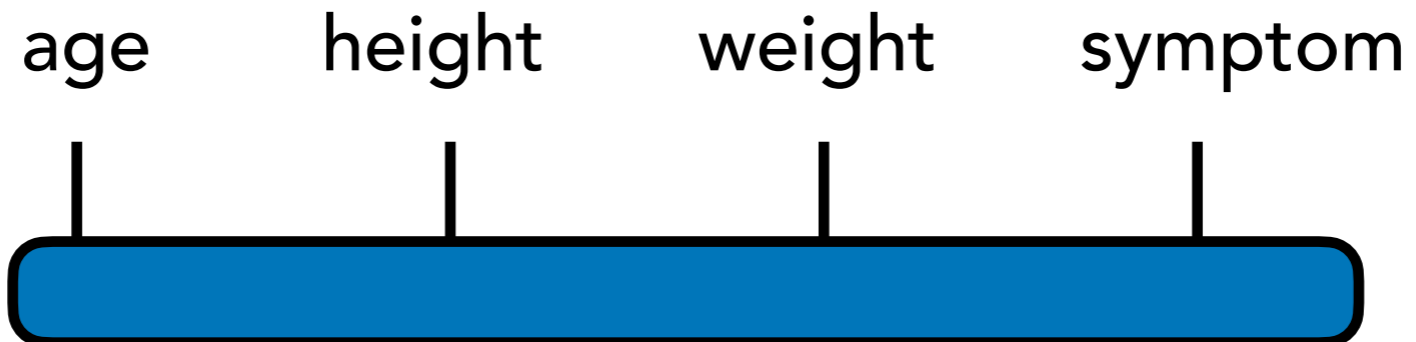
mushroom



grille



### *Medical Data*



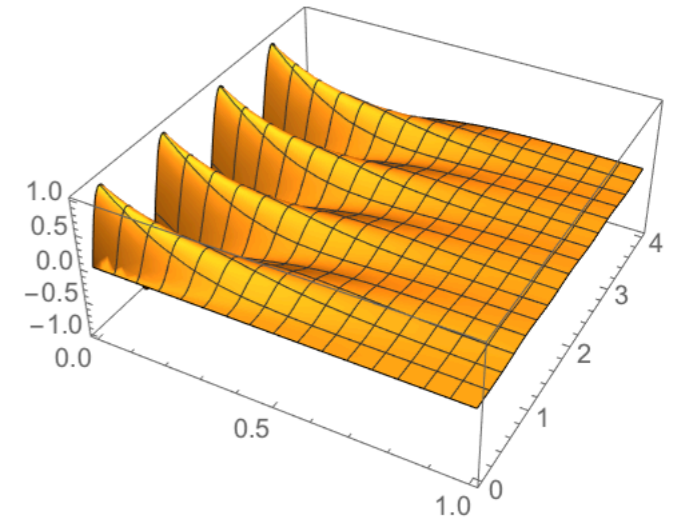


# Where do Tensors Occur?

## Discretization of functions

$$T_{nmpq} = f(x_n, x_m, x_p, x_q)$$

$$x_n = n \cdot a$$



*Note: this is how tensors come up in quantum physics, as discretizations of probability\* distribution functions or "wavefunctions"*

# The Curse of Dimensionality

Tensors beyond a few indices become *exponentially* costly to store and manipulate

$$T_{n_1 n_2 n_3 n_4 n_5 n_6}$$

$$n_j = 1, 2, \dots, 10$$



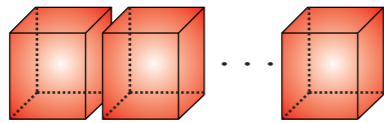
$10^6$  entries

$T_{n_1 n_2 n_3 \cdots n_N}$  has  $10^N$  entries, exponential in  $N$

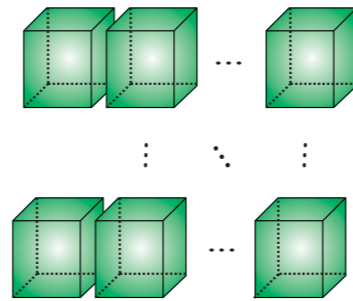
# The Curse of Dimensionality

Tensors beyond a few indices become hard to visualize

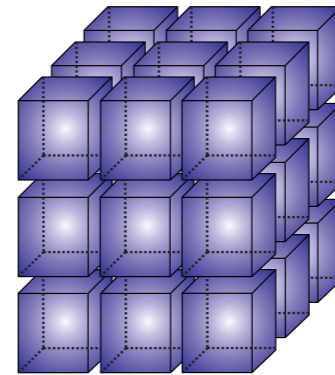
4th-order tensor



5th-order tensor



6th-order tensor



# The Curse of Dimensionality

Complicated expressions like

$$T^{n_1 n_2 n_3 n_4 n_5 n_6} = \sum_{\mathbf{a}} A_{a_1}^{n_1} A_{a_1 a_2}^{n_2} A_{a_2 a_3}^{n_3} A_{a_3 a_4}^{n_4} A_{a_4 a_5}^{n_5} A_{a_5 a_6}^{n_6} A_{a_6}^{n_7}$$

difficult for traditional index notation

# Tensor Diagram Notation

Fortunately there is a way out!

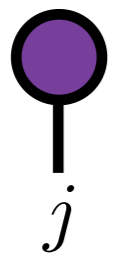


Roger Penrose

N-index tensor = shape with N lines

$$T^{s_1 s_2 s_3 \cdots s_N} = \text{Diagram of a rounded rectangle with N vertical lines extending upwards, labeled } s_1, s_2, s_3, s_4, \dots, s_N.$$

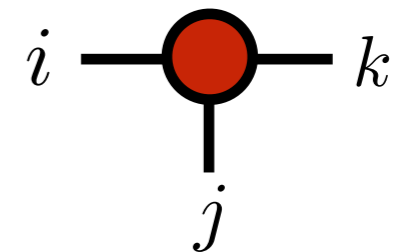
Low-order tensor examples:



$v_j$



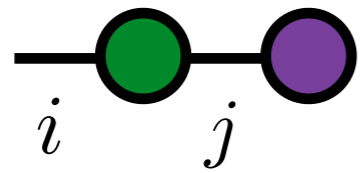
$M_{ij}$



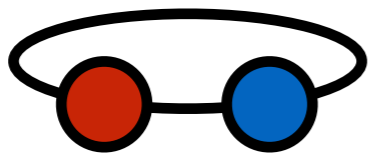
$T_{ijk}$

# Tensor Diagram Notation

Joining lines implies contraction, can omit names



$$\sum_j M_{ij} v_j$$



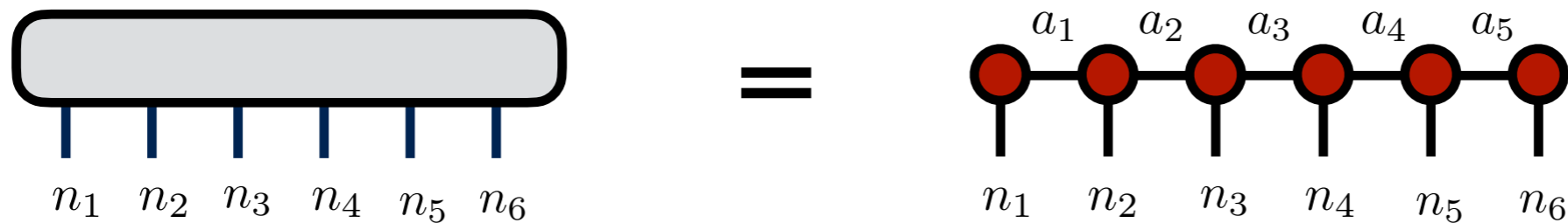
$$A_{ij} B_{ji} = \text{Tr}[AB]$$

# Tensor Diagram Notation

Complicated expressions like

$$T^{n_1 n_2 n_3 n_4 n_5 n_6} = \sum_{\mathbf{a}} A_{a_1}^{n_1} A_{a_1 a_2}^{n_2} A_{a_2 a_3}^{n_3} A_{a_3 a_4}^{n_4} A_{a_4 a_5}^{n_5} A_{a_5 a_6}^{n_6} A_{a_6}^{n_7}$$

much clearer in diagram notation



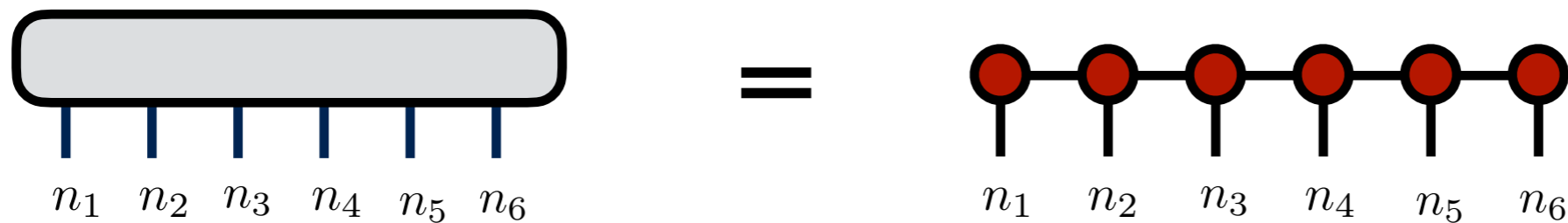
and equally rigorous

# Tensor Diagram Notation

Complicated expressions like

$$T^{n_1 n_2 n_3 n_4 n_5 n_6} = \sum_{\mathbf{a}} A_{a_1}^{n_1} A_{a_1 a_2}^{n_2} A_{a_2 a_3}^{n_3} A_{a_3 a_4}^{n_4} A_{a_4 a_5}^{n_5} A_{a_5 a_6}^{n_6} A_{a_6}^{n_7}$$

much clearer in diagram notation



and equally rigorous

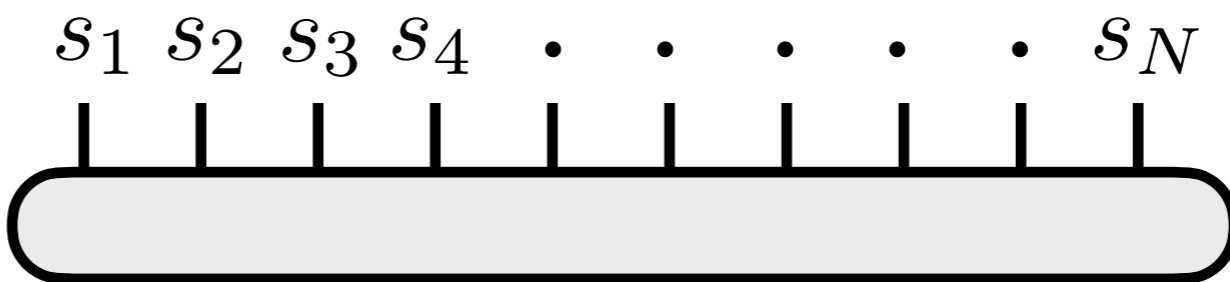


# Tensor Networks

*Breaking the curse of dimensionality*

## Key problem:

cannot store or manipulate tensor with  $N$  indices

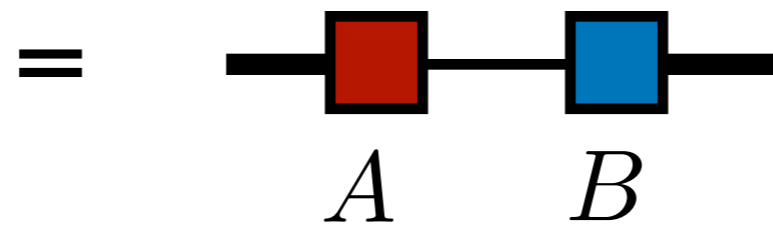
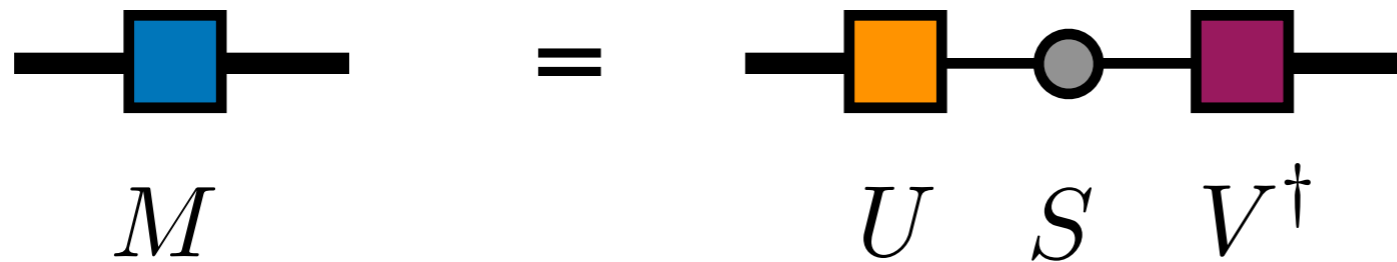
$$T^{s_1 s_2 s_3 \cdots s_N} = \text{[Diagram of a tensor with } N \text{ indices } s_1, s_2, s_3, s_4, \dots, s_N \text{]}$$


Some ways out:

- sparsity, if applicable
- sampling
- *low-rank structure*

# Low-rank Structure

Uncovering low-rank structure  
straightforward for matrices

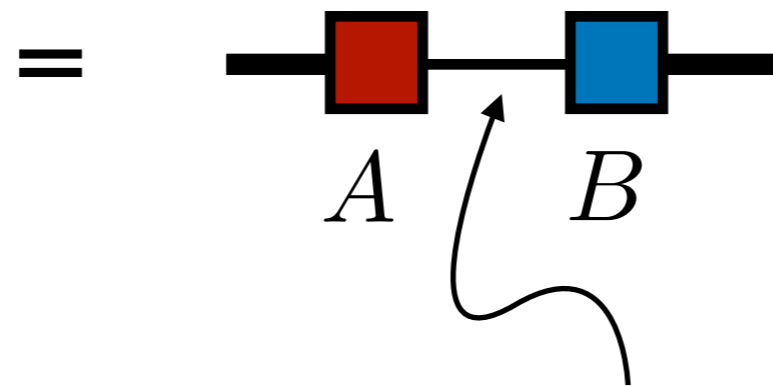
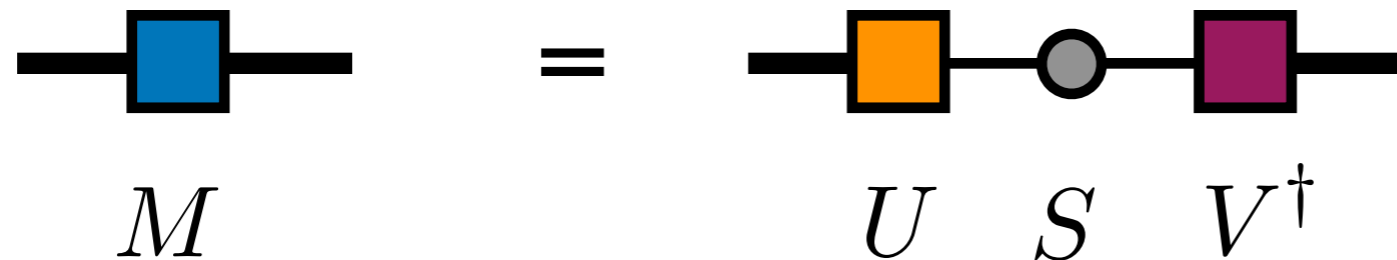


$$A = U\sqrt{S}$$
$$B = \sqrt{S}V^\dagger$$

Solved by singular value decomposition (SVD)

# Low-rank Structure

Uncovering low-rank structure  
straightforward for matrices



$$A = U \sqrt{S}$$
$$B = \sqrt{S} V^\dagger$$

*runs over  $r$  values,  $\text{rank}(M) = r$*

Solved by singular value decomposition (SVD)

## Review: *Singular Value Decomposition (SVD)*

Given rectangular (4x3) matrix M

$$M = \begin{bmatrix} 0.435839 & 0.223707 & 0.10 \\ 0.435839 & 0.223707 & -0.10 \\ 0.223707 & 0.435839 & 0.10 \\ 0.223707 & 0.435839 & -0.10 \end{bmatrix}$$

Can factorize as

$$\begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{bmatrix} \begin{bmatrix} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0.200 \end{bmatrix} \begin{bmatrix} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{bmatrix}
 \begin{bmatrix} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0.200 \end{bmatrix}
 \begin{bmatrix} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$U$ 
 $S$ 
 $V^T$

Matrices  $U$  and  $V$  have orthonormal columns:

$$U^T U = 1$$

$$V^T V = 1$$

$$\begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{bmatrix} \begin{bmatrix} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0.200 \end{bmatrix} \begin{bmatrix} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$U$ 
 $S$ 
 $V^T$

Matrices U and V have orthonormal columns:

$$U^T U = 1$$

$$V^T V = 1$$

S diagonal = "singular values"

Elements of S always:

- 1) Real
- 2) Non-negative
- 3) Decreasing

Keep fewer and fewer elements of  $S$ :

$$\begin{matrix} U \\ \begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{bmatrix} \end{matrix} \begin{matrix} S \\ \begin{bmatrix} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0.200 \end{bmatrix} \end{matrix} \begin{matrix} V^T \\ \begin{bmatrix} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

$$= M = \begin{bmatrix} 0.435839 & 0.223707 & 0.10 \\ 0.435839 & 0.223707 & -0.10 \\ 0.223707 & 0.435839 & 0.10 \\ 0.223707 & 0.435839 & -0.10 \end{bmatrix}$$

$$\|M - M\|^2 = 0$$



Keep fewer and fewer elements of  $S$ :

$$\begin{array}{c} U \\ \left[ \begin{array}{ccc} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{array} \right] \end{array} \begin{array}{c} S \\ \left[ \begin{array}{ccc} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0.200 \end{array} \right] \end{array} \begin{array}{c} V^T \\ \left[ \begin{array}{ccc} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{array} \right] \end{array}$$
  
$$= M_2 = \left[ \begin{array}{ccc} 0.435839 & 0.223707 & 0 \\ 0.435839 & 0.223707 & 0 \\ 0.223707 & 0.435839 & 0 \\ 0.223707 & 0.435839 & 0 \end{array} \right]$$

$$\|M - M\|^2 = 0$$

Keep fewer and fewer elements of  $S$ :

$$\begin{array}{c} U \\ \begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{bmatrix} \end{array} \begin{array}{c} S \\ \begin{bmatrix} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0 \end{bmatrix} \end{array} \begin{array}{c} V^T \\ \begin{bmatrix} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{array}$$
  
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$$\|M_2 - M\|^2 = 0.04 = (0.2)^2$$

Keep fewer and fewer elements of  $S$ :

$$\begin{array}{c} U \\ \left[ \begin{array}{ccc} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{array} \right] \end{array} \begin{array}{c} S \\ \left[ \begin{array}{ccc} 0.933 & 0 & 0 \\ 0 & 0.300 & 0 \\ 0 & 0 & 0 \end{array} \right] \end{array} \begin{array}{c} V^T \\ \left[ \begin{array}{ccc} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{array} \right] \end{array}$$
  
$$= M_3 = \left[ \begin{array}{ccc} 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \end{array} \right]$$

$$\|M_2 - M\|^2 = 0.04 = (0.2)^2$$

Keep fewer and fewer elements of  $S$ :

$$\begin{array}{c} U \\ \left[ \begin{array}{ccc} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{array} \right] \end{array} \begin{array}{c} S \\ \left[ \begin{array}{ccc} 0.933 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{array} \right] \end{array} \begin{array}{c} V^T \\ \left[ \begin{array}{ccc} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{array} \right] \end{array}$$
  
$$= M_3 = \left[ \begin{array}{ccc} 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \end{array} \right]$$

$$\|M_3 - M\|^2 = 0.13 = (0.3)^2 + (0.2)^2$$

Keep fewer and fewer elements of S:

$$\begin{matrix} U & S & V^T \\ \begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & -1/2 & -1/2 \\ 1/2 & 1/2 & 1/2 \\ 1/2 & 1/2 & -1/2 \end{bmatrix} & \begin{bmatrix} 0.933 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0.707107 & 0.707107 & 0 \\ -0.707107 & 0.707107 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

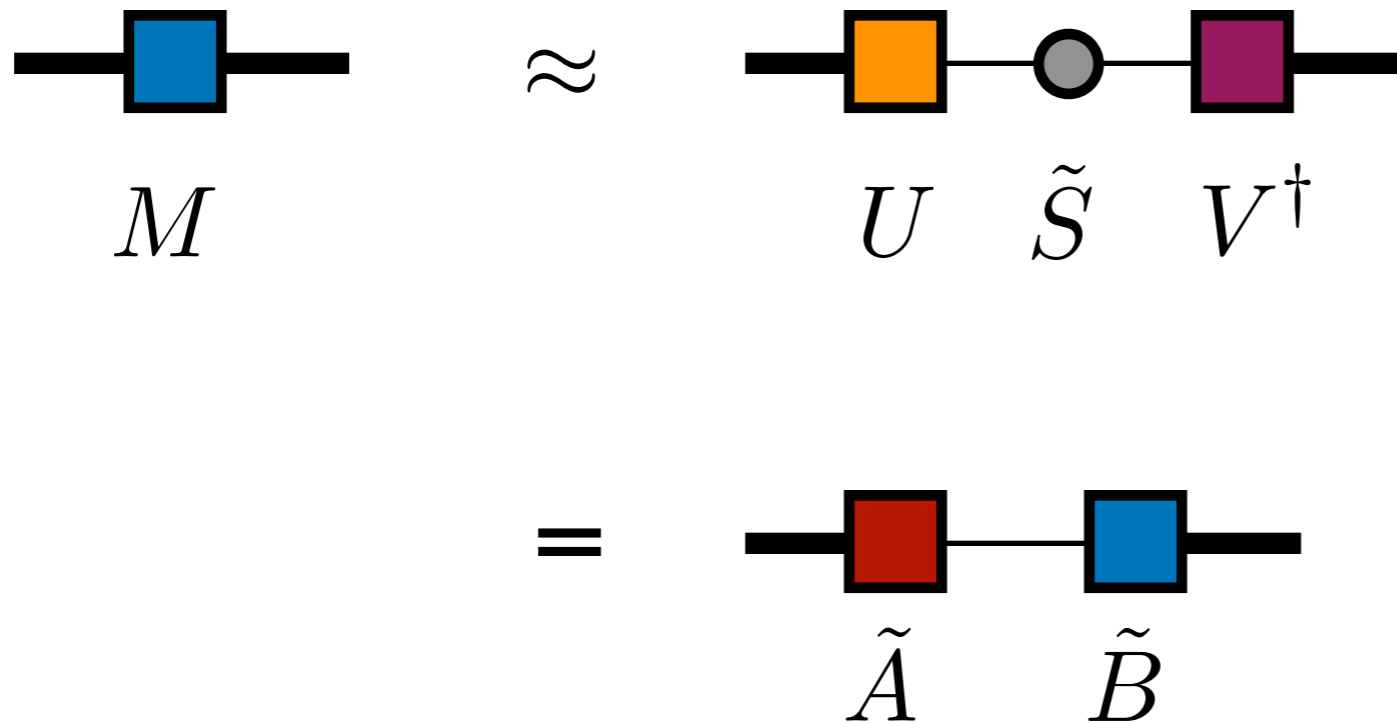
$$= M_3 = \begin{bmatrix} 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \\ 0.329773 & 0.329773 & 0 \end{bmatrix}$$

Truncating SVD =  
Controlled  
approximation for M

$$\|M_3 - M\|^2 = 0.13 = (0.3)^2 + (0.2)^2$$

# Low-rank Structure

If matrix  $M$  is approximately low-rank,  
truncating singular values of SVD gives optimal approximation



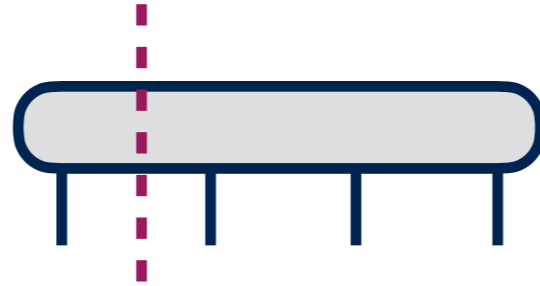
Let's apply SVD to a tensor - how?

Reshape as a matrix:



Let's apply SVD to a tensor - how?

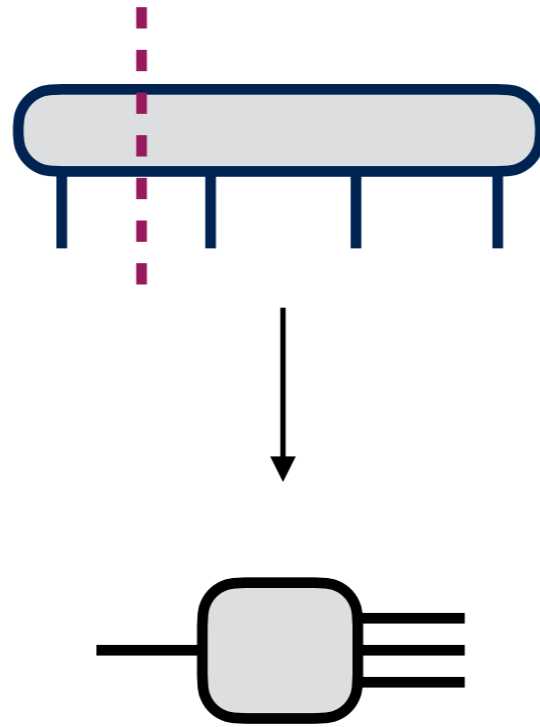
Reshape as a matrix:





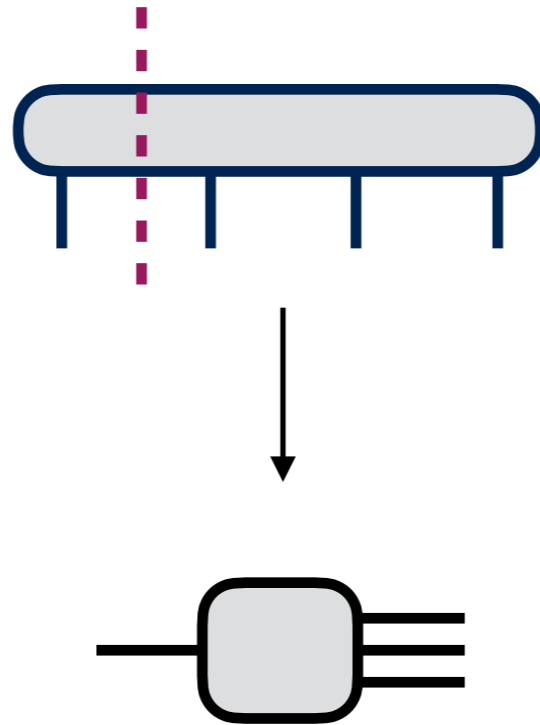
Let's apply SVD to a tensor - how?


Reshape as a matrix:



Let's apply SVD to a tensor - how?

Reshape as a matrix:



Reshaping  as a matrix means treating as a 2x8 matrix  $M$ , where:

$$1 \text{ --- } \text{matrix icon} \text{ --- } \begin{matrix} 1 \\ 1 \\ 1 \end{matrix} = M_{11}$$

$$1 \text{ --- } \text{matrix icon} \text{ --- } \begin{matrix} 1 \\ 2 \\ 1 \end{matrix} = M_{13}$$

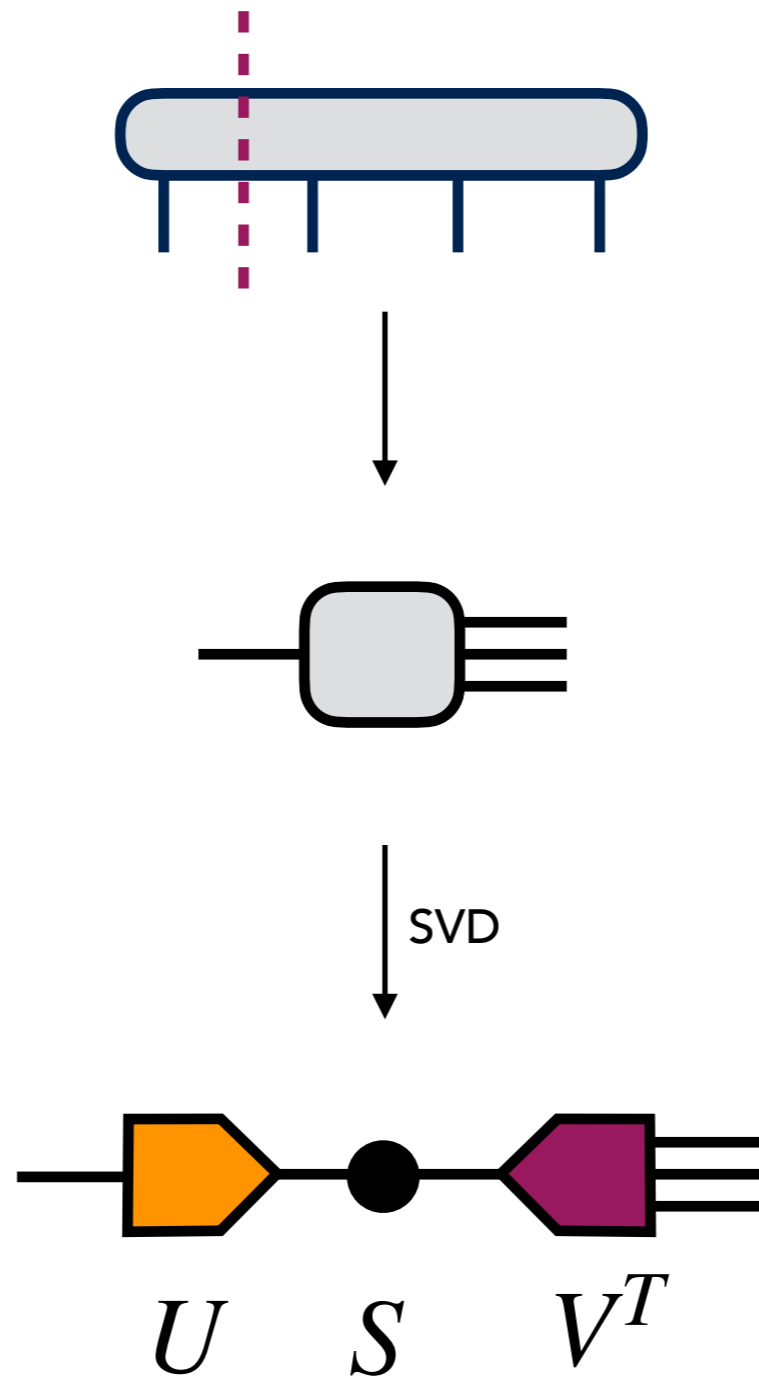
$$1 \text{ --- } \text{matrix icon} \text{ --- } \begin{matrix} 2 \\ 1 \\ 1 \end{matrix} = M_{12}$$

$$1 \text{ --- } \text{matrix icon} \text{ --- } \begin{matrix} 2 \\ 2 \\ 1 \end{matrix} = M_{14}$$

etc.

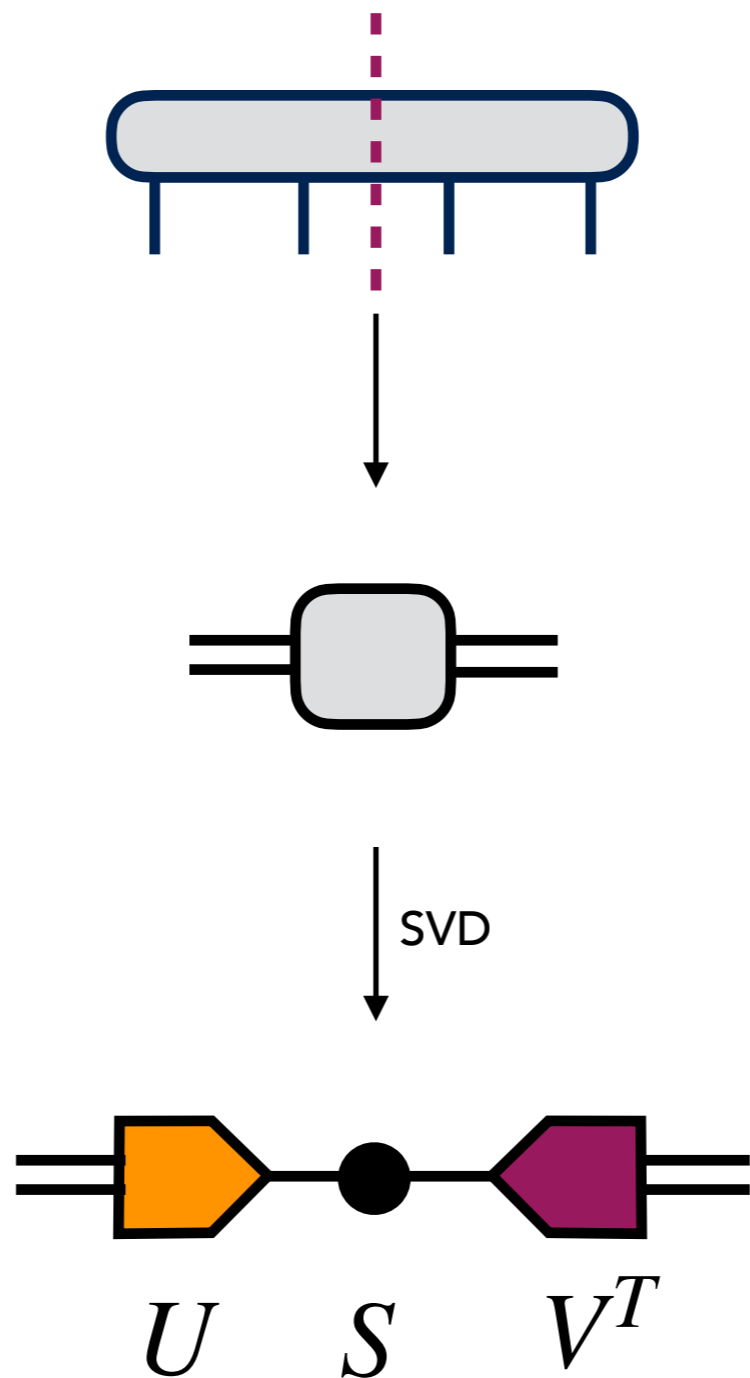
# How to generalize SVD to tensors?

Reshape as a matrix:



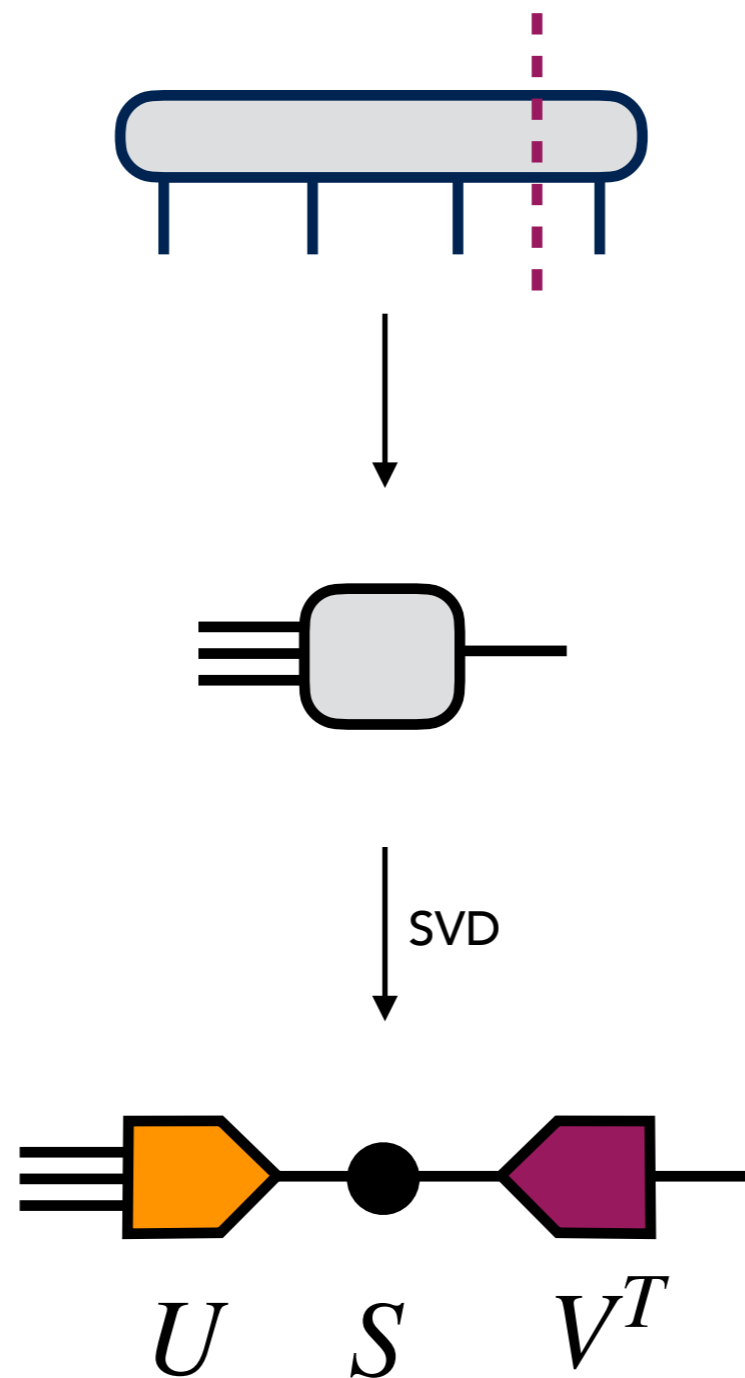
How to generalize SVD to tensors?

Other partitions:

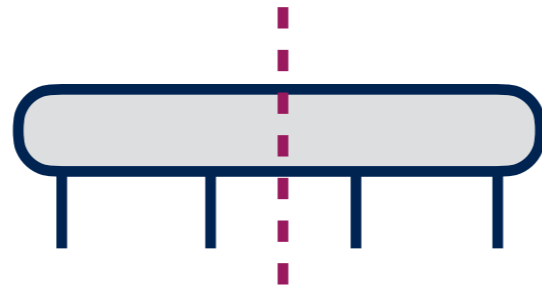


# How to generalize SVD to tensors?

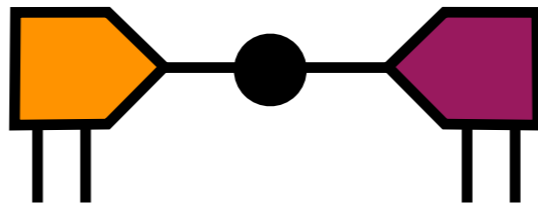
Other partitions:



From now on, reshaping steps are  
*implicit:*



SVD  
↓

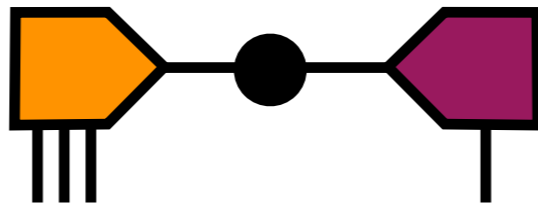


$U$     $S$     $V^T$

From now on, reshaping steps are  
*implicit*:

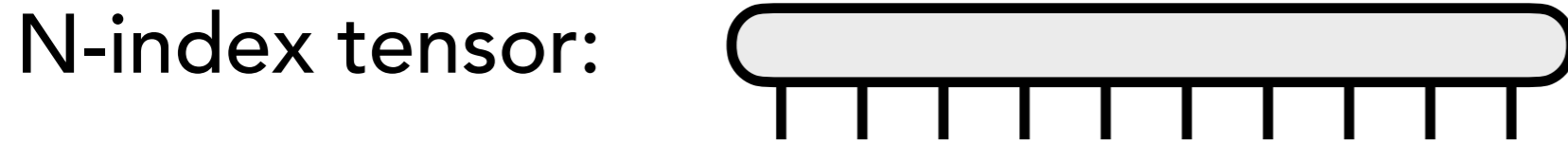


SVD  
↓

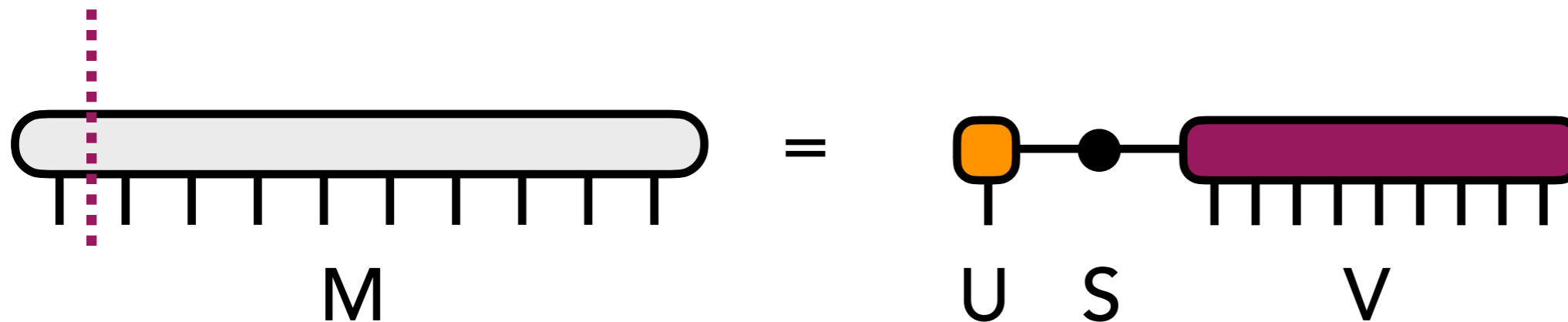


$U$     $S$     $V^T$

For N-index tensor, which partition to choose?

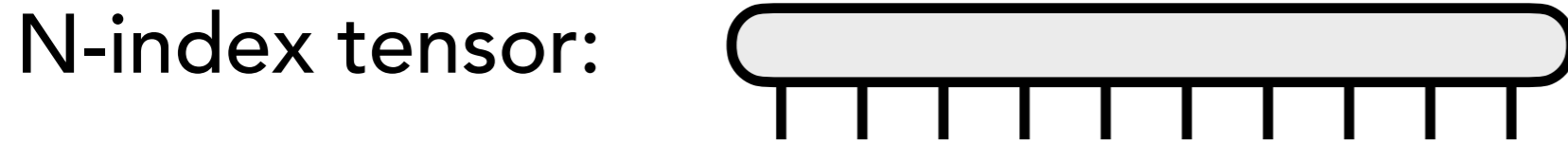


Could reshape as  $2 \times 2^{N-1}$  matrix and SVD

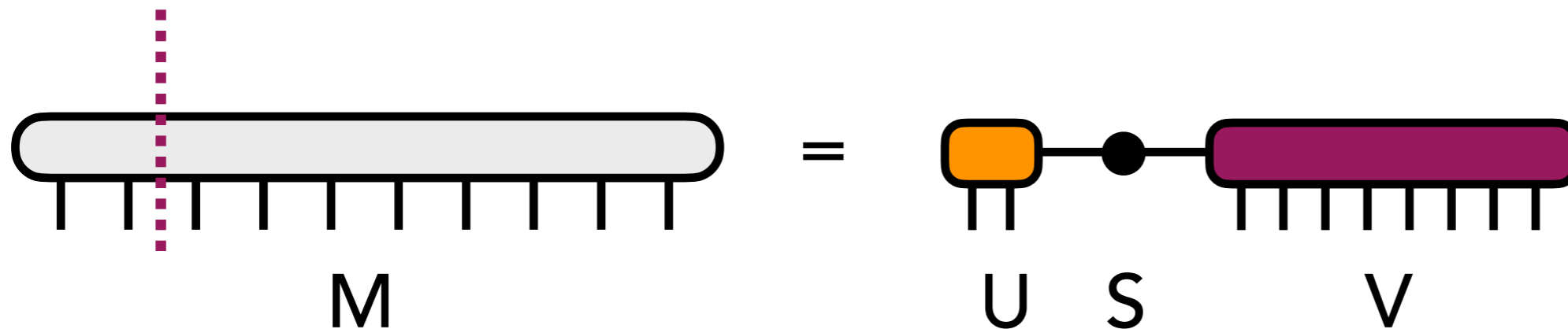




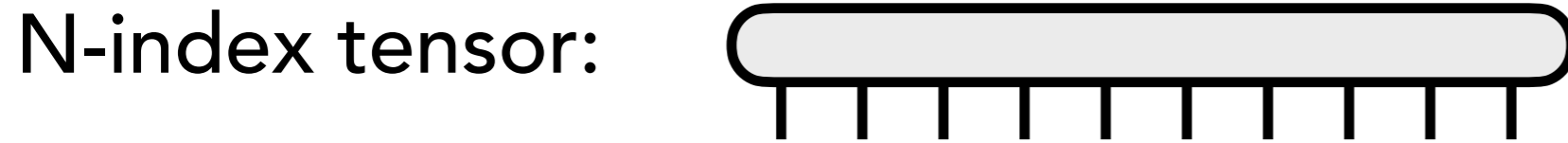
For N-index tensor, which partition to choose?



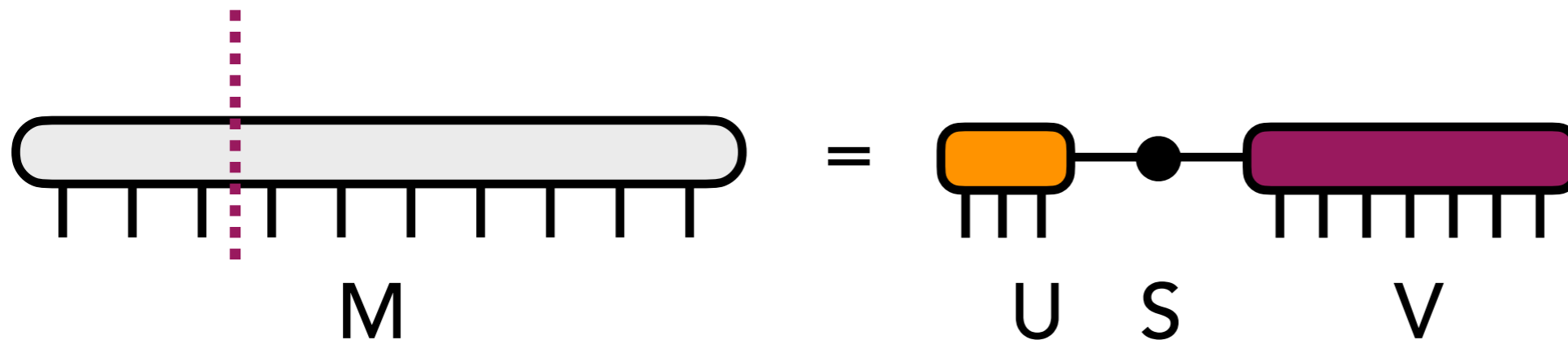
Or reshape to  $2^2 \times 2^{N-2}$  matrix and SVD



For N-index tensor, which partition to choose?



Or reshape to  $2^3 \times 2^{N-3}$  matrix and SVD

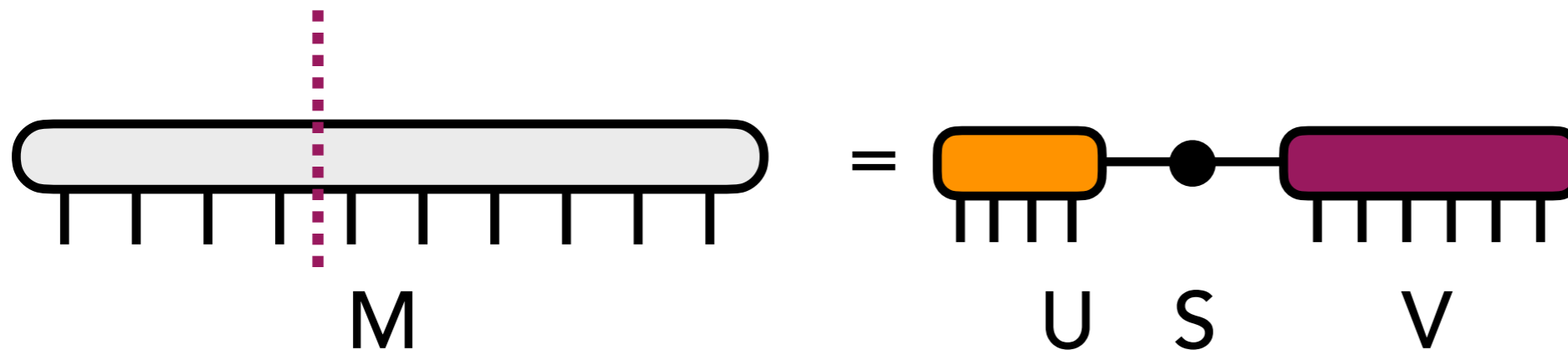


For N-index tensor, which partition to choose?

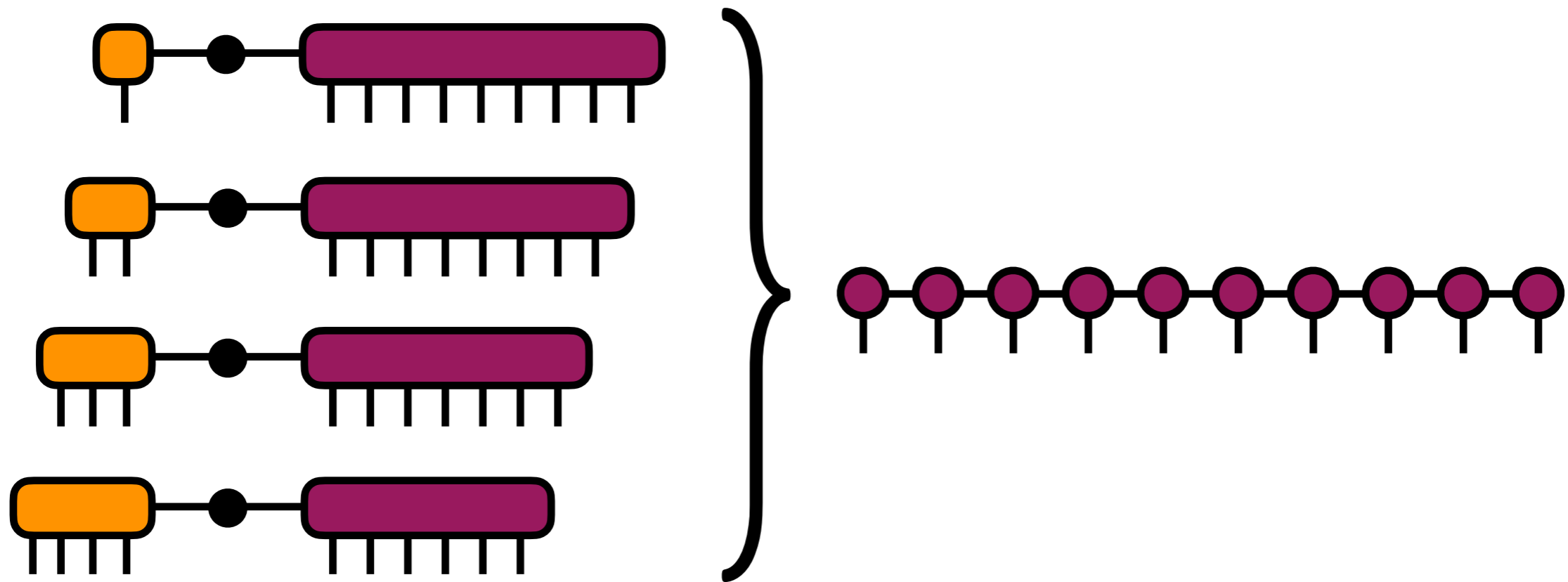
N-index tensor:



Or reshape to  $2^4 \times 2^{N-4}$  matrix and SVD



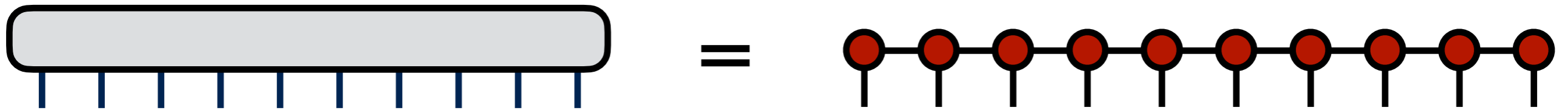
Can combine all SVD's simultaneously  
Result known as *matrix product state (MPS)*



MPS = vast generalization of SVD for tensors

also known as *tensor train (TT)* in math literature

# Matrix product state (MPS) tensor network



*Can view as multi-SVD of a tensor*

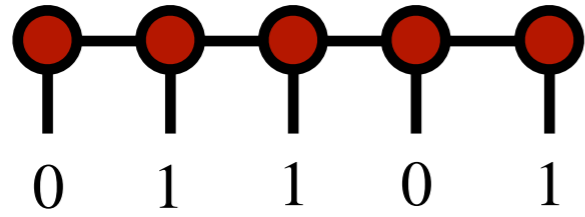


*Or special class or subspace of tensors  
(low-rank subspace)*

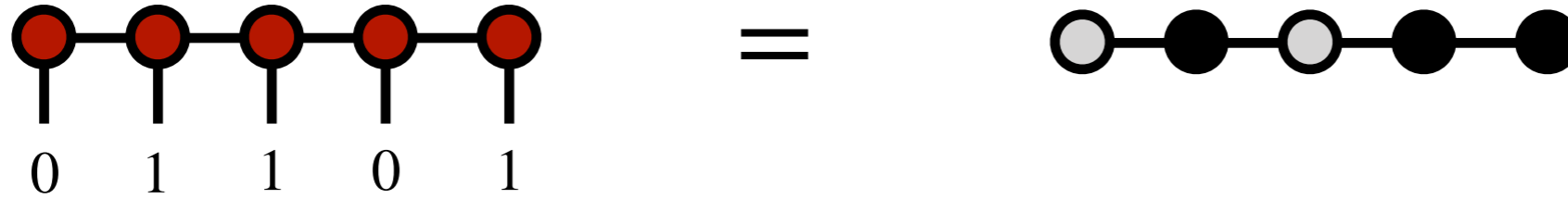
Name matrix product state refers to retrieving elements:



Name matrix product state refers to retrieving elements:

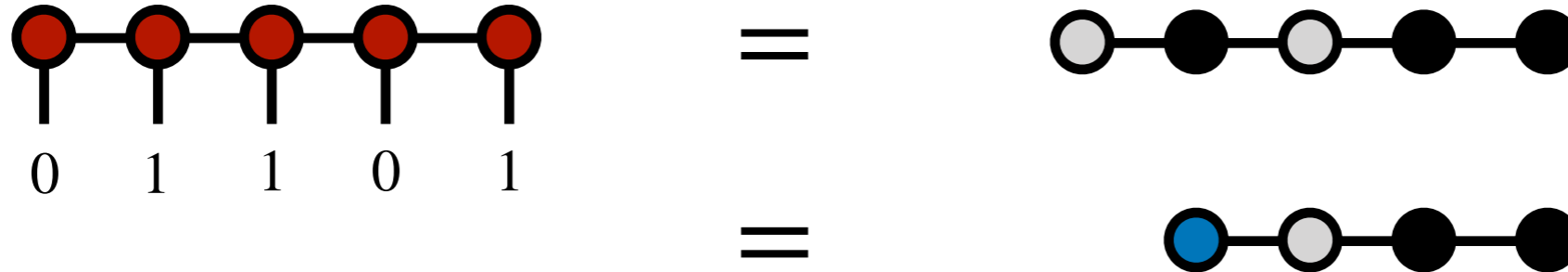


Name matrix product state refers to retrieving elements:

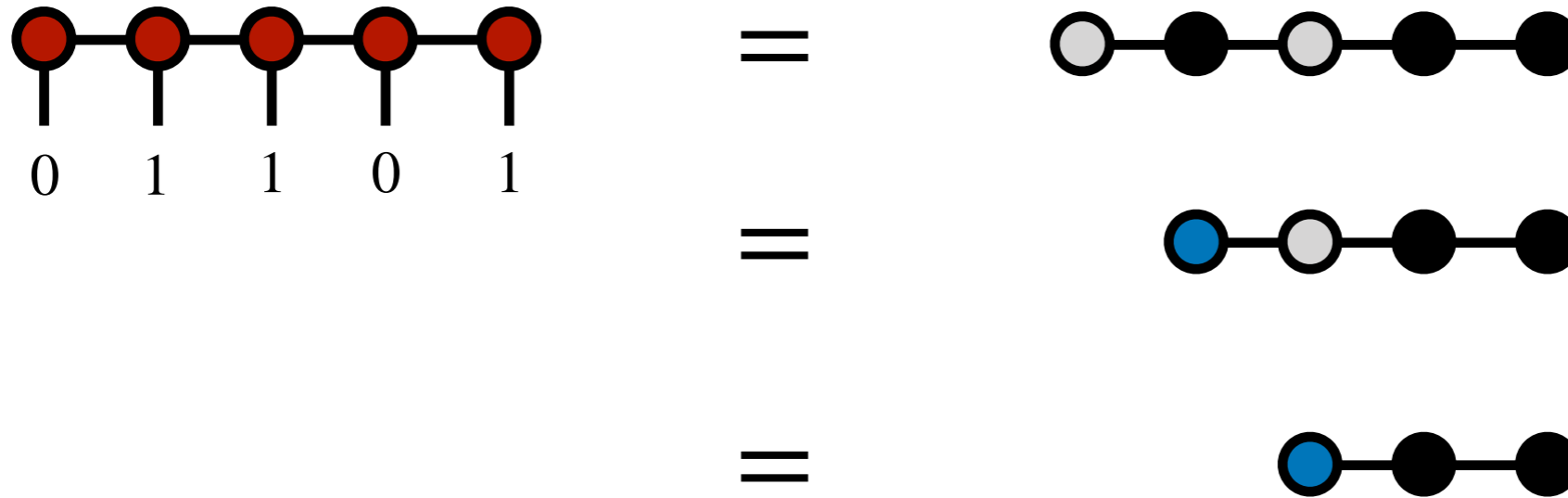




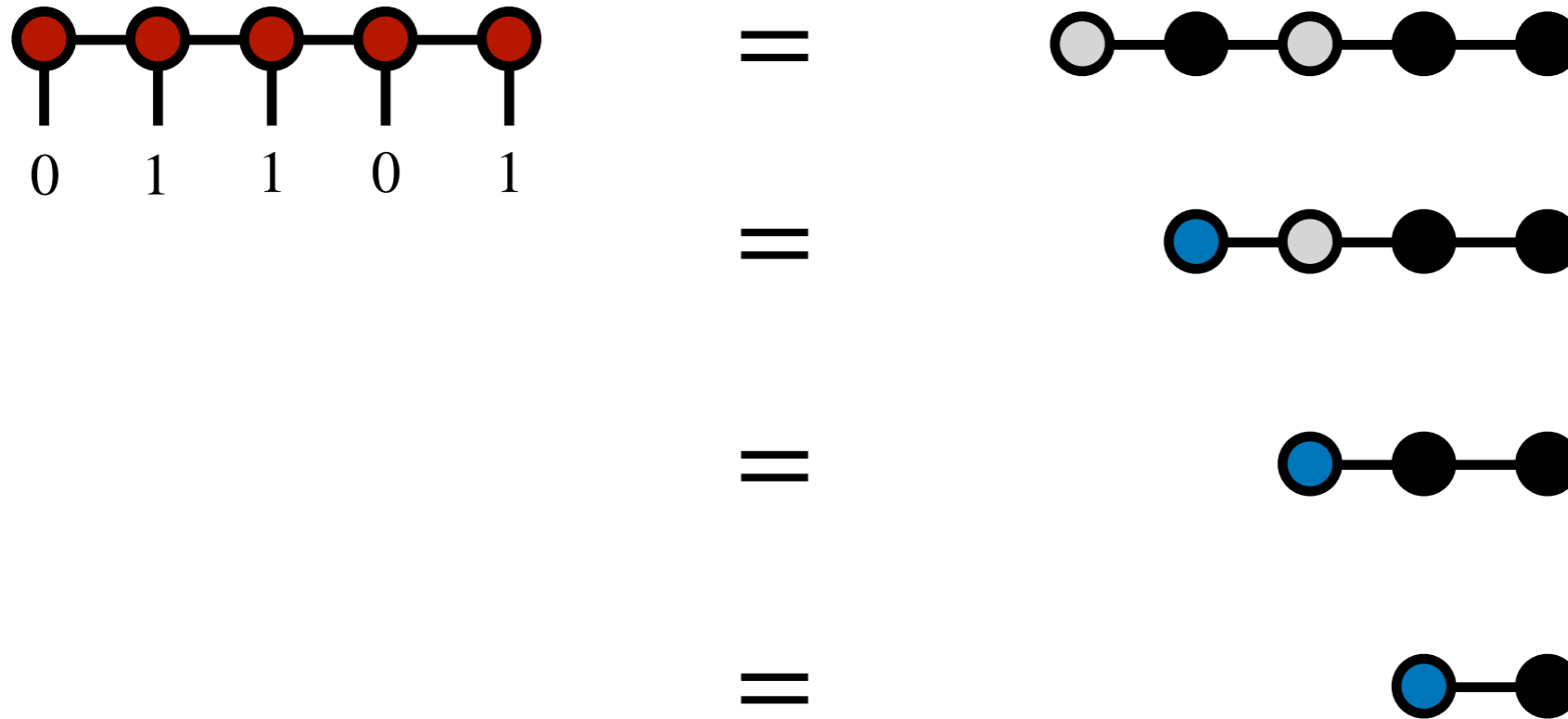
Name matrix product state refers to retrieving elements:



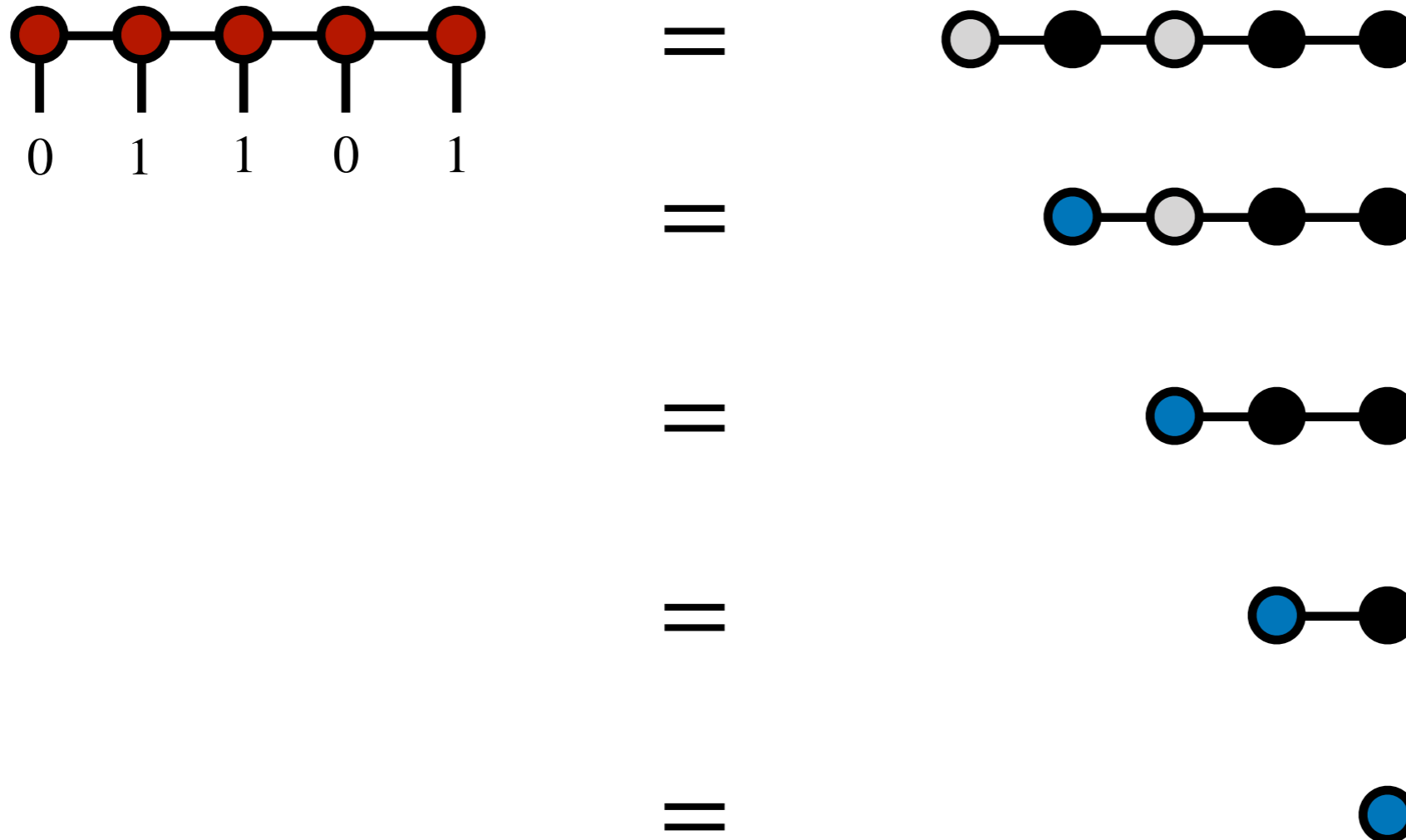
Name matrix product state refers to retrieving elements:



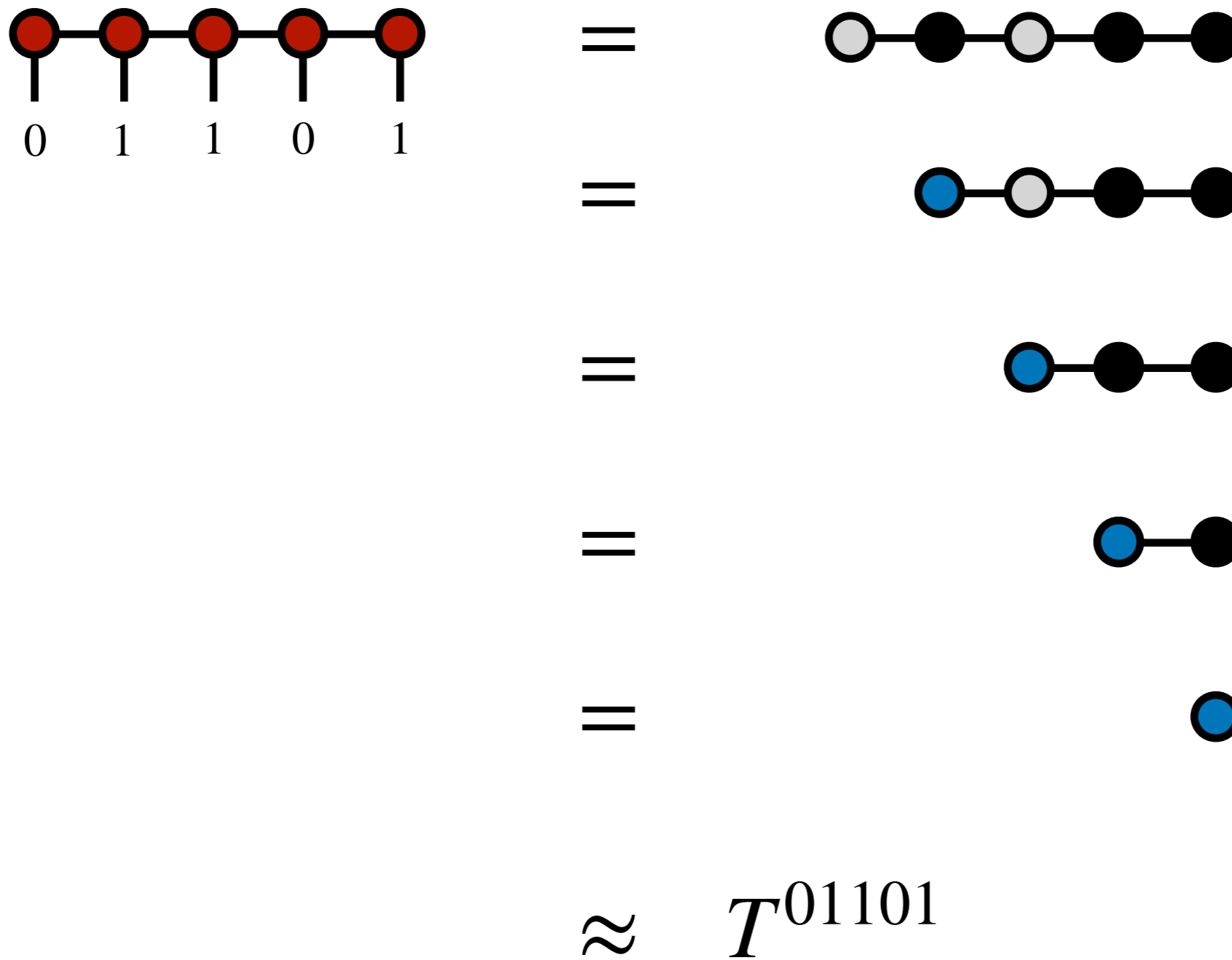
Name matrix product state refers to retrieving elements:



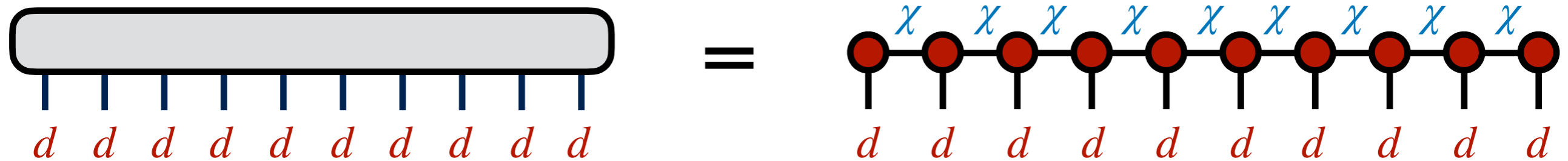
Name matrix product state refers to retrieving elements:



Name matrix product state refers to retrieving elements:



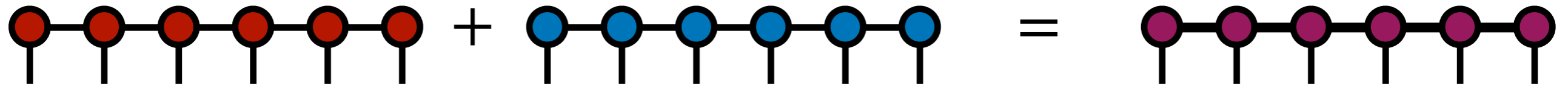
Hyper-parameter of matrix product state (MPS) is  
bond dimension  $\chi$



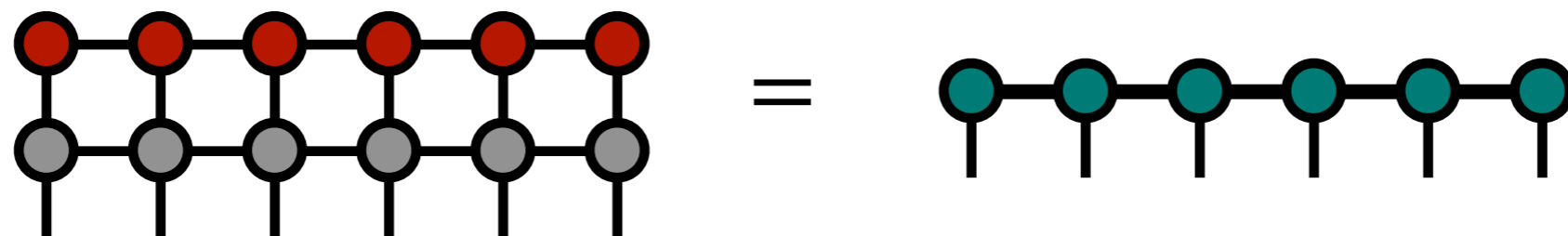
If modest  $\chi$  yields good approximation,  
obtain massive compression:

$$d^N \longrightarrow N d \chi^2$$

Can efficiently sum MPS in compressed form:



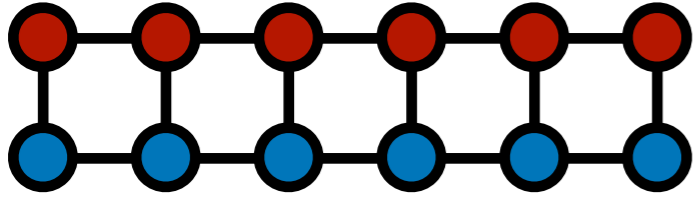
Or multiply by other networks:



Typical cost  $\chi^3$ , memory usage  $\chi^2$

# More detailed tensor network algorithm

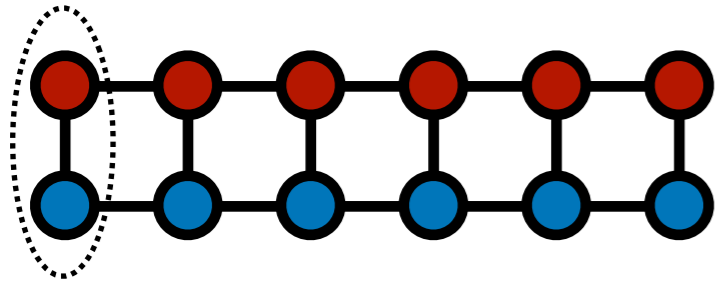
*Inner product of two MPS tensors*





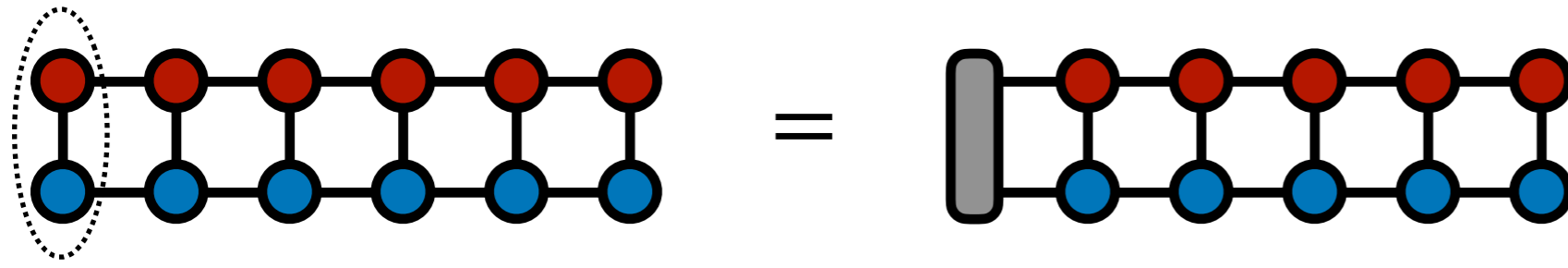
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



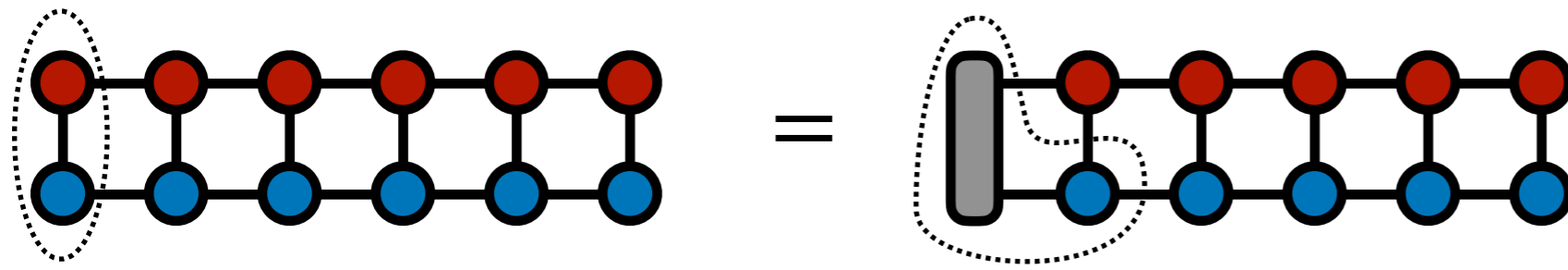
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



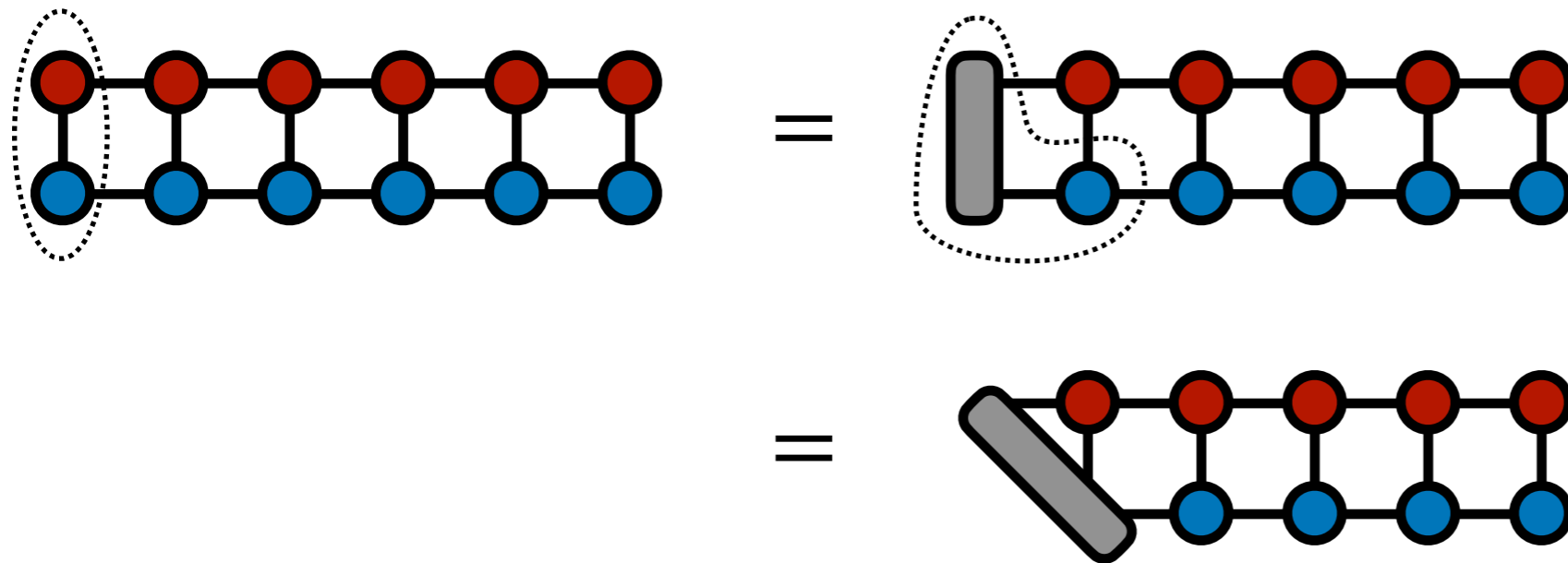
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



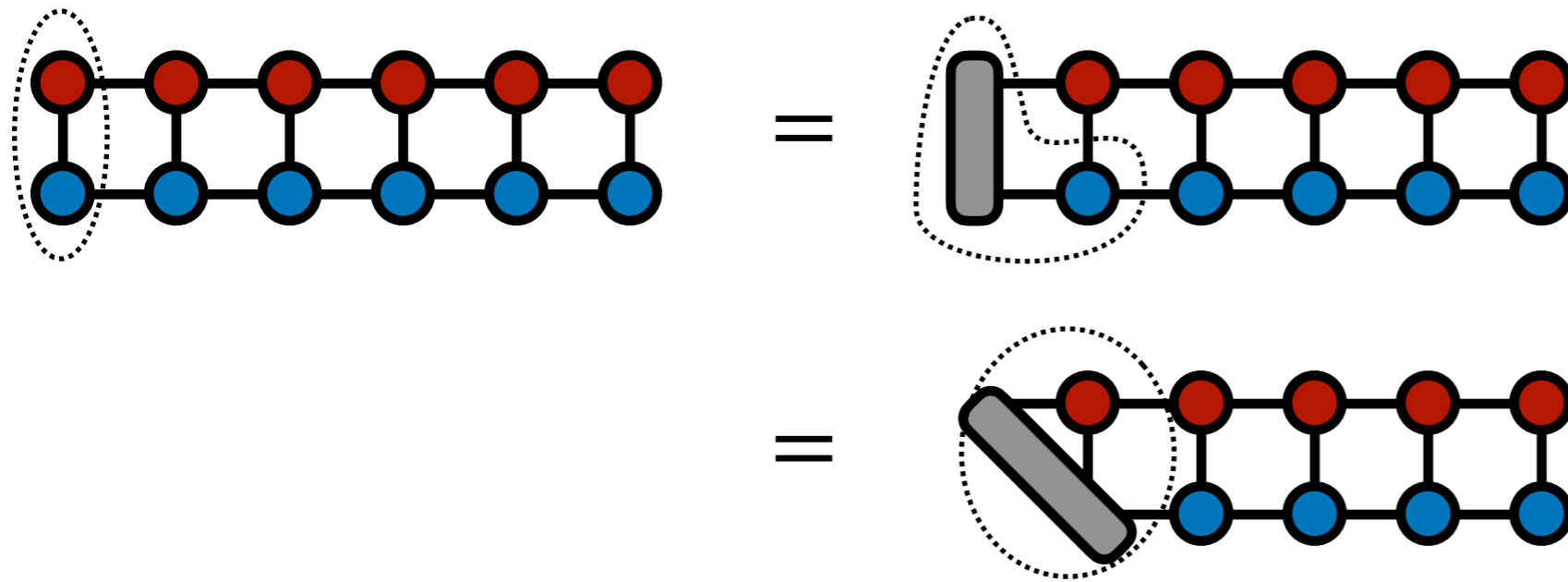
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



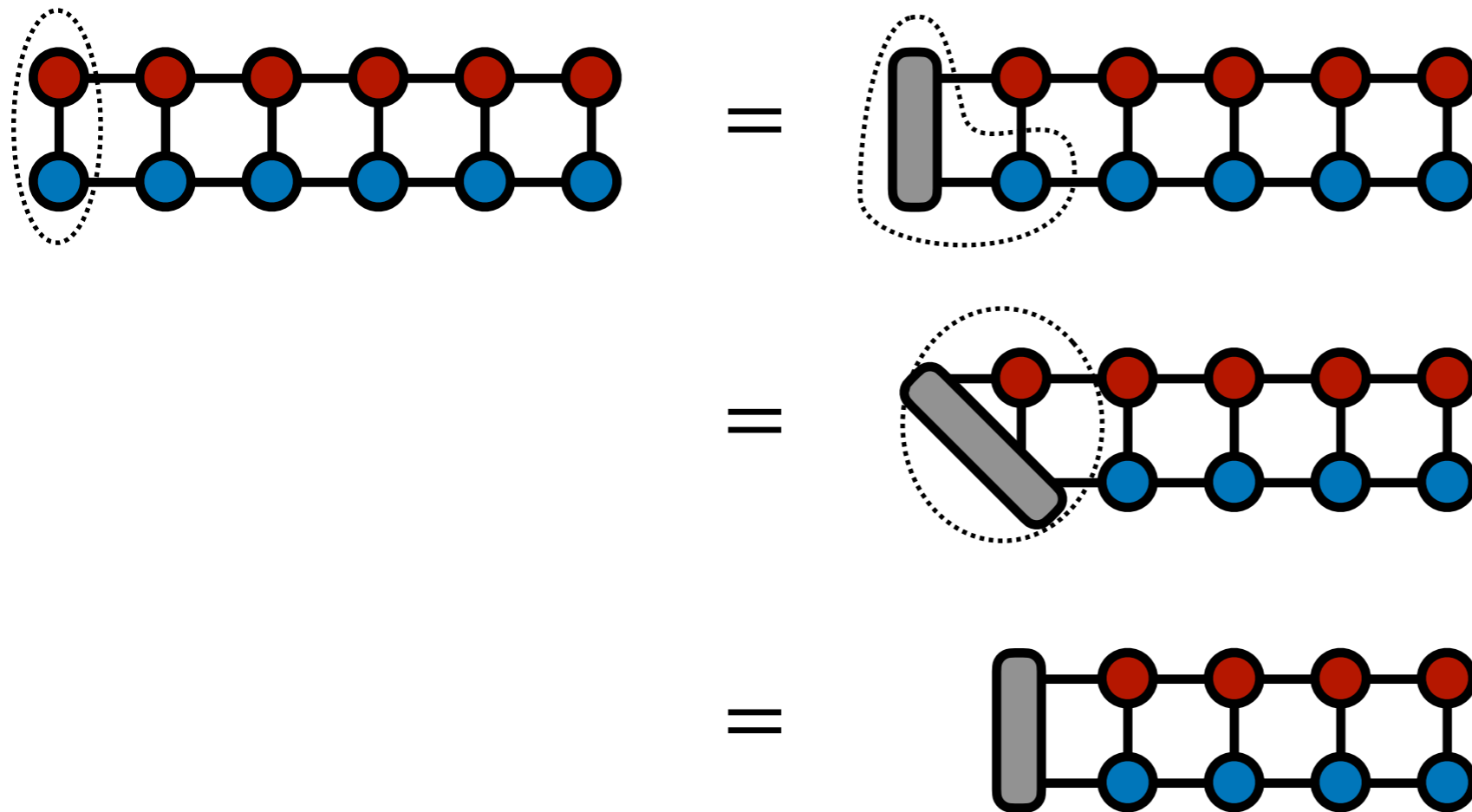
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



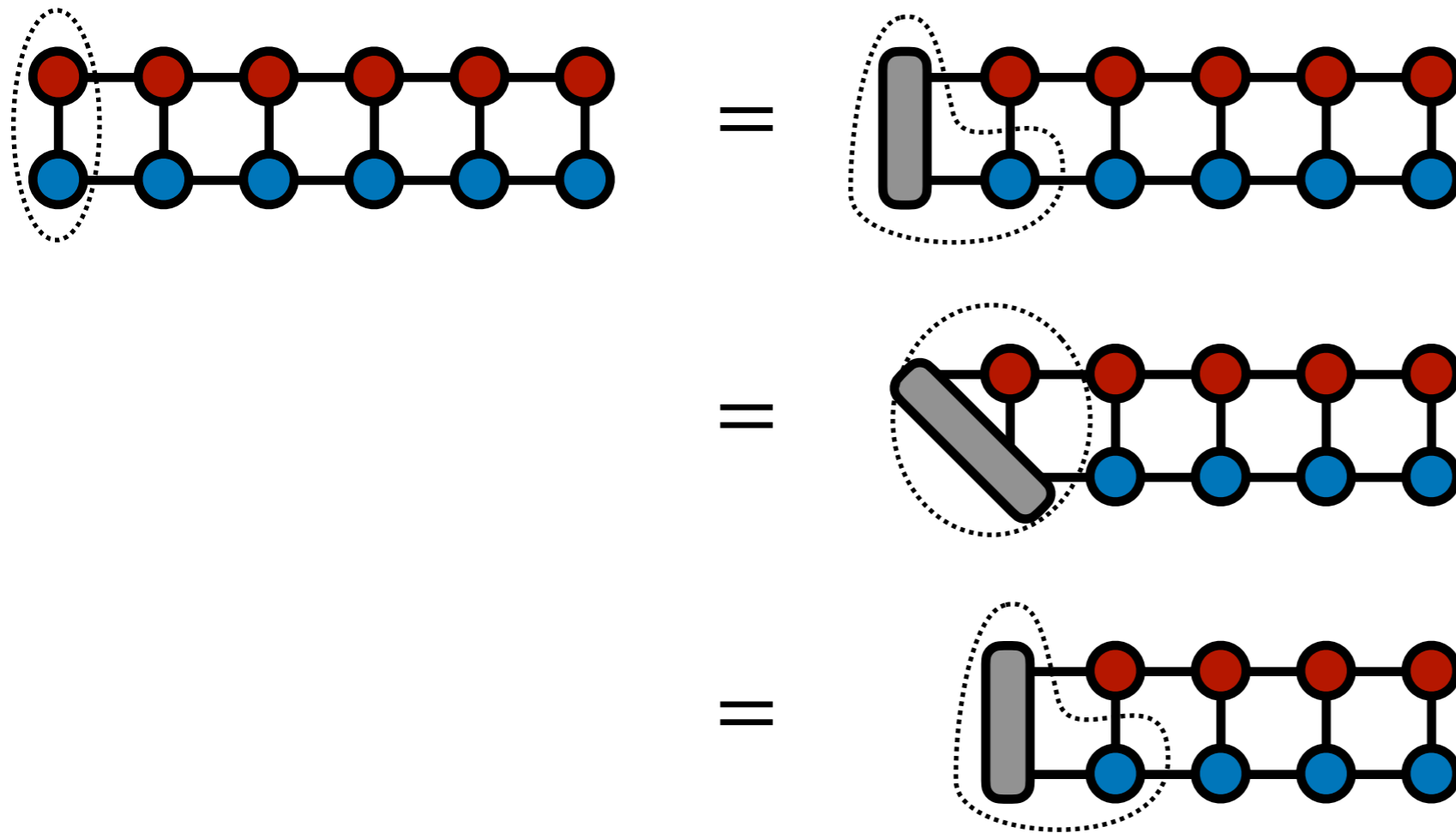
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



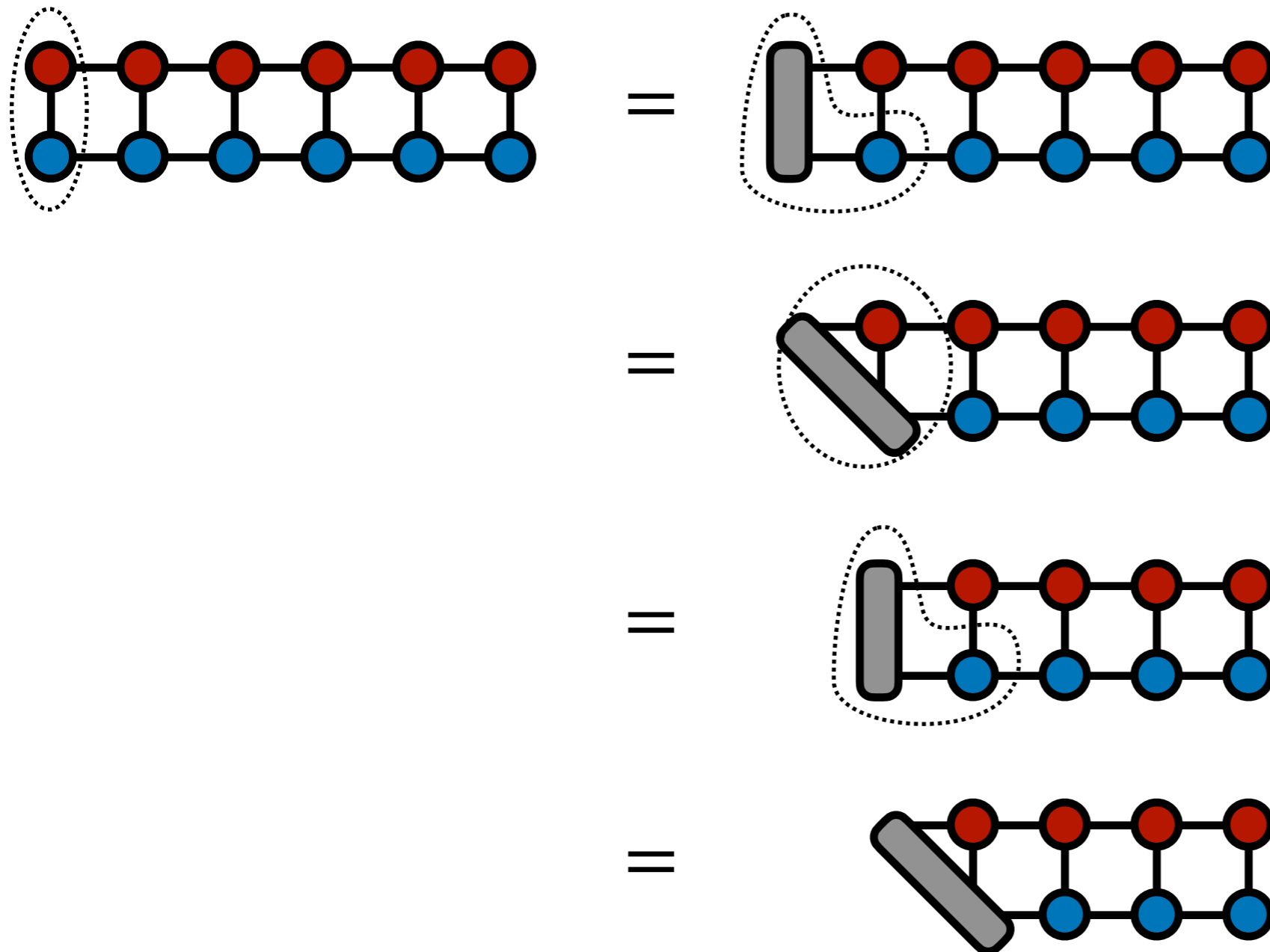
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



# More detailed tensor network algorithm

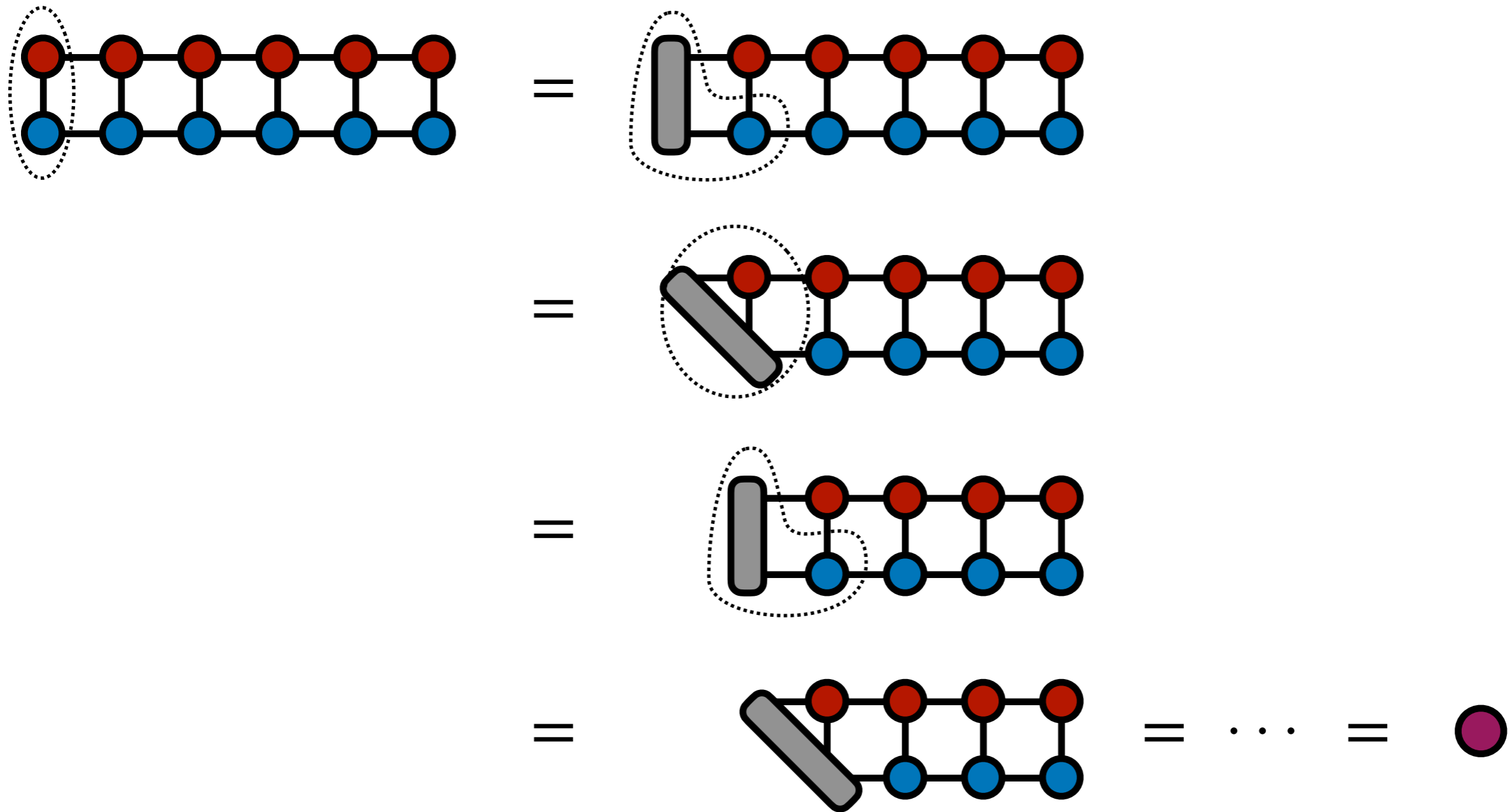
*Inner product of two MPS tensors*





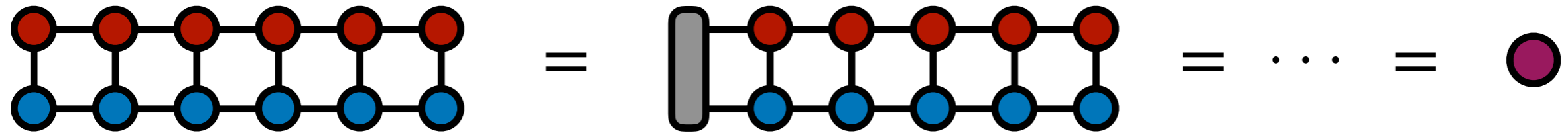
# More detailed tensor network algorithm

*Inner product of two MPS tensors*



Cost  $\sim \chi^3$ , memory usage  $\sim \chi^2$

## Inner product of two MPS tensors

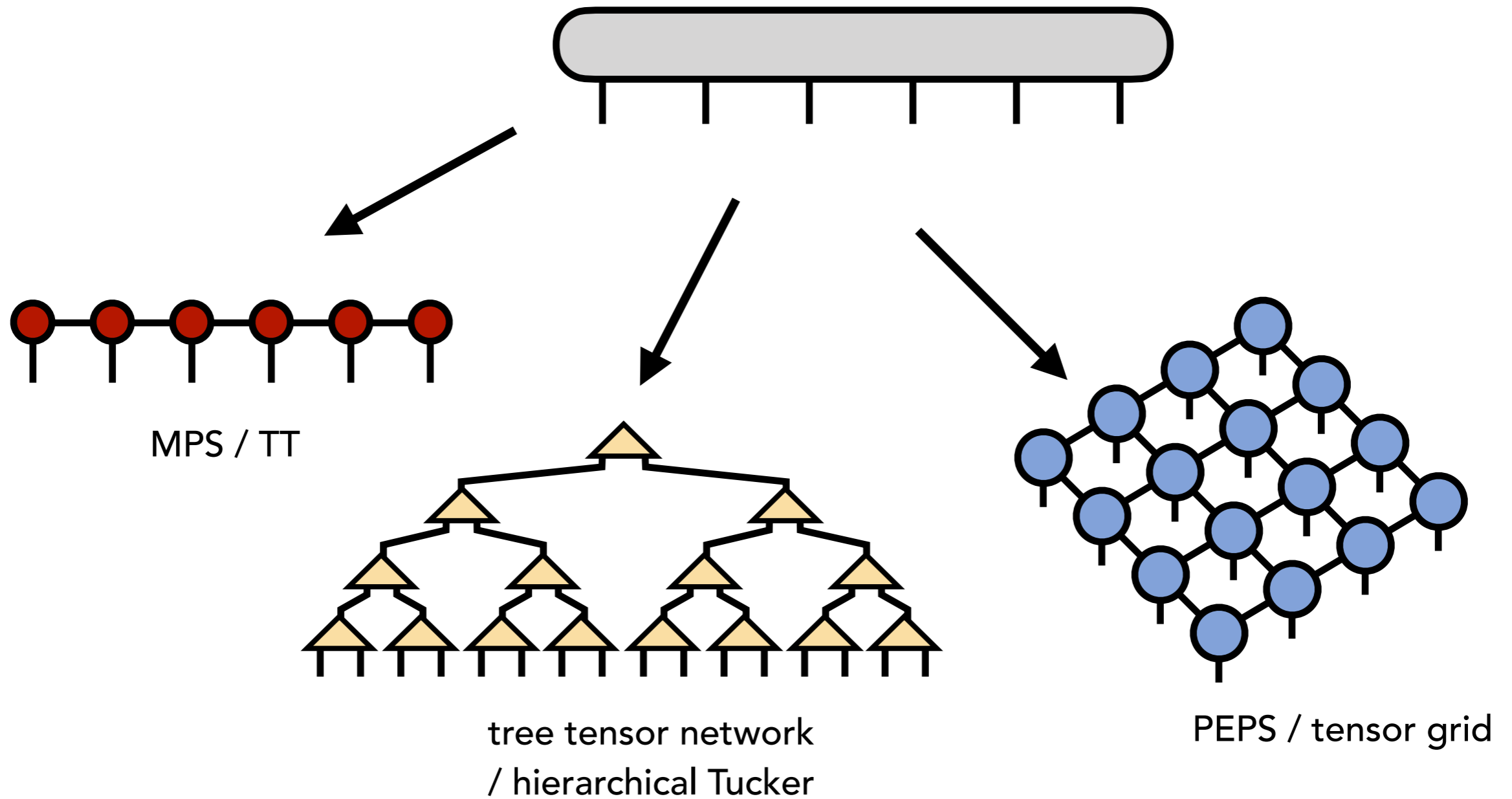


If each MPS represents tensor with 40 indices of dimension 2

Then above algorithm computes dot product of two 'vectors' of a *trillion* entries each

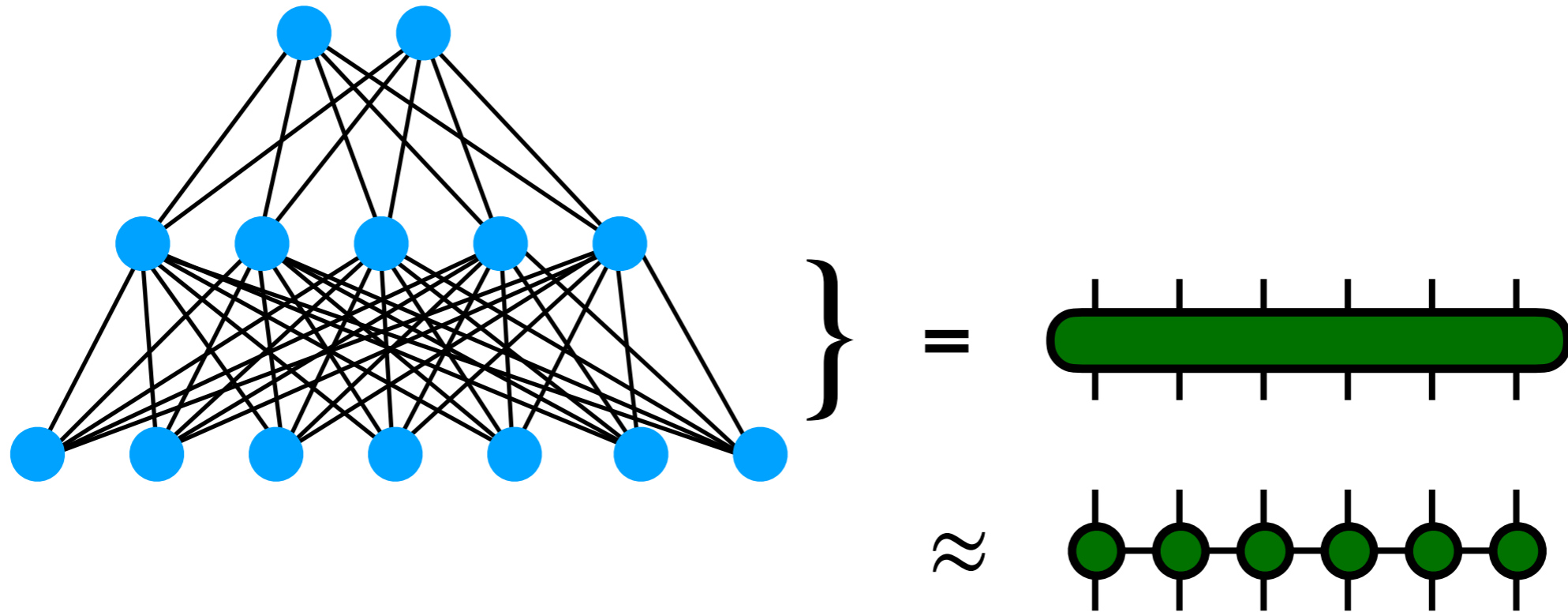
Takes  $\sim 10\text{ms}$  for bond dimension  $\chi = 100$

There are other tensor networks too,  
with their own algorithms and degrees of expressive power



# Applications of Tensor Networks

# Compressing Neural Network Weight Layers



View weight layer (size  $2^N \times 2^N$ )  
as tensor with  $2N$  indices (each of dimension 2)

Training through tensor-network approx. of weight layer  
yields state-of-art performance while giving 80x  
compression (only 1% decrease on CIFAR-10)

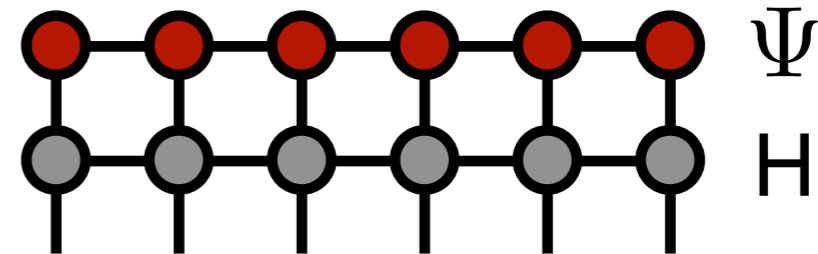
# Solving PDE's with Tensor Networks

$$i \frac{\partial}{\partial t} \Psi(\{\mathbf{r}\}, t) = H \Psi(\{\mathbf{r}\}, t)$$

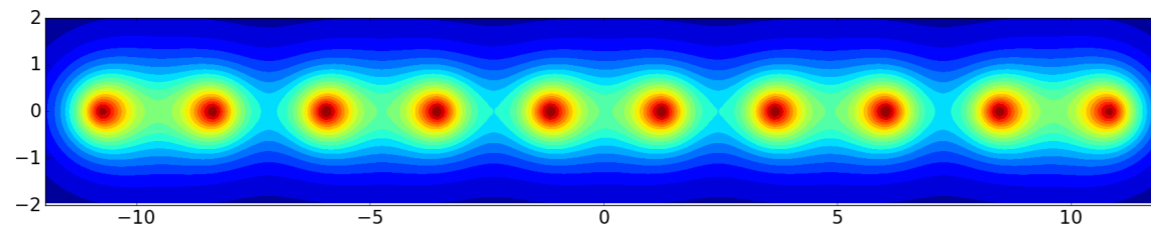
*Schrödinger equation, quantum mechanics*

Discretize  $H$  and  $\Psi$  by introducing a basis set

Represent by tensor networks:

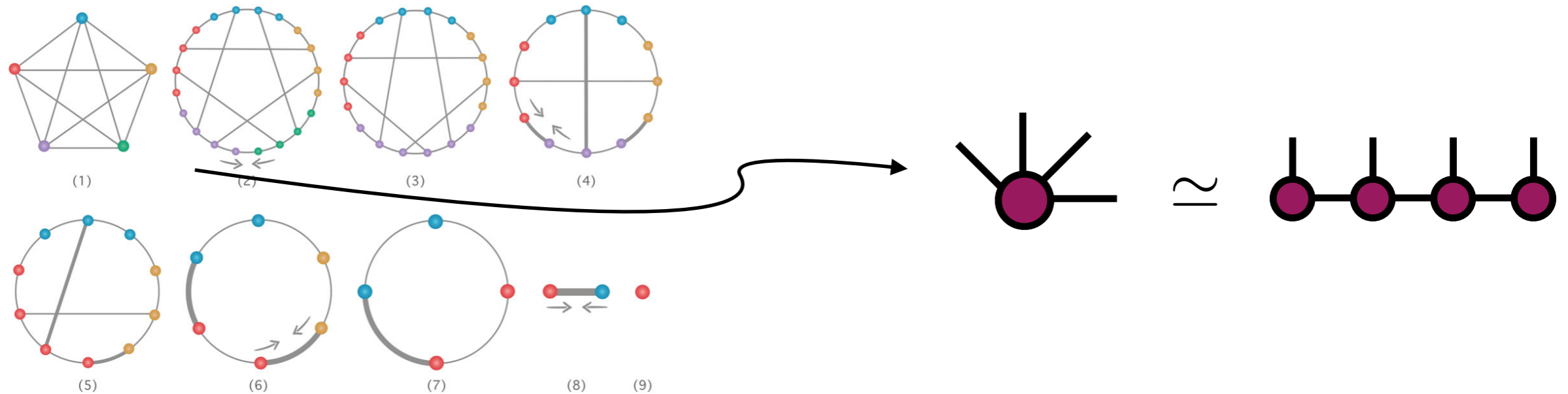


Stationary solution for 1000's of Hydrogen atoms:

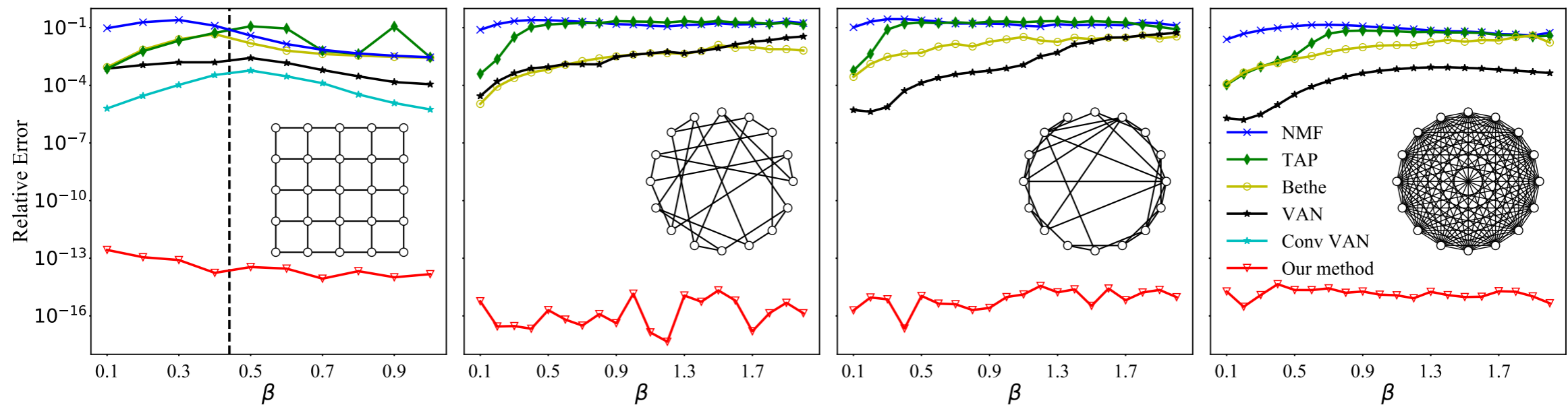


# Contracting Arbitrary Tensor Networks

Pan, Zhou, Li, Zhang, Phys. Rev. Lett. 125, 060503 (2020)



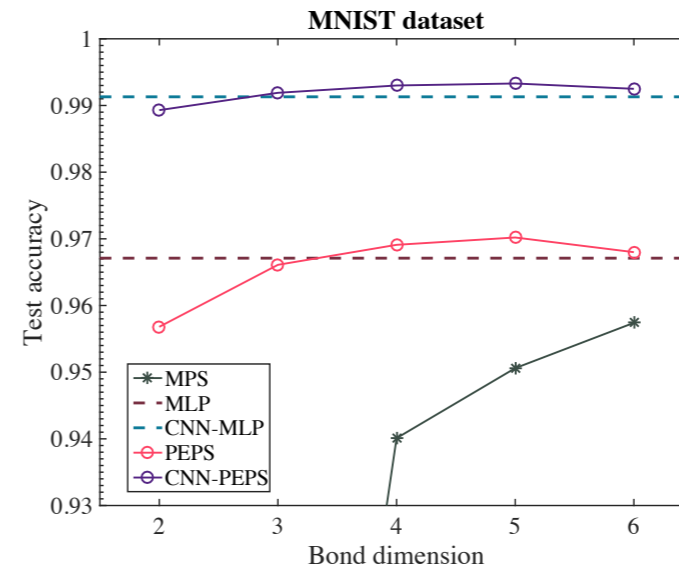
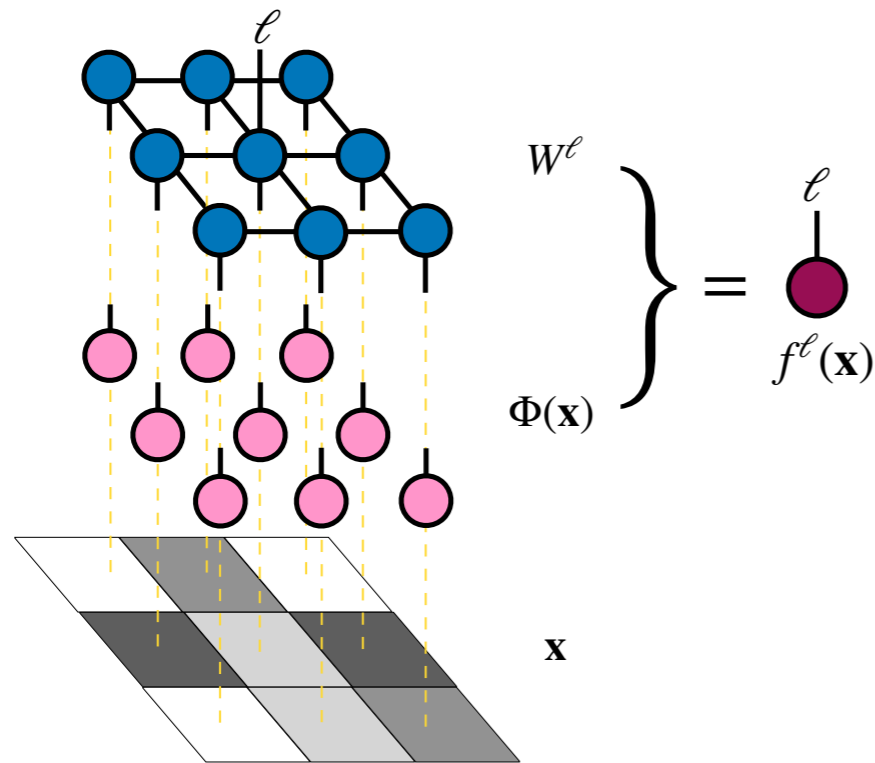
Application to graphical models (e.g. Ising spin glass):



See also: Jermyn, "Automatic Contraction of Unstructured Tensor Networks",  
SciPost Phys. 8, 005 (2020)



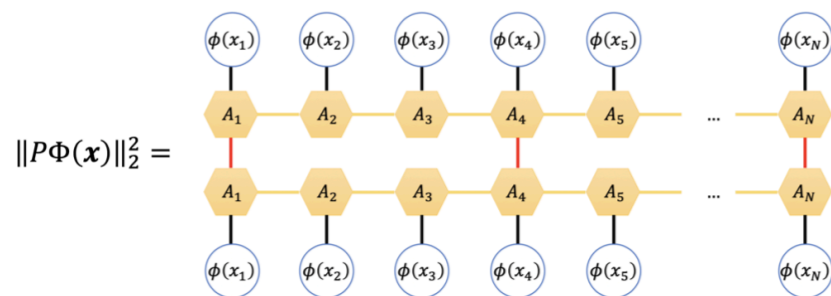
# Tensor Network Machine Learning Models



← neural net

Only beaten by one other model for FashionMNIST dataset

Cheng, Wang, Zhang, "Supervised Learning with PEPS" arxiv:2009.09932



New state-of-the-art result for anomaly detection task for tabular (heterogeneous) data

Geometrical framework for anomaly detection

Table 3: Mean AUROC scores (in %) and standard errors on ODDS datasets.

Dataset	OC-SVM	IF	GOAD	DAGMM	TNAD
<i>Wine</i>	<b>60.0</b>	46.0 ± 8.4	48.2 ± 24.7	51.7 ± 19.3	<b>97.3 ± 4.5</b>
<i>Glass</i>	<b>62.0</b>	57.2 ± 1.6	53.5 ± 13.6	52.5 ± 12.9	<b>81.8 ± 7.3</b>
<i>Thyroid</i>	98.8	<b>99.0 ± 0.1</b>	95.8 ± 1.3	88.8 ± 6.8	<b>99.0 ± 0.1</b>
<i>Satellite</i>	<b>79.9</b>	77.2 ± 0.9	60.6 ± 5.3	72.1 ± 4.7	<b>81.3 ± 0.5</b>
<i>Forest</i>	<b>97.7</b>	71.7 ± 2.6	64.6 ± 4.7	60.9 ± 8.9	<b>98.8 ± 0.6</b>

Wang, Roberts, Vidal, Leichenauer, "Anomaly detection with tensor networks" arxiv:2006.02516



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## Quantum-inspired machine learning

Friday, October 23, 2020

10:00 – 18:00

[Google Calendar](#) · [ICS](#)

**FRIDAY, OCTOBER 23, 2020 ON ZOOM**  
10:00 AM - 6:00 PM EDT

**REGISTER TO JOIN**

### **Anomaly detection with tensor networks**

*Stefan Leichenauer, X (Google)*

### **Language modeling with reduced densities**

*Tai-Danae Bradley, X (Google)*

### **Probabilistic modeling with tensor networks**

*Jacob Miller, Université de Montreal*

### **Progress in tensor network algorithms for machine learning:**

*Miles Stoudenmire, Flatiron Institute*

### **Differentiable programming with tensor networks**

*Lei Wang, Institute of Physics, Chinese Academy of Sciences*

### **Organizers:**

*David Schwab, The Graduate Center, CUNY*

*John Terilla, Queens College and The Graduate Center, CUNY*

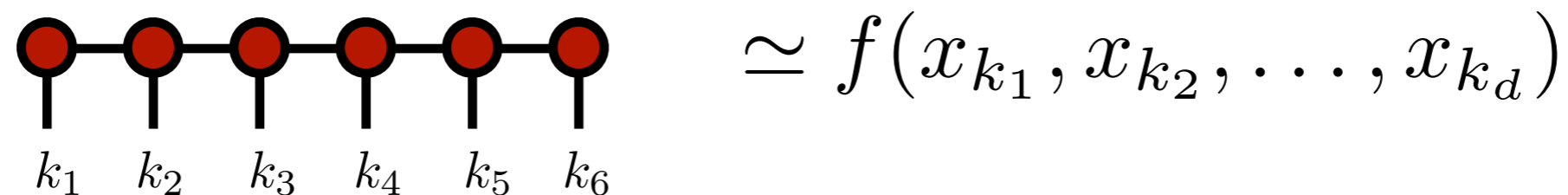
# High-Dimensional Integration with Tensor Networks

Goal to compute  $I = \int_{[0,1]^d} f(x_1, x_2, \dots, x_d)$

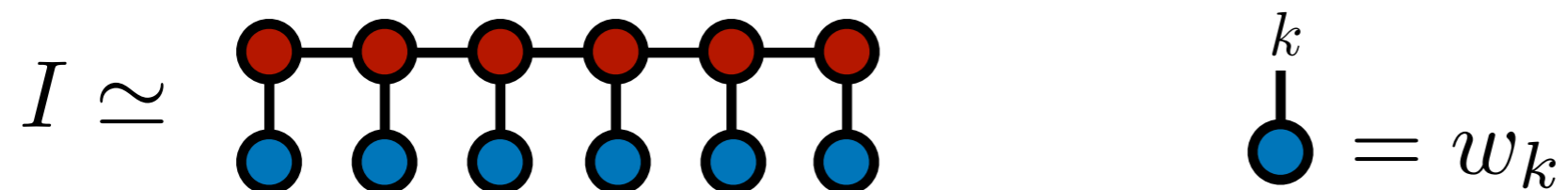
1. approximate as sum (quadrature):

$$I \simeq \sum_{\mathbf{k}} f(x_{k_1}, x_{k_2}, \dots, x_{k_d}) w_{k_1} w_{k_2} \dots w_{k_d}$$

2. optimize MPS to represent  $f$  (most expensive step)


$$\begin{array}{cccccc} \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \\ | & | & | & | & | & | \\ k_1 & k_2 & k_3 & k_4 & k_5 & k_6 \end{array} \simeq f(x_{k_1}, x_{k_2}, \dots, x_{k_d})$$

3. sum with weights – very efficient

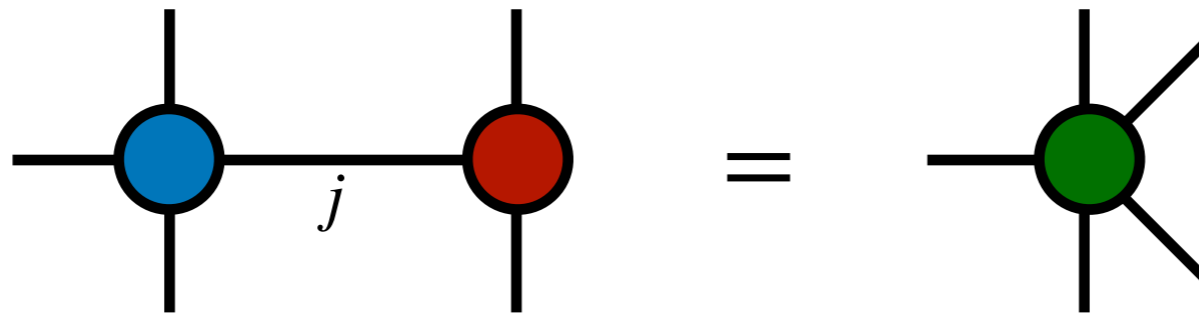

$$I \simeq \begin{array}{cccccc} \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \\ | & | & | & | & | & | \\ \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \end{array} \quad \begin{array}{c} k \\ | \\ \bullet \end{array} = w_k$$

# The ITensor Software

*Inspired by tensor diagrams*

For tensor network algorithms,  
*contractions* take up the majority of:

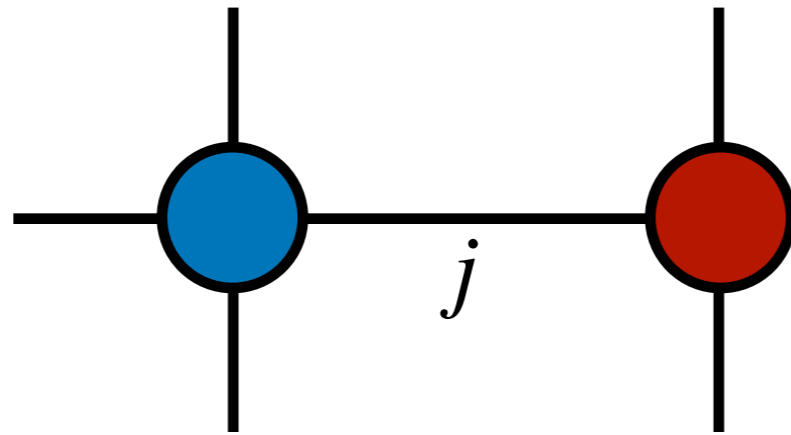
- conceptual steps (= correctness of algorithm)
- computational time



$$\sum_j A_{ijk} B_{mjp} = C_{ikmp}$$

## What can go wrong?

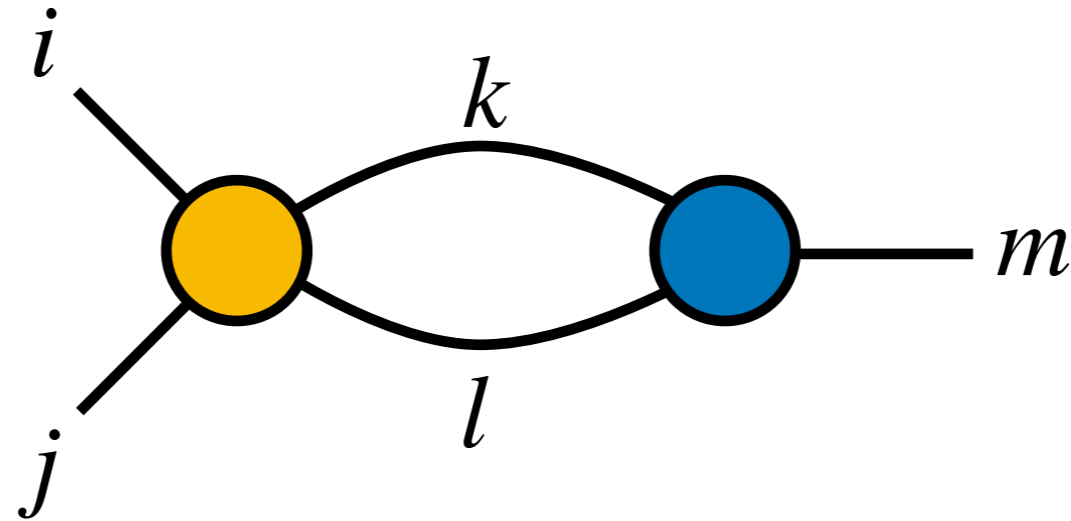
- contract the wrong indices
- too much human time inputting contractions
- take too long to compute



$$\sum_j A_{ijk} B_{mjp}$$

The diagram shows the summation symbol  $\sum_j$  with a large  $j$  below it. The tensor  $A_{ijk}$  has indices  $i, j, k$ . The tensor  $B_{mjp}$  has indices  $m, j, p$ . A curved line connects the  $j$  index of  $A_{ijk}$  to the  $j$  index of  $B_{mjp}$ , indicating the contraction.

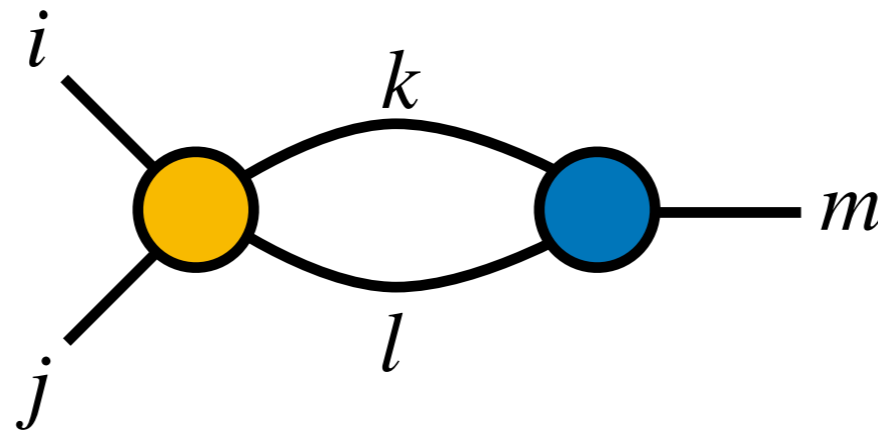
## Conventional tensor library (*not ITensor*)



$$C = A["i, j, k, l"] * B["k, l, m"]$$

- Index labels are temporary
- Must think about index ordering
- Possible to mistake same-size indices

ITensor introduces "intelligent" indices  
which recognize each other



```
k = Index(5, "k")
```

```
l = Index(7, "l")
```

```
...
```

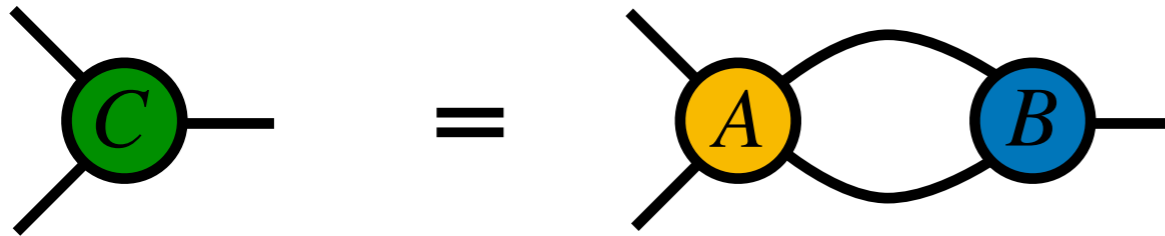
```
A = ITensor(i, j, k, l)
```

```
B = ITensor(l, m, k)
```

```
...
```

```
C = A * B
```

ITensor introduces "intelligent" indices which recognize each other:



$$C = A * B$$

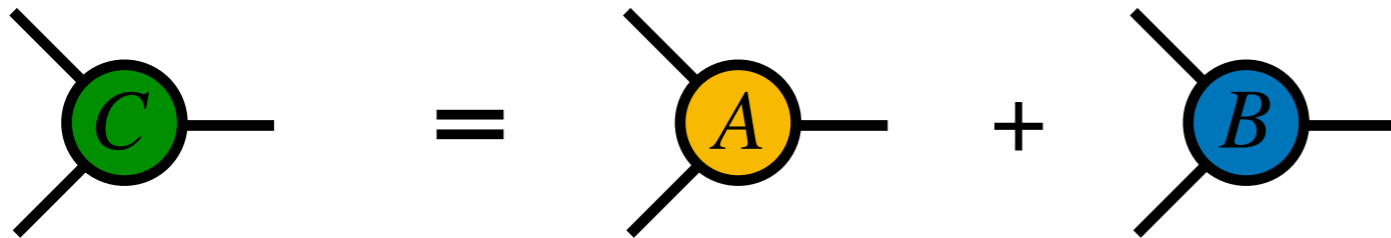
Immediately rules out:

- mental burden of index ordering
- contraction of wrong indices

Only think about *topology* of network –  
like tensor diagrams



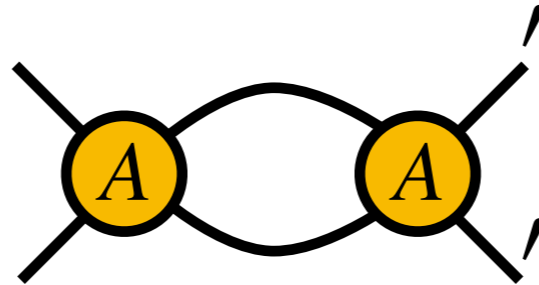
Adding ITensors "just works"



$$C = A + B$$

No thinking about index ordering

To prevent indices from contracting



Can put "primes" on indices and remove them after

$$\sum_{kl} A_{ijkl} A_{i'j'kl}$$

$$R = A * \text{prime}(A, i, j)$$

# ITensor – Summary

Tensor library with unique interface to accelerate development, reduce bugs

Ported in 2020 to the Julia programming language

Delivering on speed, rapid development times



Matt Fishman (CCQ ADS)

New paper to appear in SciPost Phys. Codebases:

Computer Science > Mathematical Software

*[Submitted on 28 Jul 2020]*

**The ITensor Software Library for Tensor Network Calculations**

[Matthew Fishman](#), [Steven R. White](#), [E. Miles Stoudenmire](#)

# Further Topics

Tensor network optimization algorithms (putting numbers into a T.N. for some task):

- DMRG / alternating least-squares
- density-matrix algorithm
- TT-cross / skeleton algorithm
- ...

Other applications:

- simulating quantum computers
- large-scale PCA and other iterative methods
- branch-and-bound spin glass algorithm
- ...

Computational strategies

- tensor renormalization group
- block-sparse tensor networks
- ...

# Concluding Thoughts

With hindsight, tensor networks may be "right" way to do linear algebra in **exponentially** large spaces

Big **developments** in tensor-network algorithms still to come (e.g. analogues of matrix factorizations)

Intimate connection to hierarchical matrices only beginning to be understood

Probably still **under-used** – many application domains to be explored. Yours may be next – let's discuss!



# High-Dimensional Integration with ITensor

[http://itensor.org/sine\\_int.jl](http://itensor.org/sine_int.jl)

[http://itensor.org/sine\\_util.jl](http://itensor.org/sine_util.jl)

$$I = \int_{[0,1]^d} f(x_1, x_2, \dots, x_d)$$

$$\simeq \sum_{\mathbf{k}} f(x_{k_1}, x_{k_2}, \dots, x_{k_d}) w_{k_1} w_{k_2} \dots w_{k_d}$$

